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Subject: Renegade Terrain downloads?

Posted by [nodelites](#) on Sun, 15 Jul 2007 20:12:56 GMT

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Hello everybody, i need to ask a favor to anyone who is willing to help. Im looking for a nice beach invasion/assault terrain to download, i have tryed searching google, yahoo, & ask, but i cant find a single mesh. Im looking for a beach with some bunkers at the end, or a fortress., which i plan on putting cannons on. I didnt know where to put this request, so i put it in the mods section. Thanks in advance if you will share some meshes.

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Subject: Re: Renegade Terrain downloads?

Posted by [BlueThen](#) on Sun, 15 Jul 2007 20:14:43 GMT

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Can't you make your own?

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Subject: Re: Renegade Terrain downloads?

Posted by [nodelites](#) on Sun, 15 Jul 2007 20:16:16 GMT

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yes, but i have little skill making meshes & the terrian is very blocky. Id prefer a smoother, more realistic terrain for this mod, as i want to duplicate WW2 era tech, and locations.

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Subject: Re: Renegade Terrain downloads?

Posted by [Blazea58](#) on Sun, 15 Jul 2007 22:54:53 GMT

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The one main problem with mapping is that when you ask for stuff already done, it will probably never come close to matching what you intend to have or make eventually. I don't personally have anything close to what you described, being done, most my work i scrap or take an extremely long time to make.

The only thing i personally have that i never fully finished was a mountain map and with learning you could alter a lot of the terrain and remove buildings as needed etc.

If i were done with my current island for rp2 i may offer it but i still got a long ways to go lol.

Anyways pm me if you'd like this map, i know it's not at all what you suggested but the only thing i have "up to date".

Needs alpha blending hence the sections split up.

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Subject: Re: Renegade Terrain downloads?

Posted by [nodelites](#) on Sun, 15 Jul 2007 23:06:13 GMT

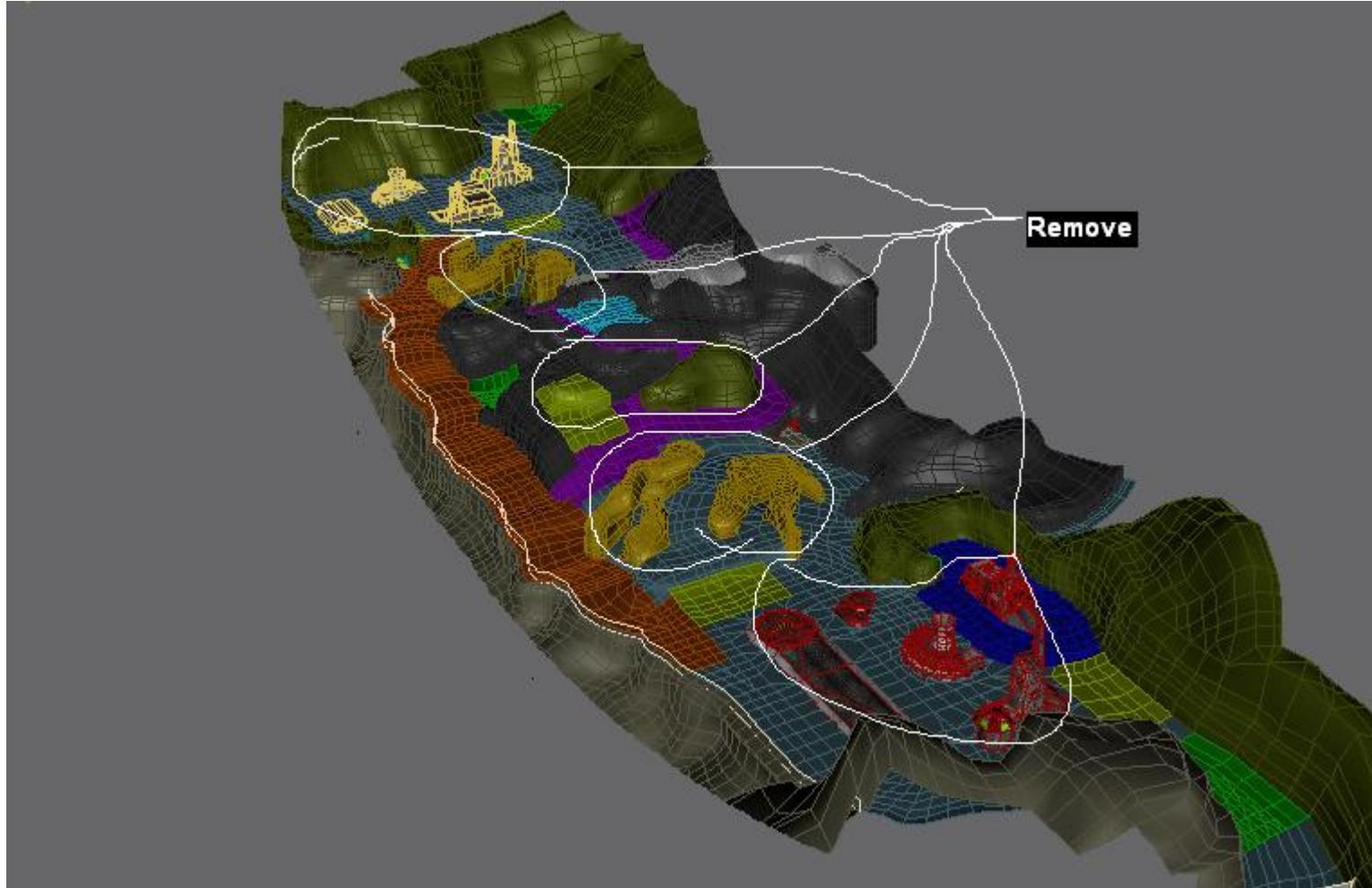
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this could acutally work, id only take out the GDI or NOD base & replace it with a small outpost, take out most of the obstcle inbetween the bases, and thats it really. are they in a differnt elevation?

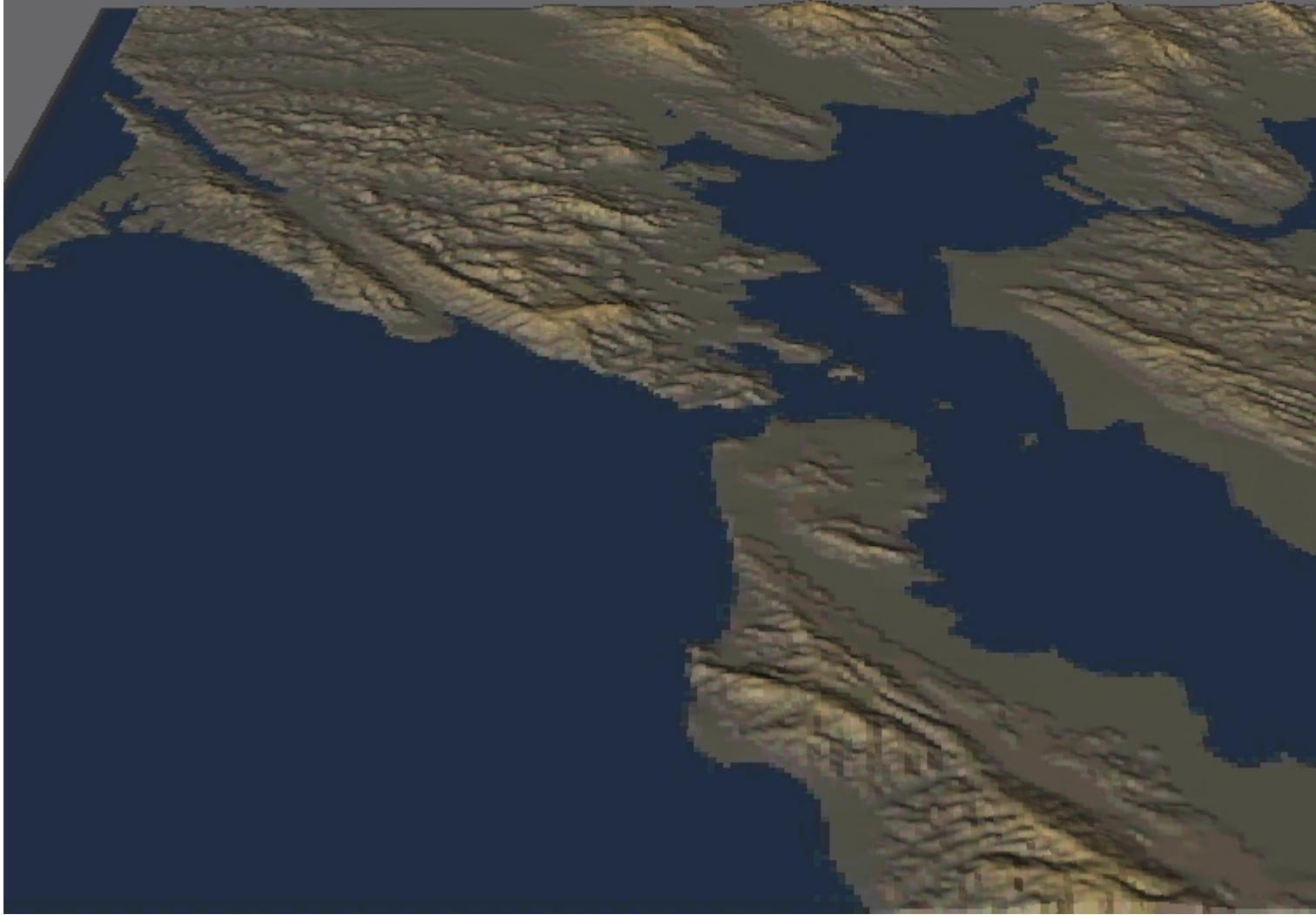
Here is a resource i have, it cant be used in its current state, but this is excatly what i needed.

#### File Attachments

1) [mountain.jpg](#), downloaded 574 times



2) [frisco\\_lg.jpg](#), downloaded 581 times



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Subject: Re: Renegade Terrain downloads?

Posted by [IronWarrior](#) on Mon, 16 Jul 2007 06:27:22 GMT

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Wow, that looks a really nice map, shame you havent completed it yet.

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Subject: Re: Renegade Terrain downloads?

Posted by [crazfulla](#) on Mon, 16 Jul 2007 07:32:48 GMT

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If you are wanting to recreate the WW2 atmosphere you should join the Renegade 1942 Mod Team.

I will be doing most of the terrain and Level Edit work, what I need in particular are people capable

of rigging up weapons, characters etc.

Mod DB

Thread

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Subject: Re: Renegade Terrain downloads?

Posted by [nodelites](#) on Mon, 16 Jul 2007 14:49:51 GMT

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when u mean riggig up weapons, u mean tanks, guns, level edit weps, or what.

Edit: I cheacked your site rectenly i will be willing to get you some realistc fireing sounds & realitisc tank sounds if you wish?

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Subject: Re: Renegade Terrain downloads?

Posted by [crazfulla](#) on Mon, 16 Jul 2007 17:12:20 GMT

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rigging as in mapping textures and boning them. Plenty of people out there willing to model stuff or run a website. Though we still do not have one.

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Subject: Re: Renegade Terrain downloads?

Posted by [The Elite Officer](#) on Tue, 30 Oct 2007 16:59:28 GMT

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Blazea58 wrote on Sun, 15 July 2007 18:54 The one main problem with mapping is that when you ask for stuff already done, it will probably never come close to matching what you intend to have or make eventually. I don't personally have anything close to what you discribed , being done, most my work i scrap or take an extremly long time to make.

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Needs alpha blending hence the sections split up.

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Can you give me this map, I want it for my mod, please?

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Subject: Re: Renegade Terrain downloads?

Posted by [Oblivion165](#) on Tue, 30 Oct 2007 23:55:38 GMT

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We have a few maps on RenHelp but nothing beachy.

<http://www.renhelp.net/index.php?mod=Models&sub=Maps>

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