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Subject: Question:Specific ammo refilling?

Posted by [BlazeDragoon](#) on Sat, 14 Jul 2007 13:15:15 GMT

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Is it at all possible to set a powerup or script on one to where it will only refill the ammo of certain weapons? That or set it up so only certain units get the powerup when it's picked up? I basically want a ammo box that refills everything but certain things like C4.

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Subject: Re: Question:Specific ammo refilling?

Posted by [Xpert](#) on Sat, 14 Jul 2007 14:47:19 GMT

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There probably is since SSCTF Mod does it unless it's script based.

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Subject: Re: Question:Specific ammo refilling?

Posted by [Oblivion165](#) on Sat, 14 Jul 2007 16:18:09 GMT

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My brother made one for Rage Wars, since johhny wont put any of the scripts in his release you would have to use that one though...

and no one wants to do that.

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Subject: Re: Question:Specific ammo refilling?

Posted by [JasonKnight](#) on Sat, 14 Jul 2007 18:26:56 GMT

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wouldnt it work the same as it would for a beacon? since a beacon does not get refilled when you use it an go to refill. so just use the same code for that on the c4's then you would have nothing to worry about. plus APB has it in their engineer and tanya they only have 1 c4 then they have to rebuy the engi to get more.

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