Subject: C&C3 image ranks

Posted by futura83 on Tue, 10 Jul 2007 23:00:39 GMT

View Forum Message <> Reply to Message

anyone know where to find them?

I've googled it numerous times, and got nothing.

What i mean is, those images people put in signatures that shows rank stats.

Subject: Re: C&C3 image ranks

Posted by sadukar09 on Tue, 10 Jul 2007 23:02:30 GMT

View Forum Message <> Reply to Message

You mean the ones like the APB ones?

Subject: Re: C&C3 image ranks

Posted by futura83 on Tue, 10 Jul 2007 23:06:20 GMT

View Forum Message <> Reply to Message

sadukar09 wrote on Wed, 11 July 2007 00:02You mean the ones like the APB ones?

Yes.

Subject: Re: C&C3 image ranks

Posted by futura83 on Wed, 11 Jul 2007 10:35:10 GMT

View Forum Message <> Reply to Message

No-one knows of any?

Subject: Re: C&C3 image ranks

Posted by sadukar09 on Wed, 11 Jul 2007 11:33:46 GMT

View Forum Message <> Reply to Message

Those are made by oxi and zunnie don't think the CnC3 ones exists though.

Subject: Re: C&C3 image ranks

Posted by Hex on Wed, 11 Jul 2007 13:28:30 GMT

View Forum Message <> Reply to Message

Subject: Re: C&C3 image ranks

Posted by futura83 on Wed, 11 Jul 2007 15:46:00 GMT

View Forum Message <> Reply to Message

Hex wrote on Wed, 11 July 2007 14:28pvtschlag maydo

What?

Subject: Re: C&C3 image ranks

Posted by JeepRubi on Thu, 12 Jul 2007 03:18:27 GMT

View Forum Message <> Reply to Message

Well, technically they should all be somewhere in one of the .bin files in your c&c3 directory. my suggestion would be to get a bin extractor and start rooting through.

Subject: Re: C&C3 image ranks

Posted by futura83 on Thu, 12 Jul 2007 09:40:53 GMT

View Forum Message <> Reply to Message

Jeep Rubi wrote on Thu, 12 July 2007 04:18Well, technically they should all be somewhere in one of the .bin files in your c&c3 directory. my suggestion would be to get a bin extractor and start rooting through.

I don't mean the images that represent the rank, but images i could put in a signature to show my rank, as well as some other stats that would require a dynamice image to show properly...