
Subject: Resurrection .0044 beta out!
Posted by [Yrr](#) on Sun, 08 Jul 2007 12:38:16 GMT
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The key feature of this version are serial bans, which work with Windows, Linux, GameSpy and WOL.
Other changes can be found in the changelog linked below.

[Downloads and Changelog.](#)

Subject: Re: Resurrection .0044 beta out!
Posted by [Goztow](#) on Sun, 08 Jul 2007 13:32:07 GMT
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Nice to see you implementd this . U know how to post on rencom .

Subject: Re: Resurrection .0044 beta out!
Posted by [BlazeDragoon](#) on Sun, 08 Jul 2007 14:23:16 GMT
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Wow something that seems to somewhat work on my linux server it's a miracle>_>. I still do get..

(Loader) Unable to load module 'resurrection.so' (./modules/resurrection.so: undefined symbol: _ZN7GameSpy20AuthenticationServer14validateClientER6ClientRKN1X6StringES6_).

Other then that it works. I'll send out a bug report or whatever on the site to.

Subject: Re: Resurrection .0044 beta out!
Posted by [Ryu](#) on Sun, 08 Jul 2007 14:27:47 GMT
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Sexy.

Subject: Re: Resurrection .0044 beta out!
Posted by [BlazeDragoon](#) on Sun, 08 Jul 2007 14:31:23 GMT
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Seems like that not working causes my server to give a mismatch>.>.

Subject: Re: Resurrection .0044 beta out!

Posted by [Yrr](#) on Sun, 08 Jul 2007 14:39:33 GMT

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BlazeDragoon, the bug you mentioned has been fixed. Please re-download the RH8 version

Subject: Re: Resurrection .0044 beta out!

Posted by [Yrr](#) on Sun, 08 Jul 2007 15:12:21 GMT

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A bug with flamethrowers and chem sprayers was just fixed and the client version was updated. Additionally, I added two new server configuration variables (see changelog).

Subject: Re: Resurrection .0044 beta out!

Posted by [sadukar09](#) on Sun, 08 Jul 2007 15:57:10 GMT

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omg idk which file goes where >.<

Subject: Re: Resurrection .0044 beta out!

Posted by [Yrr](#) on Sun, 08 Jul 2007 16:05:59 GMT

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Simply extract the archive into your Renegade folder

Subject: Re: Resurrection .0044 beta out!

Posted by [sadukar09](#) on Sun, 08 Jul 2007 16:09:03 GMT

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oh >.>

Subject: Re: Resurrection .0044 beta out!

Posted by [BlazeDragoon](#) on Sun, 08 Jul 2007 16:22:11 GMT

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Yrr wrote on Sun, 08 July 2007 09:39 BlazeDragoon, the bug you mentioned has been fixed. Please re-download the RH8 version

I love you. Nice and quick. I'll test it out asap.

Works fine now:). Only issues I'm having is with renrem which is probley me doign something wrong. Also when I try to !spec a player it tells me I must have some really low version of

Resurrection. Does that mean the client side?

Subject: Re: Resurrection .0044 beta out!
Posted by [Sn1per74*](#) on Mon, 16 Jul 2007 17:50:27 GMT
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AWRIGHT! Good Job YRR!

Subject: Re: Resurrection .0044 beta out!
Posted by [Yrr](#) on Mon, 16 Jul 2007 19:34:52 GMT
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www.icefinch.net/community

New Resurrection forums for discussions, suggestions and feedback

Subject: Re: Resurrection .0044 beta out!
Posted by [DutchNeon](#) on Mon, 16 Jul 2007 21:25:18 GMT
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heh, my Renegade crashes when i try to !spec some1

Subject: Re: Resurrection .0044 beta out!
Posted by [Sn1per74*](#) on Mon, 16 Jul 2007 22:20:29 GMT
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Bad news my friend.... The ladders work, but they take like 5 minutes to get up one wrung or whatever theyre called. You like lag up them going SUPER slow.

Subject: Re: Resurrection .0044 beta out!
Posted by [Yrr](#) on Tue, 17 Jul 2007 14:31:03 GMT
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@Neon: This is a know bug: You cannot spectate other players as host. Use a dedicated server.

@Sniper: The bug is only gone if both, client and server, use the fixed version.

Subject: Re: Resurrection .0044 beta out!

Posted by [Sn1per74*](#) on Tue, 17 Jul 2007 16:38:36 GMT

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My server and me both use .044 and I go up the ladder super slow.

Subject: Re: Resurrection .0044 beta out!

Posted by [sadukar09](#) on Tue, 17 Jul 2007 17:56:36 GMT

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Yrr I hoped you fixed the Beacon bug
