
Subject: Ingame Recording

Posted by [_SSnipe_](#) on Sun, 08 Jul 2007 04:34:35 GMT

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what can i use besides fraps that takes up huge amount of space to record myself playing ingame?

Subject: Re: Ingame Recording

Posted by [Canadacdn](#) on Sun, 08 Jul 2007 05:10:36 GMT

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Try Game Cam. There's a demo on their site.

Subject: Re: Ingame Recording

Posted by [Starbuzz](#) on Sun, 08 Jul 2007 07:36:33 GMT

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Camtasia is the big thing now...at least for me. Awesome.

You can download a 30-day Trial from here:

<http://www.techsmith.com/camtasia.asp?CMP=KgoogleCStmhome>

As for space, all video (music too) files take up a lot of space on any computer. You might want to think of getting a hardware update. Or if you don't like to do that, you can buy an external hard drive. I use the Maxtor 300 GB...works for me.

Subject: Re: Ingame Recording

Posted by [_SSnipe_](#) on Sun, 08 Jul 2007 07:45:42 GMT

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im trying to find one that dont take up a lot of space so i can put them on sites

Subject: Re: Ingame Recording

Posted by [Viking](#) on Sun, 08 Jul 2007 08:04:19 GMT

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Where is one that is FREE?

Subject: Re: Ingame Recording

Posted by [Starbuzz](#) on Sun, 08 Jul 2007 08:13:30 GMT

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joe937465 wrote on Sun, 08 July 2007 03:45im trying to find one that dont take up a lot of space so i can put them on sites

You can output your movies in Flash (SWF) format...makes your videos a lot smaller and perfect for posting online.

Viking wrote on Sun, 08 July 2007 03:04Where is one that is FREE?

CamStudio is 100% FREE and does not even have a watermark!
<http://www.camstudio.org/>

Subject: Re: Ingame Recording
Posted by [Blazer](#) on Sun, 08 Jul 2007 10:33:36 GMT
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Fraps doesnt have to take up huge amounts of space. There are ways to make it use less, like not recording at 60fps.

Subject: Re: Ingame Recording
Posted by [Ryu](#) on Sun, 08 Jul 2007 11:06:47 GMT
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BuzzOfTheStar wrote on Sun, 08 July 2007 02:36Camtasia is the big thing now...at least for me. Awesome.

You can download a 30-day Trial from here:
<http://www.techsmith.com/camtasia.asp?CMP=KgoogleCStmhome>

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Camtasia is a resource hog, And when you record ingame it lags like hell.

Fraps or Gamecam are what you need Joe.

Subject: Re: Ingame Recording
Posted by [jnz](#) on Sun, 08 Jul 2007 12:07:58 GMT
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It only lags the game if you don't set it right

Subject: Re: Ingame Recording
Posted by [DutchNeon](#) on Sun, 08 Jul 2007 12:44:31 GMT
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WEll, Fraps is good but i honestly dislike the fps drop, does gamecam and camtasia also cause huge amount of fps drop?

Subject: Re: Ingame Recording
Posted by [AoBfrost](#) on Sun, 08 Jul 2007 15:19:18 GMT
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Fraps is good for me, no recording time limits, high quality, lag free, but video size is huge, so put it into windows movie maker, edit some crap, save it as a high quality large video, save...watch it....dont upload a 500mb video to youtube lol....cut some and save with windows movie maker, it helps reduce size even if you dont cut anything, but just saving it through it is good.

Subject: Re: Ingame Recording
Posted by [jnz](#) on Sun, 08 Jul 2007 15:26:30 GMT
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With Camtasia, you can compress a video of 4 mins to 5Mb. It doesn't lag, it just starts recording when you press f10. Those people who say it lags etc either have a bad computer or don't know how to use it.

Subject: Re: Ingame Recording
Posted by [AoBfrost](#) on Sun, 08 Jul 2007 15:30:15 GMT
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I'm gonna try that, and if i like it, buy it, sounds good to me.

Subject: Re: Ingame Recording
Posted by [jnz](#) on Sun, 08 Jul 2007 15:32:50 GMT
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Remember, set it up right.
