
Subject: bhs.dll failed to load properly or could not be found.

Posted by [WoQWizard](#) on Sat, 07 Jul 2007 17:24:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey guys, I was just trying to launch Renegade but it gave me this error.

I have the latest version of scripts, but this happened when I installed the scripts.

Subject: Re: bhs.dll failed to load properly or could not be found.

Posted by [cmatt42](#) on Sat, 07 Jul 2007 20:25:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

Did you update DirectX? Try that.

Subject: Re: bhs.dll failed to load properly or could not be found.

Posted by [WoQWizard](#) on Sun, 08 Jul 2007 01:17:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

K, I reinstalled completely and still no luck. I did update my directx to 9.0c and still no hope. When I try to launch renegade, theres a black screen and after a few seconds it just... disappears. I would appreciate if you could help me solve this problem, thanks.

Subject: Re: bhs.dll failed to load properly or could not be found.

Posted by [Goztow](#) on Sun, 08 Jul 2007 10:27:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Go back to scripts 2.9.2.

Subject: Re: bhs.dll failed to load properly or could not be found.

Posted by [Carrierll](#) on Sun, 08 Jul 2007 15:13:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

What goztow said, or see if using this copy of the file helps.

THIS FILE IS NOT OFFICIALLY SUPPORTED BY BHS, ALTHOUGH IT IS AN UNMODIFIED COPY OF ONE RELEASED BY BHS.

File Attachments

1) [bhs.dll](#), downloaded 169 times

Subject: Re: bhs.dll failed to load properly or could not be found.

Posted by [cmatt42](#) on Sun, 08 Jul 2007 16:42:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

He contacted me on MSN and I pointed him to the reinstall sticky. Haven't heard from him yet.

Subject: Re: bhs.dll failed to load properly or could not be found.

Posted by [WoQWizard](#) on Mon, 09 Jul 2007 17:36:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

I fixed it now, it was the scripts 3.*.*

Thanks
