
Subject: wolspy

Posted by [EKT-Koolkid](#) on Thu, 05 Jul 2007 03:49:07 GMT

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does any1 know were to get wolspy these days? if so please leave a link. hope i posted in right section.

Subject: Re: wolspy

Posted by [Sn1per74*](#) on Thu, 05 Jul 2007 04:53:16 GMT

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Correct me if I'm wrong, but I think NR has WOLspy built into it. So maybe try using Night Regulator.

Subject: Re: wolspy

Posted by [Goztow](#) on Thu, 05 Jul 2007 06:25:55 GMT

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Brenbot 1.50 has a gamespy relay built into it. Donno for NR.

You can download wolspy here:

<http://www.renegadecommunity.com/page.php?link=downloads#rene>

Subject: Re: wolspy

Posted by [EKT-Koolkid](#) on Thu, 05 Jul 2007 16:23:48 GMT

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thanks

Subject: Re: wolspy

Posted by [Memphis](#) on Thu, 05 Jul 2007 17:13:05 GMT

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<http://game-maps.net/index.php?action=file&id=554>

Subject: Re: wolspy

Posted by [Lone0001](#) on Sat, 07 Jul 2007 00:30:14 GMT

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Sn1per74* wrote on Wed, 04 July 2007 23:53 Correct me if I'm wrong, but I think NR has WOLspy built into it. So maybe try using Night Regulator.

NR I'm pretty sure by using it it does not have a WOLSPY function it has something to check if you are using WOLSPY to let it run not really sure if u need to check it so use brenbot if you don't want to use WOLSPY (which is kinda buggy these days)

Subject: Re: wolspy
Posted by [Sn1per74*](#) on Sat, 07 Jul 2007 02:12:11 GMT
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Well I use NR, and I never knew I installed WOLspy until somebody from gamespy joined my game.

Subject: Re: wolspy
Posted by [Lone0001](#) on Sat, 07 Jul 2007 07:23:50 GMT
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Well I tested it and didn't see my game on the gsa list so are you sure they were using gsa?
