Subject: brenbot 1.5 problems
Posted by joel-nl on Sun, 01 Jul 2007 21:58:42 GMT
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I'm running RenegadeFDS 1.037 SSGM 2.0 & Brenbot 1.5
in lan mode.

1 when i'm banning the player doesn't get kicked and when he returns neither, he does get the
message he is banned. What's wrong? On Mirc i first get the ban message and then 1 not found.

2 Where are the bans kept?
   Removing players from brenbot.dat or banlog.brl didnt help.

Subject: Re: brenbot 1.5 problems
Posted by danpaul88 on Sun, 01 Jul 2007 22:45:12 GMT
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use !kickban to kick at the same time as banning. Bans are kept in brenbot.dat, banlog.brl is
simply a text file of the bans in brenbot.dat.

Subject: Re: brenbot 1.5 problems
Posted by joel-nl on Sun, 01 Jul 2007 23:07:56 GMT
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it doesn't work player still isnt kicked when he gets banned and neither on reentering

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Subject: Re: brenbot 1.5 problems
Posted by danpaul88 on Sun, 01 Jul 2007 23:33:47 GMT
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1 Not found is what the renegade FDS says when there is no player with the ID 1. Are you running
any modifications on your FDS server?

Subject: Re: brenbot 1.5 problems
Posted by joel-nl on Mon, 02 Jul 2007 00:15:07 GMT
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ok now i have reinstalled using only renegadefds_1037.exe & br_50_install.exe and
server.ini,renguard.cfg,brenbot.cfg, svrcfg_cnc.ini (so it's now ssaow 1.5). To be sure.

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it didnt make a difference
i still keep getting 1 not found 2 not found 3 not found
when i kickban

Subject: Re: brenbot 1.5 problems
Posted by joel-nl on Mon, 02 Jul 2007 00:30:46 GMT
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does it have something to do with local ips?
im using 192.168.2.165 for my lan server and users are from the same pool (192.165.2.xxx)

Subject: Re: brenbot 1.5 problems
Posted by Goztow on Mon, 02 Jul 2007 06:40:59 GMT
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joel-nl wrote on Mon, 02 July 2007 02:30does it have something to do with local ips?
im using 192.168.2.165 for my lan server and users are from the same pool (192.165.2.xxx)
Maybe a stupid question but why would you want to ban players that are in your house? Just go
slap them on their head...

Subject: Re: brenbot 1.5 problems
Posted by joel-nl on Mon, 02 Jul 2007 09:52:15 GMT
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first i want to get a server running,then the crates,the brenbot, then some scripts so i test the
server before i put it on wol and then try to add gamespy via wolspy

so first i test with a lan server

Subject: Re: brenbot 1.5 problems
Posted by danpaul88 on Mon, 02 Jul 2007 11:54:30 GMT
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The FDS does not work fully in LAN mode, a lot of the commands and such don't work properly,
which might be why you can't kick players.

Subject: Re: brenbot 1.5 problems
Posted by joel-nl on Mon, 02 Jul 2007 12:07:14 GMT
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I think ur right. I tried using just renegadefds 1.037 and renrem and a lot of commands just dont work I will just skip the lan part and test on wol/xwis/gamespy

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Subject: Re: brenbot 1.5 problems
Posted by ExEric3 on Thu, 05 Jul 2007 00:47:22 GMT
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Its interesting. Because for me kick command works but only in hamachi network but when was used !kickban player not found and I only received messages from BR you are banned...