Subject: Waypath
Posted by CdCyBoRg on Wed, 27 Jun 2007 01:28:41 GMT
View Forum Message <> Reply to Message

How do i make a vehicle drive away when its made?, i goto pt, buy a vech, it makes it and it stays still obviously.

Does it work serverside? in the Ldd file?

i put in 4 waypaths from where its made 2 where i want them to go.
How do i make it follow those waypaths?

Subject: Re: Waypath
Posted by bisen11 on Wed, 27 Jun 2007 01:45:53 GMT
View Forum Message <> Reply to Message

I remember i used to have that problem. It was either I wasn't putting the first waypath node in the construction zone or vice versa. Also make sure it has the correct settings checked on it.

Subject: Re: Waypath
Posted by CdCyBoRg on Wed, 27 Jun 2007 01:50:45 GMT
View Forum Message <> Reply to Message

ok, what do you mean Node and what settings? how do i change settings?

Subject: Re: Waypath
Posted by Zion on Wed, 27 Jun 2007 07:24:04 GMT
View Forum Message <> Reply to Message

The .lsd file only supports waypaths serverside. Try that instead.