Subject: CoOp Question
Posted by _SSnipe_ on Sat, 23 Jun 2007 18:59:51 GMT
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when editing single player maps do u have to delete everything including those blue block things?
or will the server crash if you dont

Subject: Re: CoOp Question
Posted by zunnie on Sat, 23 Jun 2007 19:06:54 GMT
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try it

Subject: Re: CoOp Question
Posted by _SSnipe_ on Sat, 23 Jun 2007 19:13:08 GMT
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umm lol ok i just wonder becuase some maps are so hard to find everything useing level edit and i
only need part of it

Subject: Re: CoOp Question
Posted by Sn1per74* on Sat, 23 Jun 2007 21:24:45 GMT
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The only things I delete are the spawners.

Subject: Re: CoOp Question
Posted by zunnie on Sat, 23 Jun 2007 21:25:56 GMT
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Under the instances tab you can select every object on the map
simultaniously per catagory and delete them.

Subject: Re: CoOp Question
Posted by _SSnipe_ on Sat, 23 Jun 2007 21:45:23 GMT
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really wow thats a big help

Subject: Re: CoOp Question
Posted by _SSnipe_ on Sat, 23 Jun 2007 22:08:42 GMT

idk how to do it i try but they dont stick