
Subject: Units

Posted by [_SSnipe_](#) on Sat, 23 Jun 2007 06:46:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

i may start modding aswell as a infantry server now i know when installer the brenbot full installer it has aow and ctf were ca i get infantry and the source files for it

Subject: Re: Units

Posted by [Whitedragon](#) on Sat, 23 Jun 2007 06:47:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

All SSAOW and SSGM versions since 1.4 have infantry only mode built in.

Subject: Re: Units

Posted by [_SSnipe_](#) on Sat, 23 Jun 2007 06:49:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

ty and thats all i needed ill use this same post if i have any questions about this mod ty

Subject: Re: Units

Posted by [_SSnipe_](#) on Sat, 23 Jun 2007 07:07:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

o ya can someone help make me a small script please? it will be a bounty script who ever gets mvp will have a bounty the more mvp untill he looses that mvp the bounty will go on someone else and the move mvps the more money and points you get for killing him? anyone?
