
Subject: G-Spy vs. WOL

Posted by [SHADY-CNCU](#) on Tue, 04 Mar 2003 10:32:09 GMT

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<http://www.cncuprising.com/Shady1/blazer.JPG>

^^ that is what happens when two WOL'ers invade a GameSpy server...

the map was mesa btw

Subject: G-Spy vs. WOL

Posted by [PiMuRho](#) on Tue, 04 Mar 2003 10:37:40 GMT

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What exactly are we supposed to be looking at? Blazer got MVP with 1200 points more than the second-placed person, you came in quite a mediocre position. Hardly constitutes any kind of Ownage, does it?

The difference between Gamespy and WOL servers is a couple of lines in the server config. Nothing more.

(That's one of my servers, by the way)

Subject: G-Spy vs. WOL

Posted by [SHADY-CNCU](#) on Tue, 04 Mar 2003 10:43:43 GMT

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blazer = med tank the whole game...

me = infantry the whole game and i was laggin like a mofo....

Subject: G-Spy vs. WOL

Posted by [PiMuRho](#) on Tue, 04 Mar 2003 10:48:20 GMT

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O..k...

I still don't understand what you're trying to show there. It certainly doesn't show anything to do with WOL over Gamespy.

Anyway, the BYgames servers tend to be n00b-free, thanks to the admins who enforce our anti-n00b rules. We've also got a good bunch of regulars who are actually good at the game.

Subject: G-Spy vs. WOL

Posted by [SHADY-CNCU](#) on Tue, 04 Mar 2003 10:53:05 GMT

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we noticed that they removed some b2b'ers in the next round on islands...

i dunno... it was a really good round for a couple of us.. not that often that you score that well.. especially since blazer was moving arround all the time and not point whoring on the PP

Subject: G-Spy vs. WOL

Posted by [blckhaze1](#) on Tue, 04 Mar 2003 11:48:11 GMT

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<http://www.n00bstories.com/image.view.php?id=2096839145>

Just another 'ownage' screenshot on gayspy

I wouldnt bother but when I load GameSpy and join the renegade room the first thing i saw was "WOL n00bs" and "whys stupid wol chatting here".

Why are gamespy players not as good as WOL players?

Theres no ranking system on GameSpy. No stats on players, or servers ... Theres hardly even any servers on GameSpy.. and at that the ones they DO have suck.

Ya got all these clanners on GameSpy that use their nickname as identity

when theres absolutely no organization or treat for the 'clans' or the winning side of a 'clan match'.

These are just the facts; how the facts effect the situation is this:

Ranking systems give players MORE to work on besides just pointless game to game rolls. So alot of people point whore... THEN ya get better at point whoring.. and better and better till your actually a decent tank operator wanting to point whore. Snipers like the ranks also.

One of the main things is .. GOOD players want to be recognized. Atleast most of them do.. Cuz the good players have no fucking life. When you have a job you want benefits .. WOL's ranking system is the bebenefits therefore you get the better players that move into WOL .. "The Works"

Thats just logical and common sense shit there.

I know when i go on gamespy and i start running down the isle with a auto rifle .. killing 3 or 4 patches in a row or whatever .. i just think to myself god these people suck. If i was on WOL I'm just another player that shit doesn't cut it.

FACT IS GAMESPY AKA GAYSPY CAN SUCK DEEZ NUTZ

WOL ownz j00

Subject: G-Spy vs. WOL

Posted by [snipefrag](#) on Tue, 04 Mar 2003 11:53:45 GMT

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That few lines on coding in the server config makes all the difference to me and i am sure it does to a lot of other people, game spy is lame....

Start playing on REOL i will when i get home from college tonight

Subject: G-Spy vs. WOL

Posted by [PiMuRho](#) on Tue, 04 Mar 2003 12:05:38 GMT

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blckhaze1 <http://www.n00bstories.com/image.view.php?id=2096839145>

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That's an 'ownage' shot? You had less than 200 points more than the second-placed player. Hardly 'ownage'. Plus the teams weren't exactly balanced, were they?

Ranking systems mean nothing. I'm a good player. I know I'm a good player. I don't play on WOL though, so in your eyes that makes me a crap player? Great logic there.

First of all - Gamespy chat rooms have absolutely nothing to do with Gamespy servers. I run 3 servers, and they stand alone in their own right. Gamespy is the client that people use to connect to the servers. Personally, I use ASE instead, as it is purely a server browser. So that's removed 90% of the n00bs right there. The rest are removed by my team of admins.

The quality of a server and the players on it varies from server to server, regardless of what mode it is. Or would you say that all WOL servers are better than Gamespy mode servers? I'm pretty damn sure that I could connect to a random WOL server, find it full of n00bs, and get MVP easily. By the same token, you could connect to a Gamespy server, and have your arse handed to you.

You also mention point whoring like it's a good thing. It's not. Renegade is a team game, not a "who can get the highest individual score" game, which is how rankings teach you to play.

I should add that not everyone needs to have their ego validated by knowing where they're ranked in the world. Personally, I like to go on a server, have a fun game or two, then leave. It's not a contest.

Subject: G-Spy vs. WOL

Posted by [Dr.Snuggles](#) on Tue, 04 Mar 2003 12:14:39 GMT

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Christ. You really expect the difference between WOL fanatics & GameSpy people to be that big? Funny, I didn't see that much in the transition between the two when I migrated to GS/ASE. And don't come bashing me stating I'm a second rate player or alike.

Personally I use ASE because it's more practical & I really don't feel the urge to chat with the 12 year olds that seem to frequent the GS rooms. But that doesn't imply there are no good players. They're around, believe me.

Subject: G-Spy vs. WOL

Posted by [blckhaze1](#) on Tue, 04 Mar 2003 12:23:02 GMT

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200 points from the guy closest... over 1000 from then on.

When you join a game and start kicking ass people say "fuck that" and leave. At the end of ANY game the loosing side will be smaller garenteed.
If your as good as you say you are you should know that.

And you seem to be obsessed with your '3 servers'. Have a cookie, you have a good connection. No merit to this conversation though... The owner of 3 sucky servers can't just come out and say "Hi!" and expect the servers to turn good.

And the few lines of code makes ALL the difference in devotion... Gamespy lacks in that department... causing the lack of experience and veteran skills.

And if your such a good player ... why are you on GameSpy??
Of do you just think your good because of all the n00bs on gamespy. Come to wol and get your ass kicked Mr BigDog 'ur so good you know ur good'

Subject: G-Spy vs. WOL
Posted by [PiMuRho](#) on Tue, 04 Mar 2003 12:36:02 GMT
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blckhaze1200 points from the guy closest... over 1000 from then on.

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Oh please....

I run 3 servers as part of the UK's biggest Gaming Service Provider, which is why they're worthy of mention. You can't have been around very long, or you'd know that we also ran one of the first proper Renegade Tournaments last year, which had a whole host of WOL clans playing. You really ought to check your facts.

You call them "sucky" - yet I somehow doubt that you've ever been on them. Justify your comment, or whatever you say becomes worthless. Blazer and Shady both played on them last night. Do you see any negative comments? I don't.

I'm on Gamespy because I like playing on the servers I play on, with the people I know. I have nothing to prove to anyone (least of all you).

Subject: G-Spy vs. WOL
Posted by [blckhaze1](#) on Tue, 04 Mar 2003 12:52:53 GMT
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If your servers are good, then why mention them when i say most of gamespy's servers suck..?

Was that just your chance to jump in and show off some? kina set a plot for yourself eh?

Justify my comments?

Justify your "i'm good, i know i'm good" and "connect to a Gamespy server, and have your arse handed to you"

Ofcourse you have nothing to prove to anyone..

So your words become "worthless"

Subject: G-Spy vs. WOL

Posted by [Dr.Snuggles](#) on Tue, 04 Mar 2003 12:56:18 GMT

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This discussion is ridiculous. Some prefer GS over WOL and vice versa. Let's leave it at that.

Subject: G-Spy vs. WOL

Posted by [Blazer](#) on Tue, 04 Mar 2003 13:08:35 GMT

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PiMuRho

Anyway, the BYgames servers tend to be n00b-free, thanks to the admins who enforce our anti-n00b rules. We've also got a good bunch of regulars who are actually good at the game.

No disrespect to your server(s) but it was quite full of n00bs. The guy named "SealTeam" was repeatedly repairing the enemy. He kept repairing the Nod harvester as a Hotwire, making it almost impossible to destroy. Then he took a mammoth tank and blocked the cave entrance so our harvey could not return. He also sat in the base, and if anyone got out of their vehicle, he would use the mammoth rockets to destroy it. If they got back in and tried to go behind the ref or something to repair, he would follow them and do the same thing. I also caught him out in the field repairing an enemy stealth tank.

I'm amazed that despite all his n00b behavior we still won. I played 3-4 more maps and had to put up with others doing n00bish things like throwing C4 on teammates, stealing vehicles, wasting C4, etc. On the Islands map he got a hotwire and kept throwing all 30 mines in one spot on the floor.

You seem to have taken Shadys comments as a personal attack against your servers. I think its general knowledge that GameSpy has more n00b players than WOL. What do I base this on?

1. Personal experience.

2. Their names. Their names you ask? Yes their names. Anyone who's playername is "FuckAllYouNiggers" (sorry folks, I'm not racist, real example), can hardly be considered a serious player. It's no coincidence that people with names like "JimmyCrackCorn-and-IDontCare" (another example) are just in the game to spend half an hour of mindless gameplay, and are not interested in teamwork or strategy.

3. A GSA vs WOL tournament has been held, more than twice and GSA's best was thoroughly trounced. No that wasn't a challenge, please don't start talking about rematches.
4. WOL is laddered. GSA has no ladder, and thus one less thing to urge players to actually try to win. Why try to better your score when its more fun seeing how many C4 you can plant on your teammates ass :rolleyes:
5. "Everyone else's" experiences. I have seen many posts about GSA games that reflect the same things I have seen and experienced.
6. People can play on GSA with warez versions of Renegade. GSA has no cd key authentication like WOL does, so all the 12 year old warez pups who downloaded C&CRenegade play it on GSA. I'm not making this up, I have seen the readme file for the warez release, and seen the warez pups talking about it. Sadly most of the warez pups are too busy downloading the next 31337-release to bother developing any teamwork or strategy skills.

I'm sure you run a fine server, and GameSpy itself is a good service. The consensus is that WOL players are better than GSA players. Of course there are exceptions on both sides, but as a whole it has been proven time and again that GSA has more n00b players.

EDIT: I just wanted to make it clear that I found the server itself excellent. Even though I was connecting from the US, the SFPS was consistent and no lag. Kudos to BYgames.

Subject: G-Spy vs. WOL
Posted by [MeXadiaz](#) on Tue, 04 Mar 2003 13:23:56 GMT
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Good virtual speech Blazer

Subject: G-Spy vs. WOL
Posted by [PiMuRho](#) on Tue, 04 Mar 2003 13:30:22 GMT
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Thanks for the comments Blazer. Sorry you experienced the n00bs so much - we try to keep them to a minimum.

The whole GSA v WOL thing only pisses me off because of some of the prevailing attitudes - that any GSA servers automatically crap. I've worked extremely hard since before Renegade was released (we ran a beta server too) to run a decent set of servers, which we do. However, some morons automatically think they're bad because they're not WOL. I don't care who has the "better" players.

Odd about the CD-key thing though - I seem to recall from my email conversations with Steve-WS that Gamespy servers still required CD-key authentication (that part being handled by Renegade itself before it allows you to connect) I'll have to investigate that.

Subject: G-Spy vs. WOL

Posted by [PiMuRho](#) on Tue, 04 Mar 2003 13:37:58 GMT

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blckhaze1 If your servers are good, then why mention them when i say most of gamespy's servers suck..? Was that just your chance to jump in and show off some? kina set a plot for yourself eh?

As I run Gamespy servers (and they're the ones I play on), they're obviously going to be the ones I refer to. Surely that should be obvious, even to you. You can only go off your personal experience.

Quote: Justify my comments?

Justify your "i'm good, i know i'm good" and "connect to a Gamespy server, and have your arse handed to you"

Ofcourse you have nothing to prove to anyone..

So your words become "worthless"

I know I'm good because I'm consistently one of the best players on our servers. I'm sure you'll try and make out that this can't possibly compare to WOL players, etc etc.

You also misquoted me. Nice try. I actually said "by the same token, you could connect to a Gamespy server and have your arse handed to you". I didn't say it would happen every time. Get things in context next time.

For a while, I've been considering switching the servers to REOL. However, if you're the calibre of person it's likely to attract, I'll stick with how things are.

Subject: G-Spy vs. WOL

Posted by [eggmac](#) on Tue, 04 Mar 2003 14:10:16 GMT

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Now I am fed up with this arrogant WOL crap!

All the time I read posts about n00bish GSAIers. Of course there are lots of n00bs, of course there are more n00bs than on WOL (there are more players overall on GSA btw.). But who the fuck cares? We have a lot of fun on GSA and some of us a REALLY good, no matter what you say. Why does it matter WHERE you play, as long as you DO play Renegade?? This is a kind of digital racism (), considering some people being better than others just due to the place where they play...

Haven't played Renegade for a mont hnow, but I am sure I would own the majority of WOLers in no time. So what?

Subject: G-Spy vs. WOL

Posted by [Raven](#) on Tue, 04 Mar 2003 15:22:20 GMT

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Subject: G-Spy vs. WOL

Posted by [SHADY-CNCU](#) on Tue, 04 Mar 2003 15:55:18 GMT

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note... i didn't intend for there to be a flame war...

i just wanted to show that blazer and i had a good time... and pretty much had complete domination of the server we were one while we were on it...

** another note.. i had a good time... hard to speak for blazer...

Subject: G-Spy vs. WOL

Posted by [PiMuRho](#) on Tue, 04 Mar 2003 16:25:57 GMT

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It's only because I wasn't there

Subject: G-Spy vs. WOL

Posted by [Gr8BiGGiE](#) on Tue, 04 Mar 2003 16:28:49 GMT

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Infantry the whole game with 3 kills? You should be proud.

Subject: G-Spy vs. WOL

Posted by [blckhaze1](#) on Tue, 04 Mar 2003 19:16:11 GMT

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Everyone who says "why all the argument?" and "its just for fun" and takes this topic as an offence personally .. if your on GSA or WOL..

Dont.

This topic is mainly aimed at the GSA players that I found mocking WOL vs GSA as i joined GSA. Alot of people don't really give a shit .. and personally I dont care really either, but I'll go ahead and have a word with the morons of WOL and GSA that DO consistantly pound on the other end with cyber server racial comments.

No offence to non-participants

And no doubt theres some good GSA players.

Subject: G-Spy vs. WOL

Posted by [Gizbotvas](#) on Tue, 04 Mar 2003 21:34:59 GMT

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Lately, I have been playing on Gamespy for a number of reasons:

I am unable to negotiate most ports in WOL, my clan is international, and the Brits have a laggy experience using WOL USA servers, so we all use GS.

I have to tell you this right now, that WOL players are on the whole, far far superior to GS players.

Don't get me wrong, the other stereotype is also true- WOL players are largely shameless point whores,(play a game of Hourglass and tell me Im wrong) concerned with their ladder to the point you will see empty APCs driving off with a group of engines running after it, and snipers shooting tanks for points while their base goes down.

Despite that however, I feel there really is no comparison as far as the level of gameplay goes. I will remain on GS largely for my clan's sake, but for genuinely challenging games, you have to go to EA. Sorry.

Subject: G-Spy vs. WOL

Posted by [Javaxcx](#) on Tue, 04 Mar 2003 21:37:58 GMT

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Actually, I'll play some double jeopardy here and say that Gamespy are nothing but a bunch of whiners. I would like to use that loosely, because I know some respectable people who play on GameSpy are not.

I have all the evidence I need from the old WOL vs GSA matches. Anyone on WOL can stand up for the fact that GameSpy teams did nothing but bitch and complain.

That is not challenge, that is massacre.

Subject: G-Spy vs. WOL

Posted by [FRAMER428](#) on Tue, 04 Mar 2003 23:09:28 GMT

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pi, u gonna make another ren clan tourney? after ure done what ure working on

Subject: G-Spy vs. WOL

Posted by [SS217](#) on Tue, 04 Mar 2003 23:47:57 GMT

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Now, now it's EOL not WOL. :rolleyes:

DIE EA NAZIS

Subject: G-Spy vs. WOL

Posted by [mrpirate](#) on Wed, 05 Mar 2003 00:08:08 GMT

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It seems Pi has been defending GameSpy all on his own... No more! I play on GameSpy, and I quite like it.

First off, it is worth mentioning that Westwood Online has far more Renegade players than GameSpy. Thusly, WOL should have more good players AND more n00bs. The actual n00bs ratios are not the point here, anyone actually trying to figure that out would have to be insane.

I do not like the ranking system. Since every game you play is different, unique... it is a mistake to judge someone's skill on whether or not they have a better rank than you. Obviously, ranks give a good indication of who is good, but taking them too seriously has led WOL to become the point whore oasis that it is. No offence, but the gameplay on your servers sucks.

Oh, and coming in here with your "GameSpy ownage shots" does not impress me. Whoa... 3000 whole points?! Did you do that yourself?!

Bygames are excellent servers that, while harbouring some n00bs, provide a good fight.

Subject: G-Spy vs. WOL

Posted by [Gus](#) on Wed, 05 Mar 2003 04:42:28 GMT

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proofed. I miss that 4X0.

Subject: G-Spy vs. WOL

Posted by [forsaken](#) on Wed, 05 Mar 2003 06:26:22 GMT

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Could it be its March 5 WOL here we come!!!

Subject: G-Spy vs. WOL

Posted by [PiMuRho](#) on Wed, 05 Mar 2003 08:33:58 GMT

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FRAMER428pi, u gonna make another ren clan tourney? after ure done what ure working on

If there's enough interest, yes.

Subject: G-Spy vs. WOL

Posted by [XKMonkey](#) on Wed, 05 Mar 2003 08:45:55 GMT

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Yeah, another BY clan tourney would be really nice.

Subject: G-Spy vs. WOL

Posted by [tanhm07](#) on Wed, 05 Mar 2003 09:13:02 GMT

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We are not saying that all the players in GSA sucks. We're just saying that the MAJORITY of the GSA players are n00bies comapred to the rest of WOL. Sure, GSA would have some good players, but that does not mean that because of these few good players that the REST of GSA do not suckass. I've played a few games on GSA myself and i know what's the standard of GSA and the standard of WOL. The difference between the two is great. We at WOL also know that the ranking system means shit, but some if not all of the good players have high ranks. You should try playing in WOL one of this days. You'll know the difference.

Subject: G-Spy vs. WOL

Posted by [eggmac](#) on Wed, 05 Mar 2003 09:43:14 GMT

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mrpiratelt seems Pi has been defending GameSpy all on his own...

Not true. I play on GSA as well and I prefer it to WOL simply to the fact that the players there are much more likable, at least those whom I know...

We DO have good players and we DO have good teamwork. The majority of players is n00bish, of course, just like anywhere else... So what's the point in comparing WOL to GSA all the time?

Subject: G-Spy vs. WOL

Posted by [mrpirate](#) on Thu, 06 Mar 2003 01:11:43 GMT

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tanhm07: It is worth mentioning that I have played on Westwood Online. I do not use it for a number of reasons.

- 1) The naming system SUCKS. Do not try to argue this point.
 - 2) I do not know why, but Westwood Online generates tons of lag for me.
 - 3) I agree, there is a difference. However, I think GameSpy's gameplay beats WOL's.
-

Subject: G-Spy vs. WOL

Posted by [Griever92](#) on Thu, 06 Mar 2003 01:13:51 GMT

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that makes absolutely no sense, It doesnt matter if the "winners" were WOLers, GS players can also be equal in skill. i guess the ones in your game we'rent though.

Subject: G-Spy vs. WOL

Posted by [FRAMER428](#) on Thu, 06 Mar 2003 02:14:08 GMT

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WOL clans>GSA clans, ive never lost to a GSA clan and i think doa has like a 20-4 record against gsa clans

Subject: G-Spy vs. WOL

Posted by [tanhm07](#) on Thu, 06 Mar 2003 11:09:07 GMT

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mrpirate

- 1) The naming system SUCKS. Do not try to argue this point.

you mean "FuckAllYouNiggers" and "JimmyCrackCorn-and-IDontCare" are names that doesn't suck??

Subject: G-Spy vs. WOL

Posted by [Dr.Snuggles](#) on Thu, 06 Mar 2003 11:18:10 GMT

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He was referring to the 8 character limit on nicknames. What names people choose to go by is a whole other topic.

Subject: G-Spy vs. WOL

Posted by [PiMuRho](#) on Thu, 06 Mar 2003 11:35:33 GMT

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WOL's 8 character limit is an archaic throwback to the old Wchat software. WOL is IRC-based. Westwood's IRCd has always had an 8-character nickname limit, and it was too much hassle/expense to change it.

As for the Gamespy nicknames, we enforce a policy of no offensive nicknames on the BYgames servers. However, it's not really very different to the majority of online games, where there's no kind of nickname registration at all, and people can change nicknames in-game.

Subject: G-Spy vs. WOL

Posted by [NHJ BV](#) on Thu, 06 Mar 2003 13:28:13 GMT

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I think this explains why I do not play on WOL, 90% of the servers is either

-passworded and empty

-too large for 56k

-too small for a fun game (except sniping, but that sucks on 56k)

Subject: G-Spy vs. WOL

Posted by [Dr.Snuggles](#) on Thu, 06 Mar 2003 13:44:17 GMT

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Ouch. The 56k days... the horror!

Subject: G-Spy vs. WOL

Posted by [\[sg\]theOne](#) on Thu, 06 Mar 2003 15:12:14 GMT

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I started on GSA and migrated to WOL because of the trash I saw ppl talking on here about how much better WOL players are on the whole etc. And in general, Im honestly I'm not impressed :rolleyes: . Are the top 10% of GSA ppl better than the top 10% on WOL ? Who knows BUT WOL seems to always stomp GSA in the GSAvsWOL matches.

GSA doesn't own / run any of those servers, they are just an interface to list them. It seems to be up to who host the servers cause I play many of the same servers (like LVGA) on the All Seeing Eye. So in reality, it seems there are no Game Spy Arcade servers.

How ever I find the servers that list on GSA/ASE :

- 1) Have more servers w/lower pings
 - 2) Have more CPU overhead
 - 3) Have a more consistent level of gameplay (server performance wise).
 - 4) Get "Server shutdown" a lot less.
-

5) Are generally running @ less than 3/4 their player capacity (whereas most WOL games are either almost empty or almost full).

I think I`m pretty familiar w/the situation, I've played the GSA/ASE servers for over 8months and WOL for about 3/4 months. Anyways, thats my point of view.

Subject: G-Spy vs. WOL
Posted by [Griever92](#) on Fri, 07 Mar 2003 02:58:48 GMT
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Dr.SnugglesOuch. The 56k days... the horror!

ditto

Subject: G-Spy vs. WOL
Posted by [FRAMER428](#) on Fri, 07 Mar 2003 22:49:45 GMT
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[sgthe0ne] Are the top 10% of GSA ppl better than the top 10% on WOL ?

definitely not, played the "top 10% of GSA", they suck compared to top 10 in wol

Subject: G-Spy vs. WOL
Posted by [\[sg\]theOne](#) on Fri, 07 Mar 2003 23:48:40 GMT
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FRAMER428[sgthe0ne] Are the top 10% of GSA ppl better than the top 10% on WOL ?

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I hope your not refering to the GSA vs WOL match. I'd say that hardly constitutes WOL top 10% vs GSA top 10%. ESPECIALLY since in all the screenies I've seen posted generally contained a bunch of GSA no-names IMO (save like 2/3 ppl).

I came to WOL for the sole pupose of having all these leet WOL players own me like a four year old girl, guess what ? It aint happening like some of yall play it out. Four months of WOL player still no-super leet gameplay...how long do I have play on WOL before I get to bask in the glory of

If your one of those "super-leet" WOL peeps by all means, toss your WOL name up and you'll know when I've found you.

The One

Subject: G-Spy vs. WOL

Posted by [FRAMER428](#) on Sat, 08 Mar 2003 04:55:09 GMT

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The One

u played doa or er yet? im going by the overall wol clan games vs gsa clans not the wol vs gsa games, can i ask u this, who are the best oon gsa? they in a clan? i think doa or er would play em

Subject: G-Spy vs. WOL

Posted by [iH8](#) on Sat, 08 Mar 2003 10:33:14 GMT

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This crap again? This shit is getting old.

Subject: G-Spy vs. WOL

Posted by [Sk8rRIMuk](#) on Sat, 08 Mar 2003 14:13:51 GMT

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NHJ BVI think this explains why I do not play on WOL, 90% of the servers is either

- passworded and empty
- too large for 56k
- too small for a fun game (except sniping, but that sucks on 56k)

It is kinda sucky on a 56k but you should get yourslef Broadband or something there are loads of better servers on the USA server and there are some good ones on the European server I always seem to be able to get a good game out of my Cable modem...

Solution = Get Broadband...

GSA suck because theres no rankings and you have to keep launching up the game just to try to get in.

-Sk8rRIMuk

Subject: G-Spy vs. WOL

Posted by [\[sg\]theOne](#) on Mon, 10 Mar 2003 05:58:21 GMT

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HI ! Can anyone w/GSAvsWOL screen shots post them or the links to them please ? I'd like to get the SS from all the GSAvsWOL matches if I can.

Thanks.

Subject: G-Spy vs. WOL

Posted by [Sk8rRIMuk](#) on Mon, 10 Mar 2003 18:56:17 GMT

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[sgthe0ne]HI ! Can anyone w/GSAvsWOL screen shots post them or the links to them please ? I'd like to get the SS from all the GSAvsWOL matches if I can.

Thanks.

This would be kool does anybody have any screenshots?

I wish I had been arougn for these matches they sound so competitive.

-Sk8rRIMuk

Subject: G-Spy vs. WOL

Posted by [NHJ BV](#) on Mon, 10 Mar 2003 19:09:15 GMT

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-Sk8rRIMuk

Even for broadband, there are more servers for GSA/ASE Euro than for WOL Euro.
