
Subject: Jelly Mod Cheating?

Posted by [trooprm02](#) on Thu, 21 Jun 2007 18:59:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well, start up renguard, joined jelly 2 (20 player server)

It was islands felt like sniping went into the tunnels, went around killed a few peps, mid game a guy "beriney" shows up in the tunnels killing everyone, he started from 0/2, to 17/2 in about 10min. He killed me twice, and it wasnt even hugging, i could see him aiming at me directly thro the glass, at which point I got suspicious. What do you know, pops out headshot, it happenes twice. Meanwhile he been in the tunnels, and has had to get ammo refills but has been full health. Meet him in the tunnels again, turn on fraps, boom, get em half health with a havoc by hugging, he goes around the corner. As im comming around, I see an engi pop out of the nod side of the tunnels and runs towards us (the person had no idea what they were doing), he was facing me but closer to the engi running at him (he was facing me and didnt see the engi), next second, what do you know, he does a 180 turn and looks directly at the engi, then manually spins himself around and I die.

I get out of rene, no video, apparently fraps wont record if oyu dont have enough space, but I still had like 500mb left on my hdd (i know its low but still). So i got to jelly 2 IRC to see if I could en explantion or anything from him. Hes says a few things:

- 1)I asked if he uses renguard, he said: "not atm". Make your own assumptions.
 - 2)he tries to say it was "x", rofl.
 - 3)btw did I mention hes a "trial mod/admin"?
-

Subject: Re: Jelly Mod Cheating?

Posted by [Canadacdn](#) on Thu, 21 Jun 2007 19:23:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

I got kicked from Jelly server once for killing a mod's stolen flame tank.

I also find their choices of mods questionable.

Subject: Re: Jelly Mod Cheating?

Posted by [Jonty](#) on Thu, 21 Jun 2007 19:54:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

I wouldn't put it past them.

Maybe you are useful for something, trooprm.

Subject: Re: Jelly Mod Cheating?

Posted by [sadukar09](#) on Thu, 21 Jun 2007 20:02:23 GMT

troopr02 wrote on Thu, 21 June 2007 13:59 Well, start up renguard, joined jelly 2 (20 player server)

It was islands felt like sniping went into the tunnels, went around killed a few peeps, mid game a guy "beriney" shows up in the tunnels killing everyone, he started from 0/2, to 17/2 in about 10min. He killed me twice, and it wasn't even hugging, i could see him aiming at me directly thro the glass, at which point I got suspicious. What do you know, pops out headshot, it happens twice. Meanwhile he been in the tunnels, and has had to get ammo refills but has been full health. Meet him in the tunnels again, turn on fraps, boom, get em half health with a havoc by hugging, he goes around the corner. As im coming around, I see an engi pop out of the nod side of the tunnels and runs towards us (the person had no idea what they were doing), he was facing me but closer to the engi running at him (he was facing me and didn't see the engi), next second, what do you know, he does a 180 turn and looks directly at the engi, then manually spins himself around and I die.

I get out of rene, no video, apparently fraps wont record if oyu dont have enough space, but I still had like 500mb left on my hdd (i know its low but still). So i got to jelly 2 IRC to see if I could en explanation or anything from him. Hes says a few things:

- 1)I asked if he uses renguard, he said: "not atm". Make your own assumptions.
- 2)he tries to say it was "x", rofl.
- 3)btw did I mention hes a "trial mod/admin"?

get a bigger hard drive

i think hes using the aim bot provided in R** <---no n00bs can see as when you press shift and it points you at ur closest enemy

Subject: Re: Jelly Mod Cheating?

Posted by [futura83](#) on Thu, 21 Jun 2007 20:12:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

sadukar09 wrote on Thu, 21 June 2007 21:02 troopr02 wrote on Thu, 21 June 2007 13:59 Well, start up renguard, joined jelly 2 (20 player server)

It was islands felt like sniping went into the tunnels, went around killed a few peeps, mid game a guy "beriney" shows up in the tunnels killing everyone, he started from 0/2, to 17/2 in about 10min. He killed me twice, and it wasn't even hugging, i could see him aiming at me directly thro the glass, at which point I got suspicious. What do you know, pops out headshot, it happens twice. Meanwhile he been in the tunnels, and has had to get ammo refills but has been full health. Meet him in the tunnels again, turn on fraps, boom, get em half health with a havoc by hugging, he goes around the corner. As im coming around, I see an engi pop out of the nod side of the tunnels and runs towards us (the person had no idea what they were doing), he was facing me but closer to the engi running at him (he was facing me and didn't see the engi), next second, what do you know, he does a 180 turn and looks directly at the engi, then manually spins himself around and I die.

I get out of rene, no video, apparently fraps wont record if oyu dont have enough space, but I

still had like 500mb left on my hdd (i know its low but still). So i got to jelly 2 IRC to see if I could en explantion or anything from him. Hes says a few things:

- 1)I asked if he uses renguard, he said: "not atm". Make your own assumptions.
- 2)he tries to say it was "x", rofl.
- 3)btw did I mention hes a "trial mod/admin"?

get a bigger hard drive

i think hes using the aim bot provided in R** <---no n00bs can see as when you press shift and it points you at ur closest enemy

I remeber watching a video months ago when people were testing someone for that particular bot lol

Subject: Re: Jelly Mod Cheating?

Posted by [Romaner](#) on Thu, 21 Jun 2007 21:14:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

troop, next time you suspect them of having such cheat tell them to turn around and type ":D" and if during that time he all of the sudden does 180 on you then..... you know it

Subject: Re: Jelly Mod Cheating?

Posted by [EvilWhiteDragon](#) on Thu, 21 Jun 2007 21:17:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

Romaner wrote on Thu, 21 June 2007 23:14troop, next time you suspect them of having such cheat tell them to turn around and type ":D" and if during that time he all of the sudden does 180 on you then..... you know it
Doesnt work anymore. That's like ages ago

Subject: Re: Jelly Mod Cheating?

Posted by [trooprm02](#) on Thu, 21 Jun 2007 22:55:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well both of you are partially wrong

a)yes ofcourse I know that, its worked on several people I have tested, but newer versions of the aimbot dont work like that

b)stealth, although I forgot it then, he was using the older version, know how I know? 0x90 fixed that ":D" thing by setting it to that u only lock on to people in your field of view, BUT that beirney guys was watching me while moving backwards, and didn't see how close to engi was to him, +he wasn't using renguard "atm" so the old version would have worked, +he just would turn it off if anyone got susicious.

c)thats the other thing thats fucking pissed me off, the fact the no one else noticed, just said "WTF" and moved on.

d)right after I quit ingame saying, "nrg*" he left the game miliseceonds after we and went stright to IRC where I was, and i said, "r u nervous or something?", and he ignored it

Subject: Re: Jelly Mod Cheating?

Posted by [Dave Anderson](#) on Thu, 21 Jun 2007 23:38:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Its a good thing more people are noticing the cheaters on the Jelly servers. I've experienced my fair share of cheaters in that server. One thing I can't explain is a regular on their AOW1 server uses some cheat that kills you while you're inside your vehicle. I've encountered that almost 5 times now and frankly its annoying. I've also noticed many snipers on their server who get kill after kill without missing. That relates to what Troop is talking about.

Subject: Re: Jelly Mod Cheating?

Posted by [Canadacdn](#) on Fri, 22 Jun 2007 03:12:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yeah, there's strange stuff going on in that server. I got my medium tank one shot-killed on Islands yesterday. It was retarded.

Subject: Re: Jelly Mod Cheating?

Posted by [Rocko](#) on Fri, 22 Jun 2007 04:20:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yeah me too. A cheater once killed me in the Jelly servers so every last person there must be using a cheat because it's impossible for me to die.

Subject: Re: Jelly Mod Cheating?

Posted by [Dave Anderson](#) on Fri, 22 Jun 2007 05:13:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Rocko wrote on Thu, 21 June 2007 22:20Yeah me too. A cheater once killed me in the Jelly servers so every last person there must be using a cheat because it's impossible for me to die.

That doesn't make any sense.

Subject: Re: Jelly Mod Cheating?
Posted by [Rocko](#) on Fri, 22 Jun 2007 05:18:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dave S. Anderson wrote on Fri, 22 June 2007 00:13Rocko wrote on Thu, 21 June 2007 22:20Yeah me too. A cheater once killed me in the Jelly servers so every last person there must be using a cheat because it's impossible for me to die.

That doesn't make any sense.
I hate waffles, but I love pancakes.

Subject: Re: Jelly Mod Cheating?
Posted by [puddle_splasher](#) on Fri, 22 Jun 2007 05:51:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Moral of the story? Do not use Jelly server

Subject: Re: Jelly Mod Cheating?
Posted by [Tunaman](#) on Fri, 22 Jun 2007 06:09:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Rocko wrote on Fri, 22 June 2007 01:18Dave S. Anderson wrote on Fri, 22 June 2007 00:13Rocko wrote on Thu, 21 June 2007 22:20Yeah me too. A cheater once killed me in the Jelly servers so every last person there must be using a cheat because it's impossible for me to die.

That doesn't make any sense.
I hate waffles, but I love pancakes.
I hate grass, but I love hay!

Subject: Re: Jelly Mod Cheating?
Posted by [Jonty](#) on Fri, 22 Jun 2007 06:11:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sounds like a good moral to me.
I disliked Jelly ever since they started taking over the first page of listings. Luckily, both scripts.dll and RR now enable me to sort by something other than hostname by default, so I sort by name.

Subject: Re: Jelly Mod Cheating?
Posted by [Jamie or NuneGa](#) on Fri, 22 Jun 2007 07:58:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

500 mb i pity you,

anyway getting back to the main point some mods build up trust then start to cheat, by this point no outsider will be able to appeal to higher mods as their opinion counts for bugger all.

Subject: Re: Jelly Mod Cheating?

Posted by [dutchduc](#) on Fri, 22 Jun 2007 08:47:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Thu, 21 June 2007 14:59 Well, start up renguard, joined jelly 2 (20 player server)
bla bla bla bla

Please give me one good reason why you are posting this here??? This belongs -> Jelly-Games Community.

They have all the records and can sort this out, but you probably know this.
Is that maybe the reason you posted here? afraid of the truth, you just got owned

Subject: Re: Jelly Mod Cheating?

Posted by [Herr](#) on Fri, 22 Jun 2007 10:08:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Troop, you really are something.

Why on earth post it on these forums. That would actually be a rhetorical question, since we all know why. Your attitude towards this case is all but polite. Do you even have real evidence? No, you have no clear evidence what so ever, except for your own experienceds, wich would be stored in the same brain that decided to post a thread like this on the renegade forums.

I am an experienced sniper myself too, and I will give you some renegade insights.

Aiming through glass? The wonderfull aspect of glass is that its transparent, wich means... you can look through it! See someone walking behind it, aim for the head, and when you both move around the corner you pull the trigger, no need for a targetbox what so ever. Apperently you need to work a little on your aiming and he beat you to it.

Getting from 0/2 to 17/2 within 10 min, thats as easy as baking a cake. You just need the experience.

Now there is an indication he might use aimbot, okay you have me all ears and I am really interested in the evidence. It seems you fcked up recording the video. Well what do I have now? No evidence what so ever, just an indication by a person who thinks these threads should belong on renegadeforums, thats not really convincing.

Either you knew you had no evidence in hands, and if you posted this on jelly-server it would not take long for everyone to notice that, so you posted it here. Or you decided to post it here to get us a bad name in the renegade-community, a little mud-throwing contest.

As for the questions. We ran a half-renguard server a month ago, though we disabled our renguard-functions on the bot because renguard had massive player-drops and was (at that moment) a pain for most players ingame, I am aware it is running stable now, we just havent seen any reason to switch back. I myself play without rg alot too nowadays, moderators are no longer forced to used rg on our server.

Now did you just mention he is a trial/admin? Where the hell do you get your information from? Do you even know the difference between a trial-moderator and an administrator? Because it's a huge difference. He is a normal moderator @ jelly-server.

Im a nice guy, and usually handle these threads professional and polite, but the reason I avoided a polite reply is the little effort you took before posting this. The little respect you just showed is a pitty, even after I unbanned you for racism on our server a while back, you still decide to play it nasty.

I will reply to a few people who posted in this thread too.

sadukar09: If you can base that decision on this kind of information, then I hope you are not a moderator on a renegade server.

Dave S. Anderson: Take appropriate measures then, page irc/join irc. contact moderators, take a screenshot and post on our forums. If you could not be bothered then I don't think you can use these arguments.

puddle_splasher: You used us?!

Subject: Re: Jelly Mod Cheating?

Posted by [CarrierII](#) on Fri, 22 Jun 2007 10:55:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lol @ "You used us?!"

Subject: Re: Jelly Mod Cheating?

Posted by [Jonty](#) on Fri, 22 Jun 2007 14:43:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hehe, I never intend to play on a Jelly server anyway.

Subject: Re: Jelly Mod Cheating?

Posted by [sadukar09](#) on Fri, 22 Jun 2007 15:49:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

^If he was randomly jumping while shooting the other player, I could acknowledge as he may accidentally hitting the X button (default 180 degree turn) but if he wasn't he has no reason to suddenly turn around and kill an engineer, instead of another sniper which has a chance to kill him on the next shot.

But who really believes troop anyway?

Subject: Re: Jelly Mod Cheating?

Posted by [jnz](#) on Fri, 22 Jun 2007 15:53:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

Remember that leb02 guy, with instant repair. I saw him again, in the server. I was trying to tell IRC that he's a known cheater but they didn't do anything. Maybe they weren't looking. I have nothing against jelly server or it's mods, but i'd like to point that out.

Subject: Re: Jelly Mod Cheating?

Posted by [ReNeHiGh](#) on Fri, 22 Jun 2007 15:54:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Troop stop posting here, nobody likes you..Do u like being harrassed? funny to read.

Subject: Re: Jelly Mod Cheating?

Posted by [Jonty](#) on Fri, 22 Jun 2007 16:33:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

ReNeHiGh wrote on Fri, 22 June 2007 16:54Troop stop posting here, nobody likes you..Do u like being harrassed? funny to read.

Nah, he's actually doing something useful for once.

Subject: Re: Jelly Mod Cheating?

Posted by [futura83](#) on Fri, 22 Jun 2007 16:37:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Jonty wrote on Fri, 22 June 2007 17:33ReNeHiGh wrote on Fri, 22 June 2007 16:54Troop stop posting here, nobody likes you..Do u like being harrassed? funny to read.

Nah, he's actually doing something useful for once.

I have to say, i agree.

Troop may make some stupid posts, but this isn't actually spam for once.

Subject: Re: Jelly Mod Cheating?

Posted by [Herr](#) on Fri, 22 Jun 2007 16:49:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

it's just pure rubbish.

It's one of those people ingame with: 'ZOMG I SAW A CHEATER'. Difference is that troop does not yell it but post it on a forum. The wrong forum that is.

Subject: Re: Jelly Mod Cheating?

Posted by [futura83](#) on Fri, 22 Jun 2007 16:57:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Herr wrote on Fri, 22 June 2007 17:49it's just pure rubbish.

It's one of those people ingame with: 'ZOMG I SAW A CHEATER'. Difference is that troop does not yell it but post it on a forum. The wrong forum that is.

SO you aren't remotely going to look into this?

You are just going to arrogantly dismiss it?

Oh well, your loss...

Subject: Re: Jelly Mod Cheating?

Posted by [Jonty](#) on Fri, 22 Jun 2007 17:29:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ancient_and_forever wrote on Fri, 22 June 2007 17:57

Oh well, your loss...

Unfortunately, there is always going to be a constant supply of noobs that only play on their servers "bcos dey r @ da top".

(Which is another reason I don't play on them)

Basically, if you have a problem with a server, don't play on it. You'll find one that you like eventually, and the others will suffer for it.

Subject: Re: Jelly Mod Cheating?

Posted by [Herr](#) on Fri, 22 Jun 2007 18:03:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ancient_and_forever wrote on Fri, 22 June 2007 11:57Herr wrote on Fri, 22 June 2007 17:49it's just pure rubbish.

It's one of those people ingame with: 'ZOMG I SAW A CHEATER'. Difference is that troop does not yell it but post it on a forum. The wrong forum that is.

SO you aren't remotely going to look into this?

You are just going to arrogantly dismiss it?

Oh well, your loss...

No, I never said that. When such a person ingame says that, I always give a quick pm from IRC who they suspect and check it out. Basic routine.

Same here, I already talked to the moderator he pointed out before I even replied in this topic. Basic routine.

Also I would kindly ask other not to turn this discussion into a Jelly-server has high hostnames but their servers suck thread. If you wanna discuss that, wich has been done numerous times in the server-owners section, please do open a topic and notify me. And I will be happy to take a part in it.

Subject: Re: Jelly Mod Cheating?

Posted by [trooprm02](#) on Fri, 22 Jun 2007 18:33:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

Wow, im you seem to be taking it personally, umm...

To start your main argument is that this should be on the jelly forums, well if Im correct I do have an account on their, but never got conf email so it won't login and I can post w/o registered, well only in the banned section... The 2nd thing is I NEVER banned mouthed jelly, when you guys were fighting with fl00d3d about nicks, even when he was hosting for me, I agreed with you guys and said that. I've played with you frequently, and you know me, I used to spend LOTS of time in bigger jelly, most of the people knew me, and they still do. Thats also exactly why so many of your admins/mods or people in my clan (wrathnuke, qwiksnipe, asylum, peanut etc). I have no proof, thats been my exact thing, BUT how many times have been wrong about this sorta of thing in the past? almost never. And if I DID take it to jelly forums, what do you think would happen? Ofcourse he wouldnt post in the topic and ofcourse no one would not belive me right? Dont think so. and instead of looking any of this up, you choice to say, "take it to jelly forums"? Thanks?

Subject: Re: Jelly Mod Cheating?

Posted by [sadukar09](#) on Fri, 22 Jun 2007 19:13:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Fri, 22 June 2007 13:33Wow, im you seem to be taking it personally, umm... To start your main argument is that this should be on the jelly forums, well if Im correct I do have an account on their, but never got conf email so it won't login and I can post w/o registered, well only in the banned section... The 2nd thing is I NEVER banned mouthed jelly, when you guys were fighting with fl00d3d about nicks, even when he was hosting for me, I agreed with you guys and said that. I've played with you frequently, and you know me, I used to spend LOTS of time in

bigger jelly, most of the people knew me, and they still do. Thats also exactly why so many of your admins/mods or people in my clan (wrathnuke, qwiksnipe, asylum, peanut etc). I have no proof, thats been my exact thing, BUT how many times have been wrong about this sorta of thing in the past? almost never. And if I DID take it to jelly forums, what do you think would happen? Ofcourse he wouldnt post in the topic and ofcourse no one would not belive me right? Dont think so. and instead of looking any of this up, you choice to say, "take it to jelly forums"? Thanks?

I like your grammar
always

Subject: Re: Jelly Mod Cheating?
Posted by [futura83](#) on Fri, 22 Jun 2007 19:19:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

Herr wrote on Fri, 22 June 2007 19:03Ancient_and_forever wrote on Fri, 22 June 2007 11:57Herr wrote on Fri, 22 June 2007 17:49it's just pure rubbish.
It's one of those people ingame with: 'ZOMG I SAW A CHEATER'. Difference is that troop does not yell it but post it on a forum. The wrong forum that is.

SO you aren't remotely going to look into this?

You are just going to arrogantly dismiss it?

Oh well, your loss...

No, I never said that. When such a person ingame says that, I always give a quick pm from IRC who they suspect and check it out. Basic routine.
Same here, I already talked to the moderator he pointed out before I even replied in this topic. Basic routine.

Also I would kindly ask other not to turn this discussion into a Jelly-server has high hostnames but their servers suck thread. If you wanna discuss that, wich has been done numerous times in the server-owners section, please do open a topic and notify me. And I will be happy to take a part in it.

Fair enough.

Subject: Re: Jelly Mod Cheating?
Posted by [Herr](#) on Fri, 22 Jun 2007 19:28:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Maybe I am taking it a little personal yes, because I thought everyone could get along with you and the other way around. But apparently you have no idea what you just did.

If one of our moderators is cheating, it's an internal affair. And it should be handled within the community. The renegade community has no benefit whatsoever from you posting it here and it will only create a mud-throw contest at our server. You should know better.

Not receiving a confirmation e-mail is truly a weak excuse. Let me sum up the options you had.
-Join IRC and talk to one of our moderators, I think you actually joined our server but only wanted to talk to an admin. We'll have the patience to wait for an admin then. You send me a pm if I was around, I was away for 5 min but before I was back you left our irc. Apparently you had some valuable information which could not wait for an admin. Either way I do not mind, you could have talked to me.

-There's the jellyforum, if you did not get a confirm mail, why not contact us, there are several people who can fix that.

-Then there's the renegadeforum's private messaging option. A simple pm to either me or Jelly would have been suited and useful.

Instead you decide to pull our server through the renegade-community-dirt with an internal affair which does not even contain evidence, wish you would have thought about that.

Now you state you have never been wrong on something like this? So I should take your word above the word of one of my mods just because you always seem to pick out the cheaters in the game?

I don't think you thought this case over. Take the innocent-until-proven-guilty principle, how would I apply this on our moderator? What am I supposed to do now? Test him in-game? I am pretty sure that if he even cheated, he would turn it off now. Nothing has shown in the BIATCH logs or anything. Your fraps movie failed. So here I am, a jelly-admin without any proof, the only indication I have is a guy who's always right in picking cheaters. Next time please think these things over before you post and the way you post it, you would save us a lot of time, reputation and frustration.

No need to thank me actually.

I will ask Beirney to explain why he is not cheating.

Subject: Re: Jelly Mod Cheating?

Posted by [futura83](#) on Fri, 22 Jun 2007 19:35:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

sadukar09 wrote on Fri, 22 June 2007 20:13trooprm02 wrote on Fri, 22 June 2007 13:33Wow, im you seem to be taking it personally, umm...

To start your main argument is that this should be on the jelly forums, well if I'm correct I do have an account on their, but never got conf email so it won't login and I can post w/o registered, well only in the banned section... The 2nd thing is I NEVER banned mouthed jelly, when you guys were fighting with fl00d3d about nicks, even when he was hosting for me, I agreed with you guys and said that. I've played with you frequently, and you know me, I used to spend LOTS of time in

bigger jelly, most of the people knew me, and they still do. Thats also exactly why so many of your admins/mods or people in my clan (wrathnuke, qwiksnipe, asylum, peanut etc). I have no proof, thats been my exact thing, BUT how many times have been wrong about this sorta of thing in the past? almost never. And if I DID take it to jelly forums, what do you think would happen? Ofcourse he wouldnt post in the topic and ofcourse no one would not belive me right? Dont think so. and instead of looking any of this up, you choice to say, "take it to jelly forums"? Thanks?

I like your grammar
always

You missed loads out...but then again...if you highlighted them all, you'd still be typing.

Subject: Re: Jelly Mod Cheating?
Posted by [Jonty](#) on Fri, 22 Jun 2007 19:46:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

Herr wrote on Fri, 22 June 2007 20:28You should know better.
It's troopr02 - he should, but he doesn't.

Subject: Re: Jelly Mod Cheating?
Posted by [EvilWhiteDragon](#) on Fri, 22 Jun 2007 23:22:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ancient_and_forever wrote on Fri, 22 June 2007 21:35sadukar09 wrote on Fri, 22 June 2007 20:13troopr02 wrote on Fri, 22 June 2007 13:33Wow, im you seem to be taking it personally, umm...

To start your main argument is that this should be on the jelly forums, well if Im correct I do have an account on their, but never got conf email so it won't login and I can post w/o registered, well only in the banned section... The 2nd thing is I NEVER banned mouthed jelly, when you guys were fighting with fl00d3d about nicks, even when he was hosting for me, I agreed with you guys and said that. I've played with you freuquently, and you know me, I used to spend LOTS of time in bigger jelly, most of the people knew me, and they still do. Thats also exactly why so many of your admins/mods or people in my clan (wrathnuke, qwiksnipe, asylum, peanut etc). I have no proof, thats been my exact thing, BUT how many times have been wrong about this sorta of thing in the past? almost never. And if I DID take it to jelly forums, what do you think would happen? Ofcourse he wouldnt post in the topic and ofcourse no one would not belive me right? Dont think so. and instead of looking any of this up, you choice to say, "take it to jelly forums"? Thanks?

I like your grammar
always

You missed loads out...but then again...if you highlighted them all, you'd still be typing.
Might as well colour the whole text red then

Subject: Re: Jelly Mod Cheating?

Posted by [trooprm02](#) on Sat, 23 Jun 2007 00:09:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

Herr, if you check your logs instead of jumping all over me in the first place, you would have seen i went STRAIGHT to irc, Pm'd a few people, crimson included, gladiator, grimmNL etc, the only person who was actually there was that beriney guy who suspiciously left the game and went to irc seconds after I did, and grimm is usually admin but wasnt at the time so what was I supposed to do? I guess Pm'ing you would work but whats the likely hood of a)you beliving me since Ive said I have obsoluety no proof, b)that you would actually do anything about it?

Has he said anything? whats his defence, does he still try to sell the ol' "i did x" trick?

edit: rereading what you said, NOTHING would have showed up in IRC, he was just using the aimbot (or possibly the new clickbot) WHICH is the weakest point in BIATCH. And nothing would have showed up, also if im correct, in your biatch config file (rc1.1?) you have globalantiaimbot disabled? Thats how I know.

Subject: Re: Jelly Mod Cheating?

Posted by [sadukar09](#) on Sat, 23 Jun 2007 00:19:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Fri, 22 June 2007 19:09Herr, if you check your logs instead of jumping all over me in the first place, you would have seen i went STRAIGHT to irc, Pm'd a few people, crimson included, gladiator, grimmNL etc, the only person who was actually there was that beriney guy who suspiciously left the game and went to irc seconds after I did, and grimm is usually admin but wasnt at the time so what was I supposed to do? I guess Pm'ing you would work but whats the likely hood of a)you beliving me since Ive said I have obsoluety no proof, b)that you would actually do anything about it?

Has he said anything? whats his defence, does he still try to sell the ol' "i did x" trick?

edit: rereading what you said, NOTHING would have showed up in IRC, he was just using the aimbot (or possibly the new clickbot) WHICH is the weakest point in BIATCH. And nothing would have showed up, also if im correct, in your biatch config file (rc1.1?) you have globalantiaimbot disabled? Thats how I know.

i find that hard to believe

not a word

all who beats troop must be h4x0r!

Subject: Re: Jelly Mod Cheating?

Posted by [trooprm02](#) on Sat, 23 Jun 2007 00:21:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

here you go sadukar, since you seem to be struggling:

<http://www.starfall.com>

Subject: Re: Jelly Mod Cheating?

Posted by [sadukar09](#) on Sat, 23 Jun 2007 00:29:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

troopr02 wrote on Fri, 22 June 2007 19:21 here you go sadukar, since you seem to be struggling:

<http://www.starfall.com>

I wonder how you knew that site...

Way to own your self

Subject: Re: Jelly Mod Cheating?

Posted by [Rocko](#) on Sat, 23 Jun 2007 06:22:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

troopr02 wrote on Fri, 22 June 2007 19:09... I guess Pm'ing you would work but whats the likely hood of a)you beliving me since Ive said I have obsoluety no proof, b)that you would actually do anything about it?...

B doesn't happen because of A.

Retard.

Subject: Re: Jelly Mod Cheating?

Posted by [Ghostshaw](#) on Sat, 23 Jun 2007 09:37:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

Btw, the anti-aimbot in BIATCH is currently bypassed, tahts why its off.

-Ghost-

Subject: Re: Jelly Mod Cheating?

Posted by [futura83](#) on Sat, 23 Jun 2007 09:45:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

troopr02 wrote on Sat, 23 June 2007 01:21 here you go sadukar, since you seem to be struggling:

<http://www.starfall.com>

Since you can find a website that teaches to read, I think you should search for one that teaches grammar and spelling too.

Subject: Re: Jelly Mod Cheating?

Posted by [Crimson](#) on Sat, 23 Jun 2007 09:52:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

I agree with Herr 100% here. Mods cheating is an internal affair. I'm sure they took the matter seriously but did not have sufficient evidence available to convict him. I'm also sure that they will keep an eye out on that mod in the future.

With that, I am going to lock this thread for the following reasons.

- 1) This conversation should have been on Jelly's forums, not here.
- 2) The thread starter did not make a sufficient effort to contact the Jelly staff privately about the problem before trying to publicly embarrass them.

Do I need any more reasons? I think not.

-locked-
