
Subject: WolSpy run-time errors!
Posted by [chat](#) on Wed, 13 Jun 2007 15:11:01 GMT
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Whenever I try running wolspy wizard it would give me Run-time error '76': Path not found, and whenever I ran wolspy it gave me Run-time error '13': Type mismatch. How do i fix it?

Subject: Re: WolSpy run-time errors!
Posted by [ST3ALTH](#) on Wed, 13 Jun 2007 20:19:49 GMT
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When your configuring it, click on the advanced button or something on the last page before you press finish, and change the gamespy port or w.e and it will work. (You can't use the same one twice or it will give you that error)

Subject: Re: WolSpy run-time errors!
Posted by [ExEric3](#) on Wed, 13 Jun 2007 20:32:53 GMT
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Dont use spaces in path where is WOLSpy installed.

Subject: Re: WolSpy run-time errors!
Posted by [zunnie](#) on Thu, 14 Jun 2007 01:50:28 GMT
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Is there a special reason you are still using WOLSpy?
Brenbot has built in GameSpy support for quite a while and it is also more advanced than WOLSpy is -- showing list of people who are in game for example when you click on the server in the Gamespy server listing.
