
Subject: Renegade multiplayer.
Posted by [Senrai](#) on Sun, 10 Jun 2007 16:42:02 GMT
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I installed this game and got it working on Vista 4 days ago, I've been playing it a bit, and decided to keep it cause I like C&C and third person shooters.

My problem is, I have a legit copy of Renegade. But it didn't work. So I downloaded another version of it, yes. Torrent.

It worked and I now want to try out multiplayer cause it seems pretty fun, problem is, I don't have gamespy arcade nor the westwood shared folders, can I install the WSF after installing the game, there's no option in the cd's menu.

What do I need to play this online? I have the 1037 version with a no-cd crack.

Subject: Re: Renegade multiplayer.
Posted by [Oblivion165](#) on Sun, 10 Jun 2007 16:47:01 GMT
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You will have to reinstall the westwood online components. Run setup like normal and then it will have the option in the menu, just don't select to install the game again.

Subject: Re: Renegade multiplayer.
Posted by [Senrai](#) on Sun, 10 Jun 2007 16:55:38 GMT
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Will I be able to use the cd-key that came with the torrent version of the game? My own game is at my parents house and I don't feel like moving myself right now.

If all goes well, I'll see you on the battlefield

Subject: Re: Renegade multiplayer.
Posted by [Ryu](#) on Sun, 10 Jun 2007 17:05:51 GMT
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Senrai wrote on Sun, 10 June 2007 11:55 Will I be able to use the cd-key that came with the torrent version of the game? My own game is at my parents house and I don't feel like moving myself right now.

If all goes well, I'll see you on the battlefield

NO fake cd-key works with ANY C&C.

Subject: Re: Renegade multiplayer.
Posted by [Oblivion165](#) on Sun, 10 Jun 2007 17:19:04 GMT
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This sounds more like he just got a torrent and is trying to get his way online.

I would say just call your parents and have them give you the cd-key over the phone but I'm guessing that isn't an option for you.....

All games that use a cd key have checkers to see if its been used. All the key you get from a torrent will have been used by the other 400 people who downloaded the same one and the server blocks that key from being used online.

It's a five dollar game, just buy a copy and stop trying to use downloaded games to get online.

http://search.ebay.com/search/search.dll?from=R40&_trksid=m37&satitle=command+and+conquer+renegade&category0=
<http://www.amazon.com/Electronic-Arts-14180-Command-Conquer/dp/B00005N7YM>

Subject: Re: Renegade multiplayer.
Posted by [sadukar09](#) on Sun, 10 Jun 2007 17:44:20 GMT
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use ur serial from the other box
and use regedit 2 insert ur new serial

Subject: Re: Renegade multiplayer.
Posted by [Senrai](#) on Sun, 10 Jun 2007 17:56:48 GMT
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I just entered my original serial into the game, reinstalled it and such. When I try to make a new account it just tells me that it failed

Subject: Re: Renegade multiplayer.
Posted by [Jonty](#) on Sun, 10 Jun 2007 21:27:58 GMT
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Account creation doesn't work. Blame EA.

Just pick a username and password and log in; if they aren't already in use you'll be presented with a MOTD and a nice list of servers.

Subject: Re: Renegade multiplayer.
Posted by [Senrai](#) on Sun, 10 Jun 2007 21:42:28 GMT
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For real?

What are the odds that I type in a correct username and password.

And even if it's correct, I've tried and the LOGIN button is still dark and unavailable.

Subject: Re: Renegade multiplayer.
Posted by [MexPirate](#) on Mon, 11 Jun 2007 00:07:04 GMT
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passwords need to be at least 8 characters, which is probably why you have a dark login button.

Subject: Re: Renegade multiplayer.
Posted by [FrAM](#) on Mon, 11 Jun 2007 01:01:44 GMT
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just put in a username that definately wont be in use for example fram545561 then a password at least 8 characters for example framisgreat press login and you should be able to play...
btw if you have any pricks telling you ur a noob just ignore em, dont stop playing renegade

Subject: Re: Renegade multiplayer.
Posted by [FrAM](#) on Mon, 11 Jun 2007 01:03:23 GMT
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NO fake cd-key works with ANY C&C.
[/quote]

i dont need disc to play renegade...(first decade).

Subject: Re: Renegade multiplayer.
Posted by [Ryu](#) on Mon, 11 Jun 2007 02:17:43 GMT
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cd-key is not the same as a disk. ./

Subject: Re: Renegade multiplayer.

Posted by [cmatt42](#) on Mon, 11 Jun 2007 03:06:19 GMT

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And actually, to get technical, the password has to be exactly eight characters. The game doesn't accept more or less.

Subject: Re: Renegade multiplayer.

Posted by [nopol10](#) on Mon, 11 Jun 2007 03:37:44 GMT

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Senrai wrote on Mon, 11 June 2007 05:42For real?

What are the odds that I type in a correct username and password.

And even if it's correct, I've tried and the LOGIN button is still dark and unavailable.

Typing a username and password that way isn't the same as guessing someone else's username. What Jonty meant was that you need to type in a username that you want for your new account and the password that you want for that account (must be 8 characters), then you press login. Pressing login with an account that doesn't exist will automatically create the account and you will be able to play.

Voila!

Subject: Re: Renegade multiplayer.

Posted by [Senrai](#) on Mon, 11 Jun 2007 08:36:41 GMT

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What the fuck! I finally got it working and it said my serial has been banned!

How is that possible when I only used the serial for playing online once, for like a week back in 2003 when I first got the game.

Subject: Re: Renegade multiplayer.

Posted by [Jecht](#) on Mon, 11 Jun 2007 09:11:04 GMT

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You or someone who assumed your serial did a no-no?

Subject: Re: Renegade multiplayer.

Posted by [Senrai](#) on Mon, 11 Jun 2007 09:17:18 GMT

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I'm so bad at computers, I wouldn't even know how to cheat if that's what you're referring to?

Subject: Re: Renegade multiplayer.

Posted by [Carrierll](#) on Mon, 11 Jun 2007 13:07:38 GMT

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If you acquired this serial in an illegal fashion, chances are someone already banned it. If you do legally own it, chances are you're playing dumb and you got banned. In the highly unlikely case your legitimate and new serial was banned, then you're going to need some serious proof, and go post here.

Subject: Re: Renegade multiplayer.

Posted by [trooprm02](#) on Mon, 11 Jun 2007 21:02:00 GMT

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All wrong, 2 things:

- 1)if you use the torrent cd key or any other mass pirated cd key, just get gamespy which doesnt check cd keys any more.
 - 2)XWIS doesnt even care how many keys people use, (or the limit is high) so if someone gave you there unshared serial, then you play on wol, and so could they. Its checks if the serial is valid, not if its shared (got 6 people using my serial). Only 1 thing with this is nickname management, each serial can only have 9 nicks, which is fucked up, but hey, thats xwis for ya?
-

Subject: Re: Renegade multiplayer.

Posted by [Carrierll](#) on Mon, 11 Jun 2007 21:41:29 GMT

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Must be why I get a "Use a valid unshared serial" error with one of my three legit ones, then.

Subject: Re: Renegade multiplayer.

Posted by [trooprm02](#) on Mon, 11 Jun 2007 21:42:50 GMT

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legit how? im not sure in your cases, but Ive kept track on all my keys, I know what im talking

about, everything I said is true considering it doesnt just work for me about everyone else using my key aswell.

Subject: Re: Renegade multiplayer.
Posted by [Carrierll](#) on Mon, 11 Jun 2007 21:46:07 GMT
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Legit as in I parted with money for them.

Subject: Re: Renegade multiplayer.
Posted by [trooprm02](#) on Mon, 11 Jun 2007 21:51:00 GMT
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I cant so what or what you didnt do with them, so I can elborate, the person who started this thread, should just read what I said, and see for himself that it works

Subject: Re: Renegade multiplayer.
Posted by [sadukar09](#) on Mon, 11 Jun 2007 23:57:12 GMT
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trooprm02 wrote on Mon, 11 June 2007 16:02All wrong, 2 things:

- 1)if you use the torrent cd key or any other mass pirated cd key, just get gamespy which doesnt check cd keys any more.
- 2)XWIS doesnt even care how many keys people use, (or the limit is high) so if someone gave you there unshared serial, then you play on wol, and so could they. Its checks if the serial is valid, not if its shared (got 6 people using my serial). Only 1 thing with this is nickname management, each serial can only have 9 nicks, which is fucked up, but hey, thats xwis for ya?

y is that?

Subject: Re: Renegade multiplayer.
Posted by [trooprm02](#) on Tue, 12 Jun 2007 00:06:32 GMT
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because i got buddies who play it and we all use the same serial, i think we now have 2 extra's but I use them for nicks. Bascally, long time ago we only had 1 legal copy, WOL only allowed the legit serials so we all used the same

Subject: Re: Renegade multiplayer.
Posted by [sadukar09](#) on Tue, 12 Jun 2007 00:55:48 GMT
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lol WOL allows more than 1 serial on at same time?

Subject: Re: Renegade multiplayer.
Posted by [trooprm02](#) on Tue, 12 Jun 2007 00:59:49 GMT
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same serial (as long as it isnt logged as a shared serial or warez'd serail when wol was around, I remeber reading if more than 50 IP's where tied to the serial it was put on the black list), but yes u can, to my knowledge the number is extremely high 10+ or infinite, ofcourse xwis cant tell us exacly as its in their contract with EA, but see for yourself

Subject: Re: Renegade multiplayer.
Posted by [Jonty](#) on Tue, 12 Jun 2007 06:40:08 GMT
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I hope you get serial banned from XWIS.
