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Subject: RenGuard has stopped running on client @@@@ @@@@

Posted by [joanne](#) on Fri, 08 Jun 2007 20:07:43 GMT

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Ok, I got our server to update the bot for the RG kicks, and now after I have been in game for a few mins, I start getting the announcement that I need to get RG to play on this server.....but I don't get kicked....when I go look in IRC, I see this <NEWMAPSBOT> [BR] RenGuard has stopped running on client (me)....but I am still in game. I don't like to play without RG because I am a mod, so why am I losing my RG while I am in game.....any ideas?

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Subject: Re: RenGuard has stopped running on client @@@@ @@@@

Posted by [Goztow](#) on Fri, 08 Jun 2007 20:46:39 GMT

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RG should normally auto-reconnect.

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Subject: Re: RenGuard has stopped running on client @@@@ @@@@

Posted by [Carrierll](#) on Fri, 08 Jun 2007 21:13:18 GMT

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On my mum's laptop it sometimes crashes, no idea why.

(I'm slightly drunk, so I made a mistake)

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Subject: Re: RenGuard has stopped running on client @@@@ @@@@

Posted by [Crimson](#) on Fri, 08 Jun 2007 22:11:42 GMT

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BRenBot should check in 15 seconds to make sure you got back on the network and restore your "running RG" status.

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