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Subject: looking for help from someone thats good at renegade materia

Posted by [Anonymous](#) on Tue, 04 Feb 2003 02:19:00 GMT

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I am going to write a program that will let you open a w3d file, select a mesh and material and it will display all the settings for that material ready to transfer to gmax. Its intended to go with the w3d->gmax converters (to overcome the fact that u cant access the renx material editor thru maxscript) to make it easier to convert materials and stuff. But I need someone that knows a lot about renegade material editing to help me figure out which setting in the w3d file corresponds to which setting in gmax/renx. If you can help, ICQ 77572965 AIM jonwil2002, Yahoo jonwil2002, MSN JonathanWilson623@hotmail.com, email jonwil@tpgi.com.au or you can find me online at various times in #RenEvo on the radiantx network.

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