Subject: my new strategy
Posted by cmsl1993 on Tue, 05 Jun 2007 16:21:59 GMT
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This works for both GDI and Nod. Buy a hummer / Buggy and drive around till you can buy an Ion / Nuke beacon and the Stealth black hand / Dead eye. rush the base with you Hummer / Buggy and run to the closes building. find a corner to set the beacon and then hide very close to the beacon.

This works better with Nod but i have had success in this strategy 5 out of 6 times.

(note: base defenses or power mush be out.)

please rate this strategy.

Subject: Re: my new strategy
Posted by Spoony on Tue, 05 Jun 2007 16:36:51 GMT
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Very poor, extremely easy to stop.

Subject: Re: my new strategy
Posted by cmsl1993 on Tue, 05 Jun 2007 16:38:44 GMT
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i know its easy to stop but its works 5 out of 6 times for me

---

Subject: Re: my new strategy
Posted by cmsl1993 on Tue, 05 Jun 2007 16:40:43 GMT
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i got to go.
keep posting i will be back in an hour or so.

Subject: Re: my new strategy
Posted by sadukar09 on Tue, 05 Jun 2007 19:58:02 GMT
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cmsl1993 wrote on Tue, 05 June 2007 17:38i know its easy to stop but its works 5 out of 6 times for me

maybe ur playing a 1v1 or by ur self...

Subject: Re: my new strategy
Posted by cmsl1993 on Tue, 05 Jun 2007 20:55:36 GMT
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i only play online games with 4 or more people on each team

Subject: Re: my new strategy
Posted by futura83 on Tue, 05 Jun 2007 20:57:21 GMT
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cmsl1993 wrote on Tue, 05 June 2007 21:55i only play online games with 4 or more people on each team

that's proably why it works then.

If you did it where there were 10+ per team, succeeding in it would show how much the enemy sucks...

Subject: Re: my new strategy
Posted by sadukar09 on Tue, 05 Jun 2007 23:26:59 GMT
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depends where u put it
putting it on top of wf near the smoke stack helps A LOT cuz not many ppl can disarm then the c4 *BOINK*

Subject: Re: my new strategy
Posted by FrAM on Wed, 06 Jun 2007 01:01:26 GMT
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hmmmm frankly... if the other team has no power then they will most likely be too busy elsewhere to stop u, and in 4v4 on say islands game is usually over b4 i get 2k

---

Subject: Re: my new strategy
Posted by cmsl1993 on Wed, 06 Jun 2007 14:24:10 GMT
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on the GDI war factory i put the beacon in the corner.

Subject: Re: my new strategy
Posted by Spoony on Wed, 06 Jun 2007 15:11:58 GMT
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If your enemy can't stop this tactic, you're probably going to beat them no matter what you do...

Subject: Re: my new strategy
Posted by npadul30 on Wed, 06 Jun 2007 19:40:39 GMT
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Or...maybe you just suck!!!! Anyway like I said it does work well espically if you are a stealth blackhand. One time on walls flying a stealth balckhand placed a beacon behind the GDI barracks and then they threw a timed C4 next to the beacon, they died and then four enggy's started to disarm it but the C4 blew and they were all killed. But I was an enggy and I kept my distance so when they died, then I came up and disarmed it and then the beacon was disabled and I stopped it with 2 sec to spare.   To bad the game ended 1 sec after that because of the time limit.

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File Attachments
1) gdi.jpg, downloaded 1118 times
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Subject: Re: my new strategy
Posted by sadukar09 on Wed, 06 Jun 2007 20:58:43 GMT
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npadul30 wrote on Wed, 06 June 2007 14:40Or...maybe you just suck!!!! Anyway like I said it does work well espically if you are a stealth balckhand. One time on walls flying a stealth balckhand placed a beacon behind the GDI barracks and then they threw a timed C4 next to the beacon, they died and then four enggy's started to disarm it but the C4 blew and they were all killed. But I was an enggy and I kept my distance so when they died, then I came up and disarmed it and then the beacon was disabled and I stopped it with 2 sec to spare.   To bad the game ended 1 sec after that because of the time limit.

LOL yeah but its also possible 2 disarm a ion cannon beacon at 0 SECONDS YES ZERO! but for nukes...doesnt work cuz of the falling nukes (btw it has hp if u look)

Subject: Re: my new strategy
Posted by Spoony on Thu, 07 Jun 2007 13:13:22 GMT
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npadul30 wrote on Wed, 06 June 2007 14:40Or...maybe you just suck!!!! Anyway like I said it does work well espically if you are a stealth blackhand. One time on walls flying a stealth balckhand placed a beacon behind the GDI barracks and then they threw a timed C4 next to the beacon, they died and then four enggy's started to disarm it but the C4 blew and they were all killed. But I was an enggy and I kept my distance so when they died, then I came up and disarmed it and then the beacon was disabled and I stopped it with 2 sec to spare.   To bad the game ended 1 sec after that because of the time limit.
If you used this tactic and it worked, it wasn't because of you, it's because you're up against a really, REALLY bad opposition.

It would take one APC or tank to stop this.

Subject: Re: my new strategy
Posted by sadukar09 on Thu, 07 Jun 2007 15:55:46 GMT
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1 apc+ 1 ion=dead building unless u got unlucky and some tank was there
the more apc the merrier

Subject: Re: my new strategy
Posted by puddle_splasher on Thu, 07 Jun 2007 16:01:45 GMT
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cmsl1993 wrote on Tue, 05 June 2007 15:55i only play online games with 4 or more people on each team

I want you to try that tactic in n00bstories, especially when I am on the opposite team.

The server is generally full with 40 players as opposed to 8. CYA soon

---

Subject: Re: my new strategy
Posted by Spoony on Thu, 07 Jun 2007 16:05:10 GMT
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EKT-Sadukar wrote on Thu, 07 June 2007 10:551 apc+ 1 ion=dead building unless u got unlucky and some tank was there
Let me rephrase this:
EKT-Sadukar wrote on Thu, 07 June 2007 10:551 apc+ 1 ion=dead building unless u got unlucky and your opposing team was smart enough to actually use vehicles

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Subject: Re: my new strategy
Posted by sadukar09 on Thu, 07 Jun 2007 16:09:05 GMT
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works when ur gdi and all of nod are sbhs running around weap spawns

---

Subject: Re: my new strategy
Posted by Spoony on Thu, 07 Jun 2007 16:26:42 GMT
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Again, pretty much anything would work if Nod is doing that.

Subject: Re: my new strategy
Posted by FrAM on Thu, 07 Jun 2007 17:53:32 GMT
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MaidenTy1 wrote on Wed, 06 June 2007 18:11If your enemy can't stop this tactic, you're probably going to beat them no matter what you do...

hehe well said...

and 2 the disarm ion thing i think it is like -1 second... it gets scary though when u are disarming and everything around u goes whitey blue...

Subject: Re: my new strategy
Posted by sadukar09 on Thu, 07 Jun 2007 19:23:44 GMT
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true but still its a techys job 2 disarm a beacon or Kane wouldnt be pleased 2 lose a pp

ZOMG KANE DIED! OF AN ION CANNON!

Subject: Re: my new strategy
Posted by npadul30 on Tue, 12 Jun 2007 18:37:54 GMT
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EKT-Sadukar wrote on Thu, 07 June 2007 11:551 apc+ 1 ion=dead building unless u got unlucky and some tank was there
the more apc the merrier

I was NOD and 8 APC's came one sat at the refinery and it was empty so I took it. Turns out there was hotty placing a beacon behind it. So dumb me got out and tried to kill her but I was killed and

then they used the APC to cover up the beacon intill it blew.

Subject: Re: my new strategy
Posted by FrAM on Tue, 12 Jun 2007 19:02:02 GMT
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npadul30 wrote on Tue, 12 June 2007 21:37EKT-Sadukar wrote on Thu, 07 June 2007 11:551
apc+ 1 ion=dead building unless u got unlucky and some tank was there
the more apc the merrier

I was NOD and 8 APC's came one sat at the refinery and it was empty so I took it. Turns out there
was hotty placing a beacon behind it. So dumb me got out and tried to kill her but I was killed and
then they used the APC to cover up the beacon intill it blew.

shit happens, but you should have killed her from within apc

Subject: Re: my new strategy
Posted by npadul30 on Wed, 13 Jun 2007 17:00:59 GMT
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Should have ran over her, and shot her, but the APC had like 24 health left

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Subject: Re: my new strategy
Posted by sadukar09 on Wed, 13 Jun 2007 19:33:22 GMT
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so ur saying u cant kill a hottie thats standing still laying a beacon? hs with the apc...2 shots and
shes gone...

Subject: Re: my new strategy
Posted by EvilWhiteDragon on Sat, 16 Jun 2007 14:59:59 GMT
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or just drive her over >.>