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Subject: Flying players and other stuff.

Posted by [sterbik](#) on Fri, 01 Jun 2007 19:24:00 GMT

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My renegade has the newest patch with renguard and core patch 2. I've noticed that some of the players are not on the ground -they are up in the sky. Almost forgot to mention that the game is working a bit slowly (online).

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Subject: Re: Flying players and other stuff.

Posted by [Crusader](#) on Sat, 02 Jun 2007 04:11:14 GMT

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Hey sterbik,

What server are you playing on? The "Crazy CTF" (capture the flag) server has modifications which allow players to walk into the sky. That's why it is called crazy.

Does this happen in all the servers you play in? Because it shouldn't.

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Subject: Re: Flying players and other stuff.

Posted by [BlueThen](#) on Sun, 03 Jun 2007 00:15:13 GMT

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IronBalls wrote on Fri, 01 June 2007 23:11Hey sterbik,

What server are you playing on? The "Crazy CTF" (capture the flag) server has modifications which allow players to walk into the sky. That's why it is called crazy.

Does this happen in all the servers you play in? Because it shouldn't.

There's a lot of servers with flying people.

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Subject: Re: Flying players and other stuff.

Posted by [Crusader](#) on Sun, 03 Jun 2007 02:20:04 GMT

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Oh...thanks for telling me. The only server I played in with flying players was the Crazy CTF...so I guess then there are similar servers.

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