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Subject: Renegade 2???

Posted by [limewire3](#) on Mon, 28 May 2007 02:39:41 GMT

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is there gonna be a renegade 2? becuase all the sites i go to they dont tell me wether or not. so whats happenning?

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Subject: Re: Renegade 2???

Posted by [BlueThen](#) on Mon, 28 May 2007 02:44:46 GMT

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EA probably won't make the second one.

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Subject: Re: Renegade 2???

Posted by [Starbuzz](#) on Mon, 28 May 2007 04:17:21 GMT

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Yeah, it's a great mystery but I think it ain't gonna happen. I have abandoned all hopes of EA making Ren 2.

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Subject: Re: Renegade 2???

Posted by [Ryu](#) on Mon, 28 May 2007 04:21:23 GMT

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There has been some chatter of a few mod teams teaming up to make Renegade 2, It would be a Conversion Mod, But it's not confirmed.

I also gave up hope on EA making it. D:

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Subject: Re: Renegade 2???

Posted by [sadukar09](#) on Mon, 28 May 2007 20:07:36 GMT

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EA=messerupper (couldve used the term in vikings avatart but naa ) of games they mess up every game (generals any1?)

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Subject: Re: Renegade 2???

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 28 May 2007 22:04:14 GMT

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Alex wrote on Mon, 28 May 2007 00:21 There has been some chatter of a few mod teams teaming up to make Renegade 2, It would be a Conversion Mod, But it's not confirmed.

I don't know how authentic this claim is. I'm usually involved in a lot of the "internal talks" between mods, especially within the C&C community. I've got eyes in a lot of companies, mods, clans, etc.

Most likely there won't be a Renegade 2, I've already given up hope. But believe me there is a good chance of the development of another C&C FPS (probably not Rene2). Just not soon.

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Subject: Re: Renegade 2???

Posted by [Ryu](#) on Mon, 28 May 2007 22:29:50 GMT

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{NE}Fobby{GEN} wrote on Mon, 28 May 2007 17:04 Alex wrote on Mon, 28 May 2007 00:21 There has been some chatter of a few mod teams teaming up to make Renegade 2, It would be a Conversion Mod, But it's not confirmed.

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Most likely there won't be a Renegade 2, I've already given up hope. But believe me there is a good chance of the development of another C&C FPS (probably not Rene2). Just not soon.

I think I seen OWA talk about it, But like I said, It's not confirmed, And I highly doubted it, Too much work would go into planning it. (Story Line, Models, etc etc etc.)

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Subject: Re: Renegade 2???

Posted by [Starbuzz](#) on Tue, 29 May 2007 13:15:58 GMT

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[NEFobby[GEN] wrote on Mon, 28 May 2007 17:04] Alex wrote on Mon, 28 May 2007 00:21 There has been some chatter of a few mod teams teaming up to make Renegade 2, It would be a Conversion Mod, But it's not confirmed.

I don't know how authentic this claim is. I'm usually involved in a lot of the "internal talks" between mods, especially within the C&C community. I've got eyes in a lot of companies, mods, clans, etc.

Most likely there won't be a Renegade 2, I've already given up hope. But believe me there is a good chance of the development of another C&C FPS (probably not Rene2). Just not soon.

This is what I suspect also...a FPS in the C&C universe and not necessarily the revival of the "failed" Renegade.

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Subject: Re: Renegade 2???

Posted by [MexPirate](#) on Tue, 29 May 2007 20:37:59 GMT

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How many mod projects have been discussed, started etc?

How many actually get used?

By my count basically one, APB and last I heard that consists of a single server? It will never happen.

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Subject: Re: Renegade 2???

Posted by [Crusader](#) on Fri, 01 Jun 2007 05:33:15 GMT

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EKT-Sadukar wrote on Mon, 28 May 2007 15:07they mess up every game (generals any1?)

No, thanks! I would rather eat sh\*t than play Generals.

---

Subject: Re: Renegade 2???

Posted by [Spoony](#) on Fri, 01 Jun 2007 07:30:16 GMT

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What was so bad about Generals? Way better than Tib Sun, RA2 and their expansions. Not as good as C&C95 or Renegade, certainly, and probably about on a par with RA1

---

Subject: Re: Renegade 2???

Posted by [icedog90](#) on Fri, 01 Jun 2007 07:37:14 GMT

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The fact that it doesn't belong to the C&C universe? The game itself isn't bad, but it cannot compare to any of the true C&C games. a C&C title doesn't belong on it.

---

Subject: Re: Renegade 2???

Posted by [Crimson](#) on Fri, 01 Jun 2007 08:17:59 GMT

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EA has already said (and I've already told you) that it's not outside the realm of possibility to see them make a C&C-based FPS. We won't know about it until there's a press release on the matter since EA is a publicly-traded company.

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Subject: Re: Renegade 2???

Posted by [ReNeHiGh](#) on Fri, 01 Jun 2007 08:21:29 GMT

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I really dont think that there would be a Renegade 2, they have held it off, of havent tried working on it yet. I think the renegade community is dieng to quick for them to be motivated to make Renegade 2, besides there working on improving CNC3 to be the best game out there.

---

Subject: Re: Renegade 2???

Posted by [Spoony](#) on Fri, 01 Jun 2007 10:09:53 GMT

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icedog90 wrote on Fri, 01 June 2007 02:37The fact that it doesn't belong to the C&C universe? The game itself isn't bad, but it cannot compare to any of the true C&C games. a C&C title doesn't belong on it.

OK, I'm just going to point out that the most important part of your post seems to have the lowest importance in your mind.

Namely:

icedog90 wrote on Fri, 01 June 2007 02:37The game itself isn't bad

I guess Tib Sun, Firestorm, RA2 and YR, despite being utter shit, deserve the C&C title more than the decent game that is Generals simply because the lore is more consistent (in Tib Sun's case, anyway... RA2 has nothing C&C-universe about it)

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Subject: Re: Renegade 2???

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 02 Jun 2007 01:40:31 GMT

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TS and RA2 kicked Generals ass big time. Generals wasn't very crap, but I don't consider it a Command and Conquer game. It doesn't fall under the storyline, and didn't have any of the classic C&C attributes (sidebar, cutscenes, acting, etc)

---

Subject: Re: Renegade 2???

Posted by [icedog90](#) on Sat, 02 Jun 2007 04:30:48 GMT

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I can understand how RA2 wasn't that good, but Tiberian Sun being utter crap? Well, I guess it's your opinion and we can leave it at that.

---

Subject: Re: Renegade 2???

Posted by [Viking](#) on Sat, 02 Jun 2007 04:35:34 GMT

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EKT-Sadukar wrote on Mon, 28 May 2007 15:07EA=messerupper (couldve used the term in vikings avatart but naa ) of games they mess up every game (generals any1?)

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Subject: Re: Renegade 2???

Posted by [Jecht](#) on Sat, 02 Jun 2007 04:49:42 GMT

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C&C 3 is good :/

Not to mention I think it's selling fairly well. It might not be far-fetched to see another C&C FPS in development in the future

I've had enough of Renegade, so I hope that they do. It would give me something to look forward to other than Guild Wars 2

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Subject: Re: Renegade 2???

Posted by [Viking](#) on Sat, 02 Jun 2007 04:52:21 GMT

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gbull wrote on Fri, 01 June 2007 23:49C&C 3 is good :/

Now thats fucking bullshit right there, it is HORRABLE in all ways a game can be.

---

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Subject: Re: Renegade 2???

Posted by [Renerage](#) on Sat, 02 Jun 2007 04:52:56 GMT

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gbull wrote on Sat, 02 June 2007 00:49C&C 3 is good :/

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I've had enough of Renegade, so I hope that they do. It would give me something to look forward to other than Guild Wars 2

I play Unification wars and WOW.  
I havent touched renegade in awhile other then the other night...  
I find it boring now.

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Subject: Re: Renegade 2???

Posted by [Spoony](#) on Sat, 02 Jun 2007 08:13:53 GMT

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Fobby wrote on Fri, 01 June 2007 20:40TS and RA2 kicked Generals ass big time. Generals wasn't very crap, but I don't consider it a Command and Conquer game. It doesn't fall under the storyline

RA2 falls under the C&C storyline all of a sudden?

Just fucking lol at that. Storyline-wise it's every bit as wayward as Generals.

Fobby wrote on Fri, 01 June 2007 20:40I can understand how RA2 wasn't that good, but Tiberian Sun being utter crap? Well, I guess it's your opinion and we can leave it at that.

Indeed. I would add, however, that my opinion is based on the game itself and not who made it or what it's called. Can't say the same for most people here...

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Subject: Re: Renegade 2???

Posted by [Jecht](#) on Sat, 02 Jun 2007 08:22:29 GMT

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Viking wrote on Fri, 01 June 2007 23:52gbull wrote on Fri, 01 June 2007 23:49C&C 3 is good :/

Now thats fucking bullshit right there, it is HORRABLE in all ways a game can be.

How so? It plays well, is being patched fairly frequently and has Joe Kucan in it. A game with Joe Kucan in it is automatically win. I also find the skirmish gameplay very replayable. Sure, there are bugs here and there but what PC game doesn't have those? Also, most of the major gaming review sites at least gave it an 80% or higher.

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Subject: Re: Renegade 2???

Posted by [nopol10](#) on Sat, 02 Jun 2007 08:51:08 GMT

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gbull wrote on Sat, 02 June 2007 16:22Viking wrote on Fri, 01 June 2007 23:52gbull wrote on Fri, 01 June 2007 23:49C&C 3 is good :/

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QFT

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Subject: Re: Renegade 2???  
Posted by [icedog90](#) on Sat, 02 Jun 2007 09:07:27 GMT  
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MaidenTy1 wrote on Sat, 02 June 2007 01:13Indeed. I would add, however, that my opinion is based on the game itself and not who made it or what it's called Can't say the same for most people here...

Mine is based on the game itself too, but, I really don't feel like explaining what I mean.

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Subject: Re: Renegade 2???  
Posted by [EvilWhiteDragon](#) on Sat, 02 Jun 2007 09:49:55 GMT  
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gbull wrote on Sat, 02 June 2007 10:22Viking wrote on Fri, 01 June 2007 23:52gbull wrote on Fri, 01 June 2007 23:49C&C 3 is good :/

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well, the fact remains that it NEEDS to be patched recently, that's the sad thing. Also, if you need to release about 4 patches in the first week after release, then I have a feeling your quality assurance fails bigtime...

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Subject: Re: Renegade 2???  
Posted by [AmunRa](#) on Sat, 02 Jun 2007 10:11:39 GMT  
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Viking wrote on Sat, 02 June 2007 00:52gbull wrote on Fri, 01 June 2007 23:49C&C 3 is good :/

Now thats fucking bullshit right there, it is HORRABLE in all ways a game can be.

the more you post, the more i dislike you.

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Subject: Re: Renegade 2???  
Posted by [Jecht](#) on Sat, 02 Jun 2007 10:13:00 GMT

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@EvilWhiteDragon

That depends on the things you're patching. Minor fixes(which the ones in the first week weren't) aren't that big of a deal to ignore, but fixes for them are still nice.

I play Guild Wars regularly and the game gets bug corrections and/or content additions at least once per week, sometimes as many as three times per week. It's nice to know that they at least take enough interest in the game to correct any errors and continue to add features even though I've already paid for the game.

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Subject: Re: Renegade 2???

Posted by [CarrierII](#) on Sat, 02 Jun 2007 11:35:46 GMT

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Starcraft is patched often...

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Subject: Re: Renegade 2???

Posted by [EvilWhiteDragon](#) on Sat, 02 Jun 2007 11:37:26 GMT

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I ment that those things should, imho, have been fixed before release...

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Subject: Re: Renegade 2???

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 02 Jun 2007 15:51:48 GMT

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MaidenTy1 wrote on Sat, 02 June 2007 04:13Fobby wrote on Fri, 01 June 2007 20:40TS and RA2 kicked Generals ass big time. Generals wasn't very crap, but I don't consider it a Command and Conquer game. It doesn't fall under the storyline  
RA2 falls under the C&C storyline all of a sudden?

Just fucking lol at that. Storyline-wise it's every bit as wayward as Generals.

...

It doesn't follow the storyline intended by Westwood, but still follows a storyline started by Westwood. Soviets were supposed to win RA1, which led to Tiberian Dawn. However RA2 is what would happen if the Allies had actually won.

And what makes you think EA will never connect the storylines later on?

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Subject: Re: Renegade 2???

Posted by [Spoony](#) on Sat, 02 Jun 2007 16:34:45 GMT

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Fobby wrote on Sat, 02 June 2007 10:51It doesn't follow the storyline intended by Westwood, but still follows a storyline started by Westwood. Soviets were supposed to win RA1, which led to Tiberian Dawn. However RA2 is what would happen if the Allies had actually won.  
rofl...

RA2's "story" is banging it out to the dim-witted, overly patriotic American audience. It constantly portrays the USA as the force who bravely took the Soviets down first time around, and Europe as being whiny surrender-monkeys who can't achieve anything without American help.

Bear that in mind then go play RA1, tell me if you see a single American commander or soldier.

I'm perfectly aware of the "RA2 is what might happen if Allies won RA1" theory, but it's still laughably inconsistent with RA1. Aside from that, I don't judge games by their storyline. Just pointing out that if you someone else judges Generals by its storyline, look at fucking RA2...

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Subject: Re: Renegade 2???

Posted by [Renerage](#) on Sat, 02 Jun 2007 17:06:55 GMT

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MaidenTy1 wrote on Sat, 02 June 2007 12:34Fobby wrote on Sat, 02 June 2007 10:51It doesn't follow the storyline intended by Westwood, but still follows a storyline started by Westwood. Soviets were supposed to win RA1, which led to Tiberian Dawn. However RA2 is what would happen if the Allies had actually won.  
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Bad story line, decent missions and good multiplayer.  
Rocketeers however, we're by far made too strong.  
Time and time again, I see Mutiplayer wars won by the rocketeers.

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Subject: Re: Renegade 2???

Posted by [futura83](#) on Sat, 02 Jun 2007 21:16:50 GMT

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I hear you there...

One part that really annoyed me was the 'we shouldnt need to call the europeans for help' crap...

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Subject: Re: Renegade 2???

Posted by [OWA](#) on Sun, 03 Jun 2007 00:09:12 GMT

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MaidenTy1 wrote on Sat, 02 June 2007 17:34

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Didn't you listen to the installer.

RA2 Installer The European Allies Rallied, eventually smashing the communist war machine.

No sight of OMGUSA in that sentence. Also bearing in mind that the USA get driven out of their own country by the Reds and have to look to the Europeans for help.

Generals has nothing C&C about it apart from perhaps the Overlord Tank an it's meager resemblance to the Mammoth Tank. RA2 has Tesla Coils, the Chronosphere, the Iron Curtain and the Pillbox. All of which draw parallels to RA1. Generals doesn't seem to fit anywhere. At least RA2 trys. You can't accuse it of not being a C&C Game.

The graphics on RA2 and TS were better than Generals' graphics as well. Shps and voxels just looked so much better than Generals' crappy attempt at 3d graphics.

And yes, there is a Ren2 mod in development. Check the renegade section of Moddb to find my good friend BogdanV securely at the wheel of that mod.

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Subject: Re: Renegade 2???

Posted by [reborn](#) on Mon, 04 Jun 2007 06:24:16 GMT

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Crimson wrote on Fri, 01 June 2007 04:17EA has already said (and I've already told you) that it's not outside the realm of possibility to see them make a C&C-based FPS.

Crimson has said this many times now, she went to the LA HQ. Think about it guys, just read between the lines...

We won't know about it until there's a press release on the matter since EA is a publicly-traded company.

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