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Subject: C&C 3 question

Posted by [nopol10](#) on Sun, 27 May 2007 00:45:12 GMT

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I'm going to get a new computer and I already have C&C 3. My question is for those who have an ATI X1550/ATI X1300 (their almost the same). What is the highest settings that C&C 3 can run on without lag on these cards?

Thanks.

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Subject: Re: C&C 3 question

Posted by [Dave Anderson](#) on Sun, 27 May 2007 15:25:16 GMT

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As long as you get a good processor, you'll be able to run Command & Conquer 3 on the highest settings. It doesn't take that much system resources and runs fairly good on low-medium end machines.

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Subject: Re: C&C 3 question

Posted by [CarrierII](#) on Sun, 27 May 2007 15:51:59 GMT

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Dave Anderson wrote on Sun, 27 May 2007 10:25As long as you get a good processor...

So my brother's celeron is right out? lol

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Subject: Re: C&C 3 question

Posted by [Dave Anderson](#) on Sun, 27 May 2007 23:02:41 GMT

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Pretty much.

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Subject: Re: C&C 3 question

Posted by [nopol10](#) on Mon, 28 May 2007 08:30:22 GMT

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Core 2 Duo 1.86 GHz will run it ok right?

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Subject: Re: C&C 3 question  
Posted by [Carrierll](#) on Mon, 28 May 2007 14:09:38 GMT  
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That's over qualified.

my brother's CPU is a single core celeron, possibly the worst processor that's still in use.

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Subject: Re: C&C 3 question  
Posted by [Jonty](#) on Wed, 30 May 2007 09:46:15 GMT  
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I can run C&C3 with everything on highest except AA (Level 1) at 1280x1024 with a Sempron64 3400+ and a 7600GT AGP.

(Woot new graphics card)

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Subject: Re: C&C 3 question  
Posted by [Goztow](#) on Wed, 30 May 2007 10:42:19 GMT  
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That's not true: GFX card is important.

I got a intel core duo 1,86 with geforce 7600 and can still only run it on medium without lag. It is a laptop, though.

Playing on high is possible but everything slows down then.

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Subject: Re: C&C 3 question  
Posted by [nopol10](#) on Thu, 31 May 2007 00:00:39 GMT  
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Goztow wrote on Wed, 30 May 2007 18:42That's not true: GFX card is important.

I got a intel core duo 1,86 with geforce 7600 and can still only run it on medium without lag. It is a laptop, though.

Playing on high is possible but everything slows down then.

Same processor, but i think the X1550 is lousier. I can run at 1440x900 at around 17 fps.

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Subject: Re: C&C 3 question  
Posted by [Renerage](#) on Fri, 01 Jun 2007 00:16:39 GMT  
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nopol10 wrote on Wed, 30 May 2007 20:00Goztow wrote on Wed, 30 May 2007 18:42That's not true: GFX card is important.

I got a intel core duo 1,86 with geforce 7600 and can still only run it on medium without lag. It is a laptop, though.

Playing on high is possible but everything slows down then.

Same processor, but i think the X1550 is lousier. I can run at 1440x900 at around 17 fps.

I run mine with AMD 3400 ~1.8 GHZ  
512 memory.

Works fine with me, i get no lag.

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Subject: Re: C&C 3 question  
Posted by [Viking](#) on Sun, 03 Jun 2007 15:39:26 GMT  
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YEAY FOR ME AND HAVING A SUPER-COMPUTER-OF-DOOM!

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Subject: Re: C&C 3 question  
Posted by [Jonty](#) on Mon, 04 Jun 2007 16:26:12 GMT  
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Viking wrote on Sun, 03 June 2007 16:39YEAY FOR ME AND HAVING A SUPER-COMPUTER-OF-DOOM!  
Shut up. Nobody cares.

And RAM has a big effect too. I had 512Mb when I first played the demo, and it was accessing the hard drive all the time and being slow, but when I got the extra 1Gb of RAM it made it run smooth as it is now.

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Subject: Re: C&C 3 question  
Posted by [Carrierll](#) on Mon, 04 Jun 2007 16:56:50 GMT  
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IN fact that last post is relevant to any game made post late '06.

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