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Subject: Renegade is great but what do you hate about it?

Posted by [Viking](#) on Mon, 14 May 2007 06:19:35 GMT

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I hate the following things about renegade.

-Pic/railgun: Bullshit that they can do fucking 100 damage to your tank and you cant hit them or half the time see yourself being hit.

-How Nod has stealth and GDI has nothing of that sort, on a map with no base defenses this is a way unfair advantage Nod dose not have to worry about a freakin' Ion in there base from someone they never saw coming!

-How snipers damage helicopters/humvees/arties/buggies/MRLS/ any vehicle more than a rocket or a tank shell dose.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Spoony](#) on Mon, 14 May 2007 06:34:32 GMT

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Viking wrote on Mon, 14 May 2007 01:19: I hate the following things about renegade.

-Pic/railgun: Bullshit that they can do fucking 100 damage to your tank and you cant hit them or half the time see yourself being hit.  
80.

tanks > PICs and Raveshaws. if you think otherwise, you can't handle a tank.

Viking wrote on Mon, 14 May 2007 01:19: How Nod has stealth and GDI has nothing of that sort, on a map with no base defenses this is a way unfair advantage Nod dose not have to worry about a freakin' Ion in there base from someone they never saw coming!  
not really a big deal

Viking wrote on Mon, 14 May 2007 01:19: How snipers damage helicopters/humvees/arties/buggies/MRLS/ any vehicle more than a rocket or a tank shell dose.

I agree this is stupid

what do I hate? cheats, flaming APCs, bluescreening, and people who whine about "pointwhoring" because they suck too much to do anything about it.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [TD](#) on Mon, 14 May 2007 10:37:23 GMT

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If you cannot kill PIC's and Raveshaw's with your tanks, you should consider improving your aim.

Nod's stealth and speed abilities compensate with the armor and firepower of GDI. You may as well whine about Nod not having a tank equal to the med tank. Each tank has its own ups and downs. As for infantry, GDI has a gunner, Nod has an SBH. One has firepower, one is stealthy. If Nod didn't have SBH anyway, then GDI would just chill down and roll a joint on maps like Walls, not worrying about sbh nukes.

As for the sniper, if you buy that in clan wars of a size of for example 2v2 3v3, you cannot repair the tank that you are in, but you can damage their flying vehicle faster. And you also pay 1000 for it. It's kinda compensated. And who cares if your Buggy of 300 loses against a Havoc that costs 1000 anyway.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [danpaul88](#) on Mon, 14 May 2007 10:42:38 GMT

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MaidenTy1 wrote on Mon, 14 May 2007 07:34 tanks > PICs and Raveshaws. if you think otherwise, you can't handle a tank..

Aye, unfortunately I am in the can't handle a tank category, but I don't go round bitching about it I just get my trusty sniper rifle instead

I know full well I suck with tanks, which is why 80% of the games I play I never buy a tank, always stick with heavy infantry.

When I do buy vehicles I tend to go for a mobile artillery for the splash damage, accuracy is not so important then

What I hate about renegade is the n00bs (not the newbs) who refuse to listen to advice and insist on overmining (IE: 30 mines in one doorway), spam radio commands and generally cause havoc (no pun intended )

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Sniper\\_De7](#) on Mon, 14 May 2007 11:11:39 GMT

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MaidenTy1 wrote on Mon, 14 May 2007 01:34 Viking wrote on Mon, 14 May 2007 01:19 I hate the following things about renegade.

-Pic/railgun: Bullshit that they can do fucking 100 damage to your tank and you can't hit them or half the time see yourself being hit.

80.

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I agree this is stupid

what do I hate? cheats, flaming APCs, bluescreening, and people who whine about "pointwhoring" because they suck too much to do anything about it.

Agreed.

Only thing I'd add is that I can see a reason for wanting to keep the damage for ramjets against copters (despite the fact that no one is actually willing to buy a pic/rave, that they'd rather just say there is nothing else that can do damage against a copter) What I don't understand is the ramjets doing damage against arty/MRL. There's no reason why ramjet would do more than pic/rave. There's already a lot of units that can take out an arty/mrl - so you can't really use the excuse of saying ramjet is the only effective means of destroying one. Med/arty/mrl/light/even an apc with remotes/pretty much any vehicle, so long as you're just better than the other player. Why on earth it still holds true that ramjets do more damage than anti-vehicle infantry? only God knows

To add to the list, though

Renegade's lag. (Seriously, the amount of warping in the game is ridiculous - Wonder where all the snipers would be if they couldn't hump their wall.

I also hate the amount of bullshit the community says its going to do. If something is expected to be coming out, the only safe thing to do is to think it's not coming out.

And I've always wondered why the Nod soldier does less than the GDI soldier, not that it makes me "hate" the game. I just don't understand why no one actually fixed this, or at least from what i've seen over the years.

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [danpaul88](#) on Mon, 14 May 2007 11:24:59 GMT  
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Sniper\_De7 wrote on Mon, 14 May 2007 12:11And I've always wondered why the Nod soldier does less than the GDI soldier, not that it makes me "hate" the game. I just don't understand why

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Because it's MEANT to be like that, so there's nothing to fix

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Goztow](#) on Mon, 14 May 2007 11:42:21 GMT

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danpaul88 wrote on Mon, 14 May 2007 13:24Sniper\_De7 wrote on Mon, 14 May 2007 12:11And I've always wondered why the Nod soldier does less than the GDI soldier, not that it makes me "hate" the game. I just don't understand why no one actually fixed this, or at least from what i've seen over the years.

Because it's MEANT to be like that, so there's nothing to fix  
The ren installer explains why.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Caveman](#) on Mon, 14 May 2007 11:49:41 GMT

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As it has been stated already, the game was made like this for a reason. GDI Has the fire-power (Mammy's, gunners, etc..) (Yes I know in general mammys suck because they're slow and just free points) while nod has the stealth shit going down. What I can't understand about the game is GDI have shit tanks for tank against tank. IE: MRLS will get eaten alive by a Arty. 9/10 The light tank (With the right driver) will beat a med.

Even against buildings Nod is better off. Med does 5 round per bar while all of Nods tanks do more with the exception of the light which does 6. An arty will out kill a base before a mrls. A stank/flamer will out kill a base before a med. The only thing that can't be beaten is a mammy but you have to get to there base first.

Edit:

Off-Topic. Viking, you do like to make more then 3 threads per day don't you

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Carrierll](#) on Mon, 14 May 2007 12:04:10 GMT

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Considering what the Ramjet is supposed to be, the amount of damage against 'copters is pretty acceptable. MRLS/Arty is just silly though.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Sniper\\_De7](#) on Mon, 14 May 2007 13:10:32 GMT

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danpaul88 wrote on Mon, 14 May 2007 06:24Sniper\_De7 wrote on Mon, 14 May 2007 12:11And I've always wondered why the Nod soldier does less than the GDI soldier, not that it makes me "hate" the game. I just don't understand why no one actually fixed this, or at least from what i've seen over the years.

Because it's MEANT to be like that, so there's nothing to fix

Well it pretty much fucks Nod up on certain maps. Stealth is hardly an advantage because pretty much in all base defense maps stealth can't get in except by means of like following the harvester which can just be mined. So just SOL Nod? Being able to kill the harvester or at least have the ability to defend it would be a help. I would get that tanks could be more powerful on GDI's side to compensate for stealth. But why would the basic infantry be different? Why do you take what westwood/EA gave as if it was the bible. It's not like they could see ahead of time and know if it would imbalance things. Seriously, where does "stealth" have an advantage on field? Hourglass? etc.

[ edit]In fact, at the point of time when there was still patches going around, the majority of the community didn't even \*KNOW\* that the GDI soldier did more. In fact, I'd still say the majority doesn't know. All I'm saying is that Nod is generally at a disadvantage at most maps and it'd be nice to have an incentive of buying a Nod soldier over buying an engineer because the damage is piss poor[/edit]

While sbhs may seem like a "godsend" to some, i often times find it generally a waste since they could have bought a tank or something. Nothing really guarantees an sbh will even be able to get into their base because it might be mined. Not only that but you might randomly meet up with someone on the way. Not to say it can't be useful. But getting a tank guarentees something. And while someone is waiting around for 1400 dollars someone who bought an art or something early on will be doing more for his team.

As for the light tank beating the med tank 9/10. I don't really know what game you've been playing, but it's pretty much the other way around. Just because the light tank is fast doesn't mean you can't dodge tank shells. You can be unpredictable and make the person miss some, but you have to hit about 50% more of the time than the other person, and the person in the med tank should be able to do that, unless he's just terrible. You can have the best med driver vs the best light driver and it wouldn't even be a competition - not only that, but a hotwire > light tank's damage. (Yeah I know, SBHs, that's why you don't sit there standing still behind you tank for 20 seconds. You repair for like 2 seconds and get back in. I mean, an sbh would have to be REAL close to be able to get in your tank in only 2 seconds. So close, that you'd probably be able to see him. Or you can just go to your nearest tiberium field and repair in it. Your hotwire has enough health that you can repair for quite some time before having to go back in.

What's good about GDI can pretty much be summed up in two words: Medium tank. It is the best tank in the game for pretty much anything. It can holds its ground against any one vehicle. In order for an art to beat a med , it needs to hit the med two extra times more than the med does against the art. The light tank - heh - I don't even know, but it's a lot more. The stealth tank also needs two more shots (this \*might\* be the closest thing, maybe, but the rockets on the stealth

tank are messed up sometimes and even if you do kill a med you'll probably have too low of health to survive, and that's a big if. Flame tank? too slow. Though of course it's good to use other tanks where it might be good, GDI pretty much needs med tanks if it wants to win against any good team.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [RTsa](#) on Mon, 14 May 2007 13:26:08 GMT

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Bluehell.

And other bugs, but mostly bluehell...

I don't like ramjets doing so much damage to lightly armored vehicles, but that I can live with.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Dave Anderson](#) on Mon, 14 May 2007 14:07:08 GMT

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I can see why people hate the Ramjet Rifle, but it was intended to be that powerful against light armored vehicles. I know several people who actually think Westwood never finished the Ramjet, which is incorrect. The quote below is the description from the Prima's Official Strategy Guide for Renegade in '02. I thought I'd share it with folks.

"The Ramjet is a high-tech sniper rifle with the same scope capabilities but far more powerful rounds; it has twice as much damage as the sniper rifle, the same as a Personal Ion Cannon. With jet-propelled shells roaring from its barrel, the Ramjet is fatal against all infantry and even potentially dangerous against vehicles. Though its rate of fire is lower than the sniper rifle, its reload time is faster."

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [DrasticDR](#) on Mon, 14 May 2007 14:54:06 GMT

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People that always use Ramjet's and think they own everyone else.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [icedog90](#) on Mon, 14 May 2007 17:39:52 GMT

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What I think is terribly wrong with ramjets is that most people use them to shoot at vehicles that receive almost no damage from them, but get a lot of points for it and do it specifically for that.

I used to have really good tank skills a while back and used the terrain to my advantage all the time, but a few months ago I tried playing again and I think I lost them completely. Which is sad because I normally don't lose my skills in games. Sometimes it's the opposite... if I haven't played a game for a long time and get back to it, I'll actually play it better.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [BlueThen](#) on Mon, 14 May 2007 17:46:07 GMT

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The n00bs.

Edit: BTW I own bluehell. ;D

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [futura83](#) on Mon, 14 May 2007 17:55:59 GMT

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I hate people who think they Own so much that when they get killed they claim the killer was either hacking or they call the killer a 'n00b'...

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [sadukar09](#) on Mon, 14 May 2007 19:33:35 GMT

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my hate would be stanks giving out more points than mammies...(try shooting a stank with a minigunner...u get MORE points than mammies...)

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [m1a1\\_abrams](#) on Mon, 14 May 2007 19:33:42 GMT

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The thing that I hate the most is the points that snipers get for doing practically no damage to tanks. Also the points that bullet-type weapons get, particularly automatic rifles, since they don't do anything to heavy armour either.

APCs/Orcas/Apaches/Buggies/Humvees too, because while they can actually kill tanks, they too get a disproportionate amount of points when compared to the damage they're actually doing over

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time.

Abusing these issues with the point system can ruin larger games, that would otherwise be decided by which team does the most damage to the enemy. It stinks.

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 14 May 2007 19:35:25 GMT  
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- n00bs, asswholes, teamhinderers
- The bad netcoding
- The glitches and stuff

A lot of people seem to be complaining about Sbh's. Sure they're useful, but I think they're more of a burden than a blessing for Nod. On maps like Field, instead of working as a team, half of Nod is running around on the Field with an SBH, thinking they could steal a couple tanks. Most of the time it just proves to be a waste of time, and it takes away from the number of people actually doing something.

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [Canadacdn](#) on Mon, 14 May 2007 20:11:58 GMT  
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I moreso hate certain types of people who play Renegade, than things in the game.

I hate:

- Mods that bitch, complain and eventually ban or kick you when you kill them on their server
  - People that will over mine bases
  - People that have a stolen vehicle, and for some reason think it makes them a saint or something, and don't bother fighting with it
  - RAMJETTERS
  - People that get SBH and run around the field the whole match not doing anything
  - The stupid amount of lag on multiplayer
  - Cheaters
- 
-



Subject: Re: Renegade is great but what do you hate about it?  
Posted by [jnz](#) on Mon, 14 May 2007 20:15:36 GMT  
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Why do people complain about lag so much? I hardly ever get it :/

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [Viking](#) on Mon, 14 May 2007 20:16:22 GMT  
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bluethen wrote on Mon, 14 May 2007 18:46The n00bs.

Edit: BTW I own bluehell. ;D

ROFL so you own a really gay blue land?

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [futura83](#) on Mon, 14 May 2007 20:40:23 GMT  
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Canadacd wrote on Mon, 14 May 2007 21:11

- Mods that bitch, complain and eventually ban or kick you when you kill them on their server

It gets a bit worse when they threaten to temp ban you for something you do that they didnt like (even if it was 'legal'), and reverse pshychology fails

But seriously, its annoying when a mod is bitching, and, without realising he is a mod, you bitch back only to get thrown a 'disrespecting a mod' temp ban thrown at you...

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [Viking](#) on Mon, 14 May 2007 20:50:36 GMT  
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Yeah I really hate that, "Disrespecting a mod" shit what about a mode disrespecting a player?

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [futura83](#) on Mon, 14 May 2007 20:58:44 GMT

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Viking wrote on Mon, 14 May 2007 21:50 Yeah I really hate that, "Disrespecting a mod" shit what about a mode disrespecting a player?

I understand why the mods want respect, but i won't respect a whiny mod that thinks they can kick you for disrespecting them when they were bitching about you.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Viking](#) on Mon, 14 May 2007 21:02:11 GMT

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the17doctor wrote on Mon, 14 May 2007 15:58 Viking wrote on Mon, 14 May 2007 21:50 Yeah I really hate that, "Disrespecting a mod" shit what about a mode disrespecting a player?

I understand why the mods want respect, but i won't respect a whiny mod that thinks they can kick you for disrespecting them when they were bitching about you.

EXACTLY! Thats bull\$#17!

Also, mods who cheat on there own server I have seen it happen! I was in some random server did not get the name me and this other guy were going across the bridge on city there was a rav there and we both had med tanks so we shot at him and he turns and kill both out tank in 1 hit. It was 4 of us cus there were engineers in our tanks with us. We could do nothing because we found out the guy doing it was a mod...

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Tankkiller](#) on Mon, 14 May 2007 22:09:42 GMT

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-RAM\*s\*ERS!

-And a bit of the banlace issue:

Hovoc/scurka: infantry

Pic/rav: vechs

Mob/moz: both but less range.

-REALLY IS:

H/S: less armor vechs and infantry

Pic/rav: Everything, if you have good aim and a place to hide

mob/moz: great agasit every thing, terrible accurccy and your clip goes 100 to 80 in 6 seconds.

- reusing of weapons in multi (Like you give two charters the same weapon but one stronger)
- rocket lancer (strong) misbalance against laser chaingun.
- the rocket from the rocket lancer doesn't home (to balance the chaingun issue)
- GDI doesn't get guard tower on ww maps.
- to cope this, ww put machine guns on the agt
- on some fan maps, it has gaurd towers, but failed to remove the machine guns on the agt.
- people who join up on someone on rg when they saw nothing.
- people who assume they are better then you and think you are cheating because you play better then them.
- immature kids from the 6 grade trying to beat every verbuly
- people who sit in the base radioing "I need repairs" when they could get their own engineer.
- People who don't see the strengths of engineers
- fresh temp mods who think and act that they are the server owner
- the mrls doesn't have a turrent in all ws maps and most fan maps.
- when your data dictionary bypasses the os dictionary in size
- when people use their personal computers as a gaming server
- when people throw insults, curse and flame at anyone in game (especially when its not there fault)
- when you get flamed at when you stick up for them
- when people bring topics up like drugs, rape, etc. that they claim they did. It is sicking and doesn't help you gain respect
- when the server crashes at ramdom times, especially in a heated game
- marothon games that last for days
- anyone who has radar and stealth hacks (that has been fully confirmed)
- anyone that blames someone for cheating when they have no proof that they were cheating.
- rasism

-sexism

(to be contued)

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [IronWarrior](#) on Mon, 14 May 2007 22:12:39 GMT

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People who whine about Renegade.

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [Tankkiller](#) on Mon, 14 May 2007 22:13:49 GMT

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Tell you the truth. I found that funny! (not being sarcastic)

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [Viking](#) on Mon, 14 May 2007 22:16:35 GMT

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"-people who sit in the base radioing "I need repairs" when they could get their own engineer. "

Well see if they do get out to repair either 1:A enemy SBH will steal there tank or 2:Someone on their own team will steal it.

I hate GTA in renegade!

---

Subject: Re: Renegade is great but what do you hate about it?  
Posted by [Tankkiller](#) on Mon, 14 May 2007 22:21:10 GMT

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I wonder why in some servers they put a "vech lock" that you can put on your vechs

sucks if a sbh steals it, but thats why you put it a place covered by base defences, tiberium, or in a corner of the base, looking at both sides of the vech.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Viking](#) on Mon, 14 May 2007 22:32:37 GMT

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Also, turrets suck. How useless can a base defense be? I mean really turrets suck big ones!

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [BoMbZu](#) on Mon, 14 May 2007 22:34:15 GMT

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-People who steal disarmpoints by jumping infront of repairbeam in last second

-If your unable to plant your beacon due chem/flame/volt damage

-People who block you

-People switching to forfeit mode when only losing hand or barr

-That the Icon of your weapon blinks twice in the hud when switching it

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [StealthEye](#) on Mon, 14 May 2007 22:40:25 GMT

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Which is exactly why we don't have it.

About the "respect the mods thing", I don't see any reason why a player should show any more respect to a mod than to another player, or than a mod has to a player.

I mostly hate some of the people, all the bugs&(unreproducable) glitches and lag. If anyone knows how to reproduce things like blue hell I might try and fix it, if I'm able to, but I can't reproduce it and therefore I can not fix it either.

The ramjet damage thing would probably be fixable, but would change a lot to the scoring system, and I don't know whether that would be good. The cause is that the points are calculated from the raw damage you do, rather than the actual damage (after taking into account the weapon warhead and unit armor type). Fact is that the ramjet is the most powerful weapon (200 raw damage), and therefore you will get the most points for hitting anything.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Viking](#) on Mon, 14 May 2007 22:59:53 GMT

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I think blue hell happens when 2 or 3 vehicles drive into each other/the harvester.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [mripirate](#) on Mon, 14 May 2007 23:03:07 GMT

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I hate the people.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [sadukar09](#) on Mon, 14 May 2007 23:38:19 GMT

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Viking wrote on Mon, 14 May 2007 17:32Also, turrets suck. How useless can a base defense be?  
I mean really turrets suck big ones!  
turrets are teh pwners

On topic: C4 Smoke & troopr02

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [cmatt42](#) on Tue, 15 May 2007 00:30:59 GMT

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Canadacd wrote on Mon, 14 May 2007 15:11I moreso hate certain types of people who play Renegade, than things in the game.

I hate:

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  - People that get SBH and run around the field the whole match not doing anything
  - The stupid amount of lag on multiplayer
  - Cheaters
- 
-

Subject: Re: Renegade is great but what do you hate about it?

Posted by [Sir Kane](#) on Tue, 15 May 2007 10:16:35 GMT

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N00bjets, especially when used to shoot vehicles and when they think they're awesome after killing 584054 basic infantry people.

SBHs used by retards (whoring weapon powerups, deploying beacons when they're likely to be disarmed (mostly the case with WF down and even give GDI the leading score).

Flicker fairies.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Memphis](#) on Tue, 15 May 2007 10:54:24 GMT

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People that spam the radio commands such as 'this building needs repair' then go out as a one man army on some completely futile mission. The building dies because you couldn't quite hold on (one more engineer would have saved it) and of course the whole team are a bunch of fuckwits who should fatally die to death because the building did indeed die. Overuse of MRLS and Artillery when their lack of armour causes them to be repaired more than they are actually attacking. These units can be tactical in certain conditions (quite a few top be honest) but I think they are slightly overused.

I have also seen the loss of a few tactics too. One example is that on some servers you are not allowed to block the harvester. I feel that doing this is actually a good tactic because they have to attack one of your buildings and therefore expose themselves. The same applies for sneaker tactics such as stealing and leaving the enemy tanks in your own base meaning the vehicle limit will cut down on the size of tanks they can hit and rush you with.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [egg098](#) on Tue, 15 May 2007 12:11:13 GMT

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Cheaters that use cheats that aren't obvious.

Players shooting armoured vehicles with ramjets to gain credits/points.

Servers that log private messages - these are meant to be private. "hey buddy i hate that mod xxxx, he's a right jackass" then a "!msg What's that, playerx?"

Players placing beacons by themselves when it's obviously going to get disarmed easily.

Beacon spamming.

The 1001 causes of lag.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Ryu](#) on Tue, 15 May 2007 15:44:43 GMT

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N00bJets - Whored when BAR/HoN HoN down.

Wall Lag - Uhh, Uhh generally pisses me off.

Team Hampers

Stupid Team Mates that put remote C4 on you wasteing the mine limit.

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [sadukar09](#) on Tue, 15 May 2007 15:55:18 GMT

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nubs who messes masses

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [cmatt42](#) on Tue, 15 May 2007 20:07:21 GMT

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egg098 wrote on Tue, 15 May 2007 07:11

Servers that log private messages - these are meant to be private. "hey buddy i hate that mod xxxx, he's a right jackass" then a "!msg What's that, playerx?"

That can't happen, unless you're talking about teamchat. Then it's necessary to moderate it.

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [IronWarrior](#) on Tue, 15 May 2007 21:24:31 GMT

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cmatt42 wrote on Tue, 15 May 2007 15:07egg098 wrote on Tue, 15 May 2007 07:11

Servers that log private messages - these are meant to be private. "hey buddy i hate that mod xxxx, he's a right jackass" then a "!msg What's that, playerx?"

That can't happen, unless you're talking about teamchat. Then it's necessary to moderate it.

O Rly?

Thats what you think, but its not true. ^^

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Viking](#) on Tue, 15 May 2007 21:41:07 GMT

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I hate when they put a lowercase "i" in front of stuff like iPod and iSuck and iApple apple computers pisses me off!! FUCK YOU'RE COMMERCIALS!

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [sadukar09](#) on Tue, 15 May 2007 22:31:06 GMT

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Viking wrote on Tue, 15 May 2007 16:41 I hate when they put a lowercase "i" in front of stuff like iPod and iSuck and iApple apple computers pisses me off!! FUCK YOU'RE COMMERCIALS! that's not about renegade

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [Viking](#) on Tue, 15 May 2007 22:33:21 GMT

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Yeah but I REALLY HATE IT!!!

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [Romaner](#) on Tue, 15 May 2007 22:48:58 GMT

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hate it when someone loses their tank and they are a hottie or engineer, and they walk right by you when you need repairs and the same enemy is about to kill your tank. but no they are too busy going to get their new tank that they will probably lose in 10 sec.

hate the noobs that get hit once and run away to get a refill, noobs that are in a tank and get hit a couple of times and get out in the middle of the field to repair it and get jacked. hate the idiots that come out of the base and notice too many tanks so without looking back they start backing up and end up blocking all the rest of the teammates that followed them out to back them up. hate the dumbass teammates that throw a mine or c4 on your tank when you are leaving your base, or on you when you are an sbh. hate the people that get timed on their tank and they keep asking for repairs and drive back to the base just to end up blowing up and getting some more of their own teammates killed or their vehicles blown up as well.

hate people that buy an apc and tell everyone to get it for a rush then instead go inf hunting in the field.

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [Sir Kane](#) on Tue, 15 May 2007 22:52:48 GMT

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cmatt42 wrote on Tue, 15 May 2007 15:07egg098 wrote on Tue, 15 May 2007 07:11  
Servers that log private messages - these are meant to be private. "hey buddy i hate that mod  
xxxx, he's a right jackass" then a "!msg What's that, playerx?"

That can't happen, unless you're talking about teamchat. Then it's necessary to moderate it.  
Certain servers DO log \_private\_ messages. Not just teamchat.

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [sadukar09](#) on Wed, 16 May 2007 00:49:08 GMT  
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clan FUD

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [IronWarrior](#) on Wed, 16 May 2007 04:54:34 GMT  
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lol

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [Viking](#) on Thu, 17 May 2007 06:51:09 GMT  
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I hate when you are winning and the other team only has 1 building left but they win on points  
because they sat in there base with APC's the whole fucking game!!!

(If you dont know you get most points with APC because each bullets gets points and it has a lot  
more bullets than say a tank dose)

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Subject: Re: Renegade is great but what do you hate about it?  
Posted by [ballstein](#) on Thu, 17 May 2007 08:23:00 GMT  
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EKT-Sadukar wrote on Tue, 15 May 2007 19:49clan FUD

lol I didn't know they were still around.

---

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Crimson](#) on Thu, 17 May 2007 10:22:02 GMT

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Memphis wrote on Tue, 15 May 2007 03:54...fatally die to death...

I don't know if you meant to do that, but triple redundancy for teh win. I LOL'ed.

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [Memphis](#) on Thu, 17 May 2007 14:08:28 GMT

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Crimson wrote on Thu, 17 May 2007 06:22  
Memphis wrote on Tue, 15 May 2007 03:54...fatally die to death...

I don't know if you meant to do that, but triple redundancy for teh win. I LOL'ed.

Yes I did (didn't think people would notice). I am glad I found someone else who finds it funny .

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [sadukar09](#) on Thu, 17 May 2007 15:54:49 GMT

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Viking wrote on Thu, 17 May 2007 01:51 I hate when you are winning and the other team only has 1 building left but they win on points because they sat in there base with APC's the whole fucking game!!!

(If you dont know you get most points with APC because each bullets gets points and it has a lot more bullets than say a tank dose)

minigunner gets most points for shooting at stank armor (green hp) cuz apc actually damage the stank 3 damage per shot minigunner does almost none...

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [Viking](#) on Thu, 17 May 2007 16:11:36 GMT

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Crimson wrote on Thu, 17 May 2007 06:22  
Memphis wrote on Tue, 15 May 2007 03:54...fatally die to death...

I don't know if you meant to do that, but triple redundancy for teh win. I LOL'ed.

OMG I LOL'D HARD!!

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [trooprm02](#) on Thu, 17 May 2007 16:40:48 GMT

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Nothing wrong with the actual game, I think raves, tank sniping etc are all part of the games strategies. The problem is some bigger public server communities, the mods and admins they support aren't even half decent (I dont care about how old they are etc), but if they not good ingame, they dont know half of whats going on and dont know flamming apc's or ref hopping is even possible so they assume hacks/cheats. Imo, I prefer immature younger mods/admins atleast if they half decent ingame so they know what they looking for to ban/kick

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [Ryu](#) on Thu, 17 May 2007 16:58:30 GMT

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trooprm02 wrote on Thu, 17 May 2007 11:40Nothing wrong with the actual game, I think raves, tank sniping etc are all part of the games strategies. The problem is some bigger public server communities, the mods and admins they support aren't even half decent (I dont care about how old they are etc), but if they not good ingame, they dont know half of whats going on and dont know flamming apc's or ref hopping is even possible so they assume hacks/cheats. Imo, I prefer immature younger mods/admins atleast if they half decent ingame so they know what they looking for to ban/kick

St0rm servers are teh place for you !

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [trooprm02](#) on Thu, 17 May 2007 17:00:52 GMT

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you;'ve never been so wrong in your life.....

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Renerage](#) on Thu, 17 May 2007 17:02:12 GMT

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trooprm02 wrote on Thu, 17 May 2007 13:00you;'ve never been so wrong in your life.....  
[http://www.renegadeforums.com/index.php?t=msg&th=24111&start=0&rid=1\\_9649](http://www.renegadeforums.com/index.php?t=msg&th=24111&start=0&rid=1_9649)

I hate dodgers.

---

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Subject: Re: Renegade is great but what do you hate about it?

Posted by [Ryu](#) on Thu, 17 May 2007 17:02:21 GMT

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trooprm02 wrote on Thu, 17 May 2007 12:00you;'ve never been so wrong in your life.....

Can't take a joke? Gawsh.

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [PlastoJoe](#) on Thu, 17 May 2007 17:04:38 GMT

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cheekay77 wrote on Thu, 17 May 2007 12:02trooprm02 wrote on Thu, 17 May 2007 13:00you;'ve never been so wrong in your life.....

<http://www.renegadeforums.com/index.php?t=msg&th=24111&start=0&rid=1> 9649

I hate dodgers.

Trufax, yo.

---

Subject: Re: Renegade is great but what do you hate about it?

Posted by [sadukar09](#) on Thu, 17 May 2007 19:28:19 GMT

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cheekay77 wrote on Thu, 17 May 2007 12:02trooprm02 wrote on Thu, 17 May 2007 13:00you;'ve never been so wrong in your life.....

<http://www.renegadeforums.com/index.php?t=msg&th=24111&start=0&rid=1> 9649

I hate dodgers.

\*quoting rm02s actions\*

\*ignore this thread:ON\*

\*do until:spoonie dies\*

\*do unti spoonie dies:ignore all thread about spoonie\*

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