Subject: [map]A new Racing Map, Finished. Download now! Posted by Anonymous on Fri, 31 Jan 2003 19:27:00 GMT

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OK, this is a part of what I wanted to work on, but school, once more is going to take too much time. It is a spin-off of the Ren Racing Project. However, I have made an alternative objective. It is meant for two players, and the first one to the building can buy a beacon and place it on the pedestal to win. Or, since I have it in a circular map, you can race around so many times before placing the beacon, or you can just flat out race many laps.

Pics:http://www.geocities.com/steggyd43/bankedcurves.htmlhttp://www.geocities.com/steggyd43/ bigjump.htmlhttp://www.geocities.com/steggyd43/downthehill.htmlhttp://www.geocities.com/steggy d43/tunnelahead.htmll call it Beacon Run, I believe, but I may change my mind. I need to run vis, and a few other things. The pics are from my test level; I should have the final map finished by tomorrow sometime. Here's the

link:http://www.fileplanet.com/dl.aspx?/planetcnc/ammo/nova/c_c_beacon_run.zip <small>[February 02, 2003, 10:02: Message edited by: steggyd]</small>

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Fri. 31 Jan 2003 19:52:00 GMT

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huh that was a good looking map i like the new buggy modle cant wait to play it!

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Fri, 31 Jan 2003 21:53:00 GMT

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I have two cars that you may be interested in including with the map get me in MSN or AIM ZieglerDigital@hotmail.com or ZieglerDigital

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 05:08:00 GMT View Forum Message <> Reply to Message

W00t, I HAVE TO PLAY IT!!!!, GJ steggyd!!!! [February 01, 2003, 05:09: Message edited by:

BMCJ₁

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat. 01 Feb 2003 05:33:00 GMT View Forum Message <> Reply to Message

i can host it.... if its not big u cna email to me(no bgier thing 1.5 mb)daveyddave33@yahoo.com... if not AIM daveydave49 or MSN davey899@msn.comit may be a bit befor its up but i will try as fsaet as i can

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 06:33:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by ApacheRSG:I have two cars that you may be interested in including get me in MSN or AIM ZieglerDigital@hotmail.com or ZieglerDigitalGrrr, MSN or AIM; I use yahoo and ICQ, but I guess I can get my MSN up.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 06:41:00 GMT View Forum Message <> Reply to Message

OK, Apache, I have MSN installed, and I will keep an eye out for you on there.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 08:44:00 GMT

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whats your MSN thingy? cause i have MSN also

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 08:48:00 GMT

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its in my sig i think

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 11:20:00 GMT View Forum Message <> Reply to Message

OK, i'm about to add you now.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 15:10:00 GMT so whens the map coming it looks coolbtw that map gives me an idea to a map for my batman mod hehe i will make a racing map for it lol [February 01, 2003, 15:11: Message edited by: cebt]

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 15:27:00 GMT View Forum Message <> Reply to Message

Add me to msn bryan_420_2003@hotmail.com need to talk to you steggyd [February 01, 2003, 15:27: Message edited by: greenhaze2003]

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 19:33:00 GMT View Forum Message <> Reply to Message

I posted some new pics and an update in the general renegade discussion, in case anyone is following this.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 19:37:00 GMT View Forum Message <> Reply to Message

contact me at kidrage11@attbi.com. I could host it on mods.cncrenegade.com or my personal webspace, which is about 10MB. Make it a RAR file and let me know how big is it.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sat, 01 Feb 2003 19:47:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by bigwig992:contact me at kidrage11@attbi.com. I could host it on mods.cncrenegade.com or my personal webspace, which is about 10MB. Make it a RAR file and let me know how big is it.RAR? I have it in a zip, about 2.23 MB zipped. I'm gonna be AFK for a bit; I'll get back to you.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sun, 02 Feb 2003 03:21:00 GMT View Forum Message <> Reply to Message

ur racing mod needs some Rally Cars LIKE SO

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sun, 02 Feb 2003 08:06:00 GMT

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quote:Originally posted by boj:ur racing mod needs some Rally Cars LIKE SOMaybe, not on this map. Cars like that need to be a on street map or they will not drive well. I need cars with big tires and good suspension for this map.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sun, 02 Feb 2003 08:13:00 GMT

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cant wait , cant wait , cant wait , cant wait , cant wait *head blows up... AGAIN* [February 02, 2003, 08:18: Message edited by: BMCJ]

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sun, 02 Feb 2003 08:58:00 GMT

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http://www.geocities.com/steggyd43/ontopof.txtWho says you can't stand on top of vehicles? This could be fun.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sun, 02 Feb 2003 09:41:00 GMT

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God i want this map...

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Sun, 02 Feb 2003 10:02:00 GMT

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Download Link:http://www.fileplanet.com/dl.aspx?/planetcnc/ammo/nova/c_c_beacon_run.zip

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Mon, 03 Feb 2003 15:16:00 GMT View Forum Message <> Reply to Message

How quickly threads disapear around here. Also, if anyone is interested, I want to make an entire package with fixing a couple bugs in this map, and adding more maps and vehicles. If anyone can help out, please leave a message of what you can contribute to this package. I have some new

map plans already in mind, with new and unusual twists to them.

Subject: A new Racing Map, Finished. Download now! Posted by Anonymous on Mon, 03 Feb 2003 16:58:00 GMT

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Yeah that model is pretty tight, heh i noticed you had your name on the license plate

Subject: Re: A new Racing Map, Finished. Download now! Posted by HORQWER on Wed, 07 Mar 2007 02:40:47 GMT

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where i can downland that map

Subject: Re: A new Racing Map, Finished. Download now! Posted by Jerad2142 on Wed, 07 Mar 2007 02:45:48 GMT View Forum Message <> Reply to Message

Super Bump

This thread is incredibly old they might no longer be available.

There is a map called LunarRacing (or something like that) that is a racing map.

Subject: Re: A new Racing Map, Finished. Download now! Posted by Zion on Wed, 07 Mar 2007 08:28:34 GMT

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