
Subject: Jon, Help!

Posted by [Anonymous](#) on Fri, 31 Jan 2003 13:11:00 GMT

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Dante: tell him to put it in his Renegade Dirthe scripts2.dll should go in there.... [January 31, 2003, 13:12: Message edited by: StoneRook]

Subject: Jon, Help!

Posted by [Anonymous](#) on Fri, 31 Jan 2003 13:16:00 GMT

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I did what you said, still getting same error!

Subject: Jon, Help!

Posted by [Anonymous](#) on Fri, 31 Jan 2003 15:07:00 GMT

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Make sure that you have an original scripts.dll from the game that has been re named to Scripts2.dll and that you have the new Scripts.dll Both of these .dll files go into your Data Directory for the game, and into a folder called Scripts in your mod folder.

Subject: Jon, Help!

Posted by [Anonymous](#) on Fri, 31 Jan 2003 15:15:00 GMT

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quote:Originally posted by ApacheRSG:Make sure that you have an original scripts.dll from the game that has been re named to Scripts2.dll and that you have the new Scripts.dll Both of these .dll files go into your Data Directory for the game, and into a folder called Scripts in your mod folder. There is a slight mistake. Both DLL's go into your renegade root directory not the data one. But he is right in what he said to do with the dll's

Subject: Jon, Help!

Posted by [Anonymous](#) on Sat, 01 Feb 2003 00:56:00 GMT

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I used the installer for 1.01, and it worked fine. but now most of my levels , When i try to start them up, Come up with a error saying... "Cannot find Scripts2.dll" i checked and everything was there. I made a Folder and named it scripts, and i checked the Data Dir, and it was there. Any help?
