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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Thu, 30 Jan 2003 14:05:00 GMT  
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I wish to have my map so you don't start with rifle... is that possible?

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Thu, 30 Jan 2003 14:16:00 GMT  
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Edit the minigunner unit preset and remove the rifle, but if you want the player to still be able to buy the rifle later, then create a totally new unit based off the minigunner (select the minigunner and click Add), then get rid of that one's rifle, and edit the spawner to spawn that one instead. I doubt you can keep the map a .mix like that though.

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Thu, 30 Jan 2003 17:08:00 GMT  
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spawn them using the GDI Prisoner character or civilian models. That would be cool having to choose even basic characters before you run into the battlefield hey... there's an idea...Bagged for Renegade BFD mod

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Thu, 30 Jan 2003 18:56:00 GMT  
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quote:Originally posted by killakanz:spawn them using the GDI Prisoner character or civilian models. That would be cool having to choose even basic characters before you run into the battlefield hey... there's an idea...Bagged for Renegade BFD mod darn you for making me reveal this now...already have something like that planned or Dead6 XPack MP... [ January 30, 2003, 18:58: Message edited by: Dante ]

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Thu, 30 Jan 2003 20:00:00 GMT  
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d@mn, you're planing it too? I've already started to implement it... [ January 30, 2003, 20:01: Message edited by: killakanz ]

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Thu, 30 Jan 2003 22:59:00 GMT  
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mine already done wanna see a screenie of my nod startup soldier?

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Thu, 30 Jan 2003 23:55:00 GMT  
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<http://www.n00bstories.com/image.view.php?id=1064319125>

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Fri, 31 Jan 2003 08:04:00 GMT  
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Well, I'm gonna do it anyways, I didn't steal the Idea from you Dante, this thread is my witness

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Fri, 31 Jan 2003 15:33:00 GMT  
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LMAO, i don't care if you do... want to know how?

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Subject: Anyone Know if you can start without gun?  
Posted by [Anonymous](#) on Fri, 31 Jan 2003 15:52:00 GMT  
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We've figured out a way, but you can tell us if you want

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