
Subject: ladder

Posted by [i0ncl0ud9](#) on Tue, 24 Apr 2007 03:33:56 GMT

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havent heard anything in awhile... how is it going along..., also, is there any progress in redoing the formula for the ladder so people who play 750 games a month arent going to be in first

1 drillion 53442 6228 2753 2.26 596(games)

Subject: Re: ladder

Posted by [Goztow](#) on Tue, 24 Apr 2007 06:30:08 GMT

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The formula reprocessing isn't going to be reviewed until the old system isn't 100 % back.

Thyere has been some progress on in-game ranks on servers that are in the beta test. I'll let BHS bring the news if they want to, though.

Subject: Re: ladder

Posted by [i0ncl0ud9](#) on Tue, 24 Apr 2007 18:06:58 GMT

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I think you mean is 100% back? Thanks for the info

Subject: Re: ladder

Posted by [Crusader](#) on Tue, 24 Apr 2007 18:48:24 GMT

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I play almost 500 games a month. And I am TIRED of seeing that "Recruit" under my nick.

Subject: Re: ladder

Posted by [Crimson](#) on Tue, 24 Apr 2007 21:19:16 GMT

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As of a couple of days ago, you shouldn't see Recruit if you play on a server that is participating in the ladder.

Subject: Re: ladder

Posted by [Viking](#) on Wed, 25 Apr 2007 00:23:30 GMT

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Noobstories?

Subject: Re: ladder
Posted by [Crimson](#) on Wed, 25 Apr 2007 07:40:17 GMT
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n00bstories is, but so are MANY others. There are 86 servers participating.

Subject: Re: ladder
Posted by [Crusader](#) on Wed, 25 Apr 2007 14:37:00 GMT
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Crimson wrote on Wed, 25 April 2007 03:40n00bstories is, but so are MANY others. There are 86 servers participating.

Slightly off-topic...but is there someplace where there is a listing of all the servers and their settings?

Subject: Re: ladder
Posted by [Goztow](#) on Wed, 25 Apr 2007 14:44:28 GMT
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IronBalls wrote on Wed, 25 April 2007 16:37Crimson wrote on Wed, 25 April 2007 03:40n00bstories is, but so are MANY others. There are 86 servers participating.

Slightly off-topic...but is there someplace where there is a listing of all the servers and their settings?

<http://www.black-intel.net/index.php?page=xwisquery>

There would be one on rencom if Crimson had installed the xwis query I sent her (a).

Subject: Re: ladder
Posted by [Crimson](#) on Wed, 25 Apr 2007 16:11:24 GMT
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I had meant to make a page like that for the ladder display. But, I don't have their settings in the database... just their XWIS host name.

Subject: Re: ladder
Posted by [thrash300](#) on Wed, 25 Apr 2007 21:59:13 GMT

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Is the original Renegade Ladder ever going to be fixed?

Subject: Re: ladder

Posted by [Crusader](#) on Wed, 25 Apr 2007 22:07:26 GMT

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Goztow wrote on Wed, 25 April 2007 10:44IronBalls wrote on Wed, 25 April 2007 16:37Crimson wrote on Wed, 25 April 2007 03:40n00bstories is, but so are MANY others. There are 86 servers participating.

Slightly off-topic...but is there someplace where there is a listing of all the servers and their settings?

<http://www.black-intel.net/index.php?page=xwisquery>

There would be one on rencom if Crimson had installed the xwis query I sent her (a).

Thank you VERY MUCH!

Subject: Re: ladder

Posted by [i0ncl0ud9](#) on Thu, 26 Apr 2007 05:14:20 GMT

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thrash300 wrote on Wed, 25 April 2007 17:59Is the original Renegade Ladder ever going to be fixed?

from what ive understood from past discussions, that seems to be the goal that they have in mind, along with reconstructing the formula to eliminate the effect that the number of games you play has on your ranking on the ladder.

Subject: Re: ladder

Posted by [Crimson](#) on Thu, 26 Apr 2007 11:41:37 GMT

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Right... we have restored the ladder to its old functionality. But once we have a free moment outside of fiddling with RenGuard, I will assemble a small group to adjust the ladder formula.

Subject: Re: ladder

Posted by [ballstein](#) on Sun, 29 Apr 2007 08:37:08 GMT

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I got a couple of questions. Does it matter what server u play on for the amount of ladder points u

get? What I mean is I normally play on a 20 person server and the winners usually get no more than 80-90 points and the other day I played on a 40 person server and the winners got over 400 points.

1. Does it matter what server u play on? ie Jelly/Noobstories/ect
 2. The size of the server. ie 20/40 and so on.
 3. The type of game.
 4. And if there is an imbalance between server owners/sizes/etc...Why?
-

Subject: Re: ladder
Posted by [Crimson](#) on Sun, 29 Apr 2007 09:49:09 GMT
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Yes, you get more ladder points if there are more players in the server. The theory is that you had to beat more people to get where you are.

Subject: Re: ladder
Posted by [MexPirate](#) on Sun, 29 Apr 2007 15:48:28 GMT
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type of game shouldn't matter apart from the fact that servers that would normally provide stupid ladder (CTF & co-op) should be excluded from the ladder all together.

Ladder as it stands is based purely on the number of points you get, whether you win or lose and the size of the game.

This is the reason many people want the formula to be reviewed.
