
Subject: Fixing up the beta HUD

Posted by [Stefan](#) on Sat, 21 Apr 2007 21:19:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

Alright, i found some hud files in the renegade demo always.dat.

it looks like it's the complete hud from the beta/alpha version.

now, if something with some knowledge about huds could put this thing back together.. i would be very happy

for anyone interested in how the hud looks, i uploaded a video.

http://rasengan.nl/videos/betavideos/c&c_renegade-gamestar.avi

File Attachments

1) [Westwood_renegade_hud.zip](#), downloaded 202 times

Subject: Re: Fixing up the beta HUD

Posted by [BlueThen](#) on Sat, 21 Apr 2007 22:00:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

Looks cool.

Did logan get in that Harvy and Tailgun?

Subject: Re: Fixing up the beta HUD

Posted by [Scrin](#) on Sat, 21 Apr 2007 22:25:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

hmm you not first who got this idea... im trying convert beta hud when im starting play ren (3 years ago...) and still nothink...but you can try ask him about

it-----><http://www.renegadeforums.com/index.php?t=usrinfo&id=17&rid=22196>

if not maybe here we have good tallented ppls...

Subject: Re: Fixing up the beta HUD

Posted by [Scrin](#) on Thu, 18 Oct 2007 11:33:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Scrin wrote on Sat, 21 April 2007 17:25hmm you not first who got this idea... im trying convert beta hud when im starting play ren (3 years ago...) and still nothink...but you can try ask him about it-----><http://www.renegadeforums.com/index.php?t=usrinfo&id=17&rid=22196>

if not maybe here we have good tallented ppls...

also this up too?...<_>
