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Subject: Stirring the discussion a bit more  
Posted by [Goztow](#) on Mon, 16 Apr 2007 07:31:28 GMT  
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Microsoft To Unveil Xbox 360 Elite For \$479.99 In The U.S.  
April 11, 2007 3:01 p.m. EST

Jacob Cherian - All Headline News Staff Writer  
Redmond, WA (AHN) - Microsoft is getting ready to launch a new version of its Xbox gaming console. It will be called Xbox Elite.

The newer console will come with a black case; 120 gigabytes of hard drive and an HDMI output port.

The device is expected to go on sale starting April 29th in the U.S.

Jeremy Bartram from Edelman, an agency that handles Xbox enquiries in Seattle, Washington told AHN via email, "The Xbox 360 Elite will retail for \$479.99 (U.S.)."

A company spokesman told earthtimes.org that at some point the launch will carry over into Europe as well, though no specific date has been mentioned.

The larger hard drive on the Xbox 360 Elite will enable downloading of movies and act as a digital video recorder.

At any rate, analysts say the Elite console is likely to put some pressure on Sony and give Microsoft an opportunity to patch some holes as far as the technological capacity of Xbox 360 is concerned.

Hard-core gamers wanting to own the highest-end technology will be pleased with the release. HDMI, for example, should allow users to view games and movies at 720p or 1080p resolutions - the way they were meant to be seen.

<http://www.allheadlinenews.com/articles/7006984581>

Discuss?

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Subject: Re: Stirring the discussion a bit more  
Posted by [Jecht](#) on Mon, 16 Apr 2007 08:56:41 GMT  
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It's still way too damn expensive. I'll stick to PC

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Subject: Re: Stirring the discussion a bit more

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Posted by [Jonty](#) on Mon, 16 Apr 2007 14:32:27 GMT

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And it still doesn't come with a HD-DVD drive?

I'm never buying one until it does, otherwise it's just another £150 charge in a few years when everyone makes HD-DVD games.

(Which, incidentally, is why I built my own PC in 1998 with a DVD drive, because I knew they were going to be big)

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Subject: Re: Stirring the discussion a bit more

Posted by [Romaner](#) on Mon, 16 Apr 2007 19:10:20 GMT

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gbull wrote on Mon, 16 April 2007 02:56It's still way too damn expensive. I'll stick to PC

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Subject: Re: Stirring the discussion a bit more

Posted by [DarkDemin](#) on Mon, 16 Apr 2007 23:01:29 GMT

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I have the service plan on my current 360 and this new one is going to be cheaper than my old one. I'll be locking it in a closed cabinet the day this is released just so I can have my fucking HDMI.

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Subject: Re: Stirring the discussion a bit more

Posted by [trooprm02](#) on Tue, 17 Apr 2007 01:15:22 GMT

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Um, Bluray>HD DVD, already bluray has like 3+ advantages even in the early stages

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Subject: Re: Stirring the discussion a bit more

Posted by [Jonty](#) on Tue, 17 Apr 2007 06:30:17 GMT

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trooprm02 wrote on Tue, 17 April 2007 02:15Um, Bluray>HD DVD, already bluray has like 3+ advantages even in the early stages

Betamax was better than VHS, but that still failed massively.

And it was by Sony too.

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Subject: Re: Stirring the discussion a bit more  
Posted by [CarrierII](#) on Tue, 17 Apr 2007 13:16:32 GMT  
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I'm afraid I will always use my PC because;

- 1) I can upgrade it at will (funds permitting)
  - 2) I can do a heck of a lot more, a heck of a lot faster on it (Map edit, type... etc)
  - 3) Console games suck (personal opinion, they're all boring FPS games)
  - 4) Consoles like to break, and then you can't fix them yourself, unlike my PC (which broke due to a power surge, I then fixed it, had my (hypothetical) console gone the same way, I'd have had to replace / send it off for repair - which takes longer than ordering parts and fitting them)
  - 5) Did I mention the games sucked?
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Subject: Re: Stirring the discussion a bit more  
Posted by [Crusader](#) on Tue, 17 Apr 2007 13:37:16 GMT  
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CarrierII said everything that I was going to say. And I will add a little more.

IMO, consoles are way too expensive for the limited functionality they have.

PC's can be upgraded at my will and gaming accessories are inexpensive too. I can use joysticks and game wheels...while this can be done in consoles, they are just too expensive.

Console games have, IMO, no replay value...they get boring after sometime.

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Subject: Re: Stirring the discussion a bit more  
Posted by [Jonty](#) on Tue, 17 Apr 2007 15:11:45 GMT  
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IronBalls wrote on Tue, 17 April 2007 14:37 Console games have, IMO, no replay value...they get boring after sometime.

I can vouch for this, my parents never bought me a playstation 2 or an XBox or whatever because I was always playing on the PC.

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Subject: Re: Stirring the discussion a bit more  
Posted by [CarrierII](#) on Wed, 18 Apr 2007 09:11:25 GMT  
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I must agree with Ironballs here, I am currently Re-playing Republic Commando (for the second time - the game is only worth it for it's single player as it's online capacity looks dead)

Why would I replay the missions, when I've done them before? Because the story line and the graphics and the whole experience rock. I've never had that from a console game.

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Subject: Re: Stirring the discussion a bit more  
Posted by [SeargentSarg](#) on Wed, 18 Apr 2007 11:13:19 GMT  
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Only difference with the new xbox 360 elite is, more expensive, its black, and it has a larger hard drive, ill just go buy some USB hard drives. Thx.

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