
Subject: Hidden Models That You Can't Find In LE
Posted by [BlueThen](#) on Thu, 12 Apr 2007 18:16:31 GMT
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dino.w3d
clown.w3d
mrtickles.w3d
Edit: trike.w3d

Anyone know more?

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [Scrin](#) on Thu, 12 Apr 2007 18:26:46 GMT
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bluethen wrote on Thu, 12 April 2007 13:16dino.w3d
clown.w3d
mrtickles.w3d

Anyone know more?
lol gg.....

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [Stefan](#) on Thu, 12 Apr 2007 18:45:06 GMT
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squid.w3d or something

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [Viking](#) on Thu, 12 Apr 2007 19:33:29 GMT
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There is this gun thing, forget name.

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [JeepRubi](#) on Thu, 12 Apr 2007 20:17:14 GMT
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That was usefull, mind posting the name?

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [Zion](#) on Thu, 12 Apr 2007 20:21:46 GMT

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eyeboy.w3d or something along those lines, there's an unwrap for it in always.dat.

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [BlueThen](#) on Thu, 12 Apr 2007 21:12:02 GMT

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biggun_test.w3d

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [BlueThen](#) on Thu, 12 Apr 2007 22:57:21 GMT

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squid.w3d and eyeboy.w3d don't work for me. :/

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [Viking](#) on Fri, 13 Apr 2007 01:57:39 GMT

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Subject: Re: Hidden Models That You Can't Find In LE
Posted by [BlueThen](#) on Fri, 13 Apr 2007 02:35:15 GMT

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Wouldn't let me edit. :/

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [Sn1per74*](#) on Fri, 13 Apr 2007 02:40:21 GMT

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There's a chicken is there not?

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [BlueThen](#) on Fri, 13 Apr 2007 02:40:56 GMT

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There's a preset for that in LE.

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [R315r4z0r](#) on Fri, 13 Apr 2007 02:47:57 GMT

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I so want to make a chicken shooting range... it's not even funny!

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [BlueThen](#) on Fri, 13 Apr 2007 02:56:05 GMT

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It's somewhere in the sydney preset folder.

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [Gen_Blacky](#) on Sat, 14 Apr 2007 05:53:30 GMT

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your renegade dosent have all those models but le has the presets

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [Nod Guy](#) on Sun, 15 Apr 2007 03:17:08 GMT

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i have played as these models on a mod map, i cant remember the map name though

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [OWA](#) on Sun, 15 Apr 2007 18:49:02 GMT

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You want proof. Here it is. Here are all the ones that I have found. I don't believe that there are any others. I extracted all of these from Renegade's 'always.dat' archive.

I have attatched the pack with the w3ds and textures, have fun.

Note: The chicken isn't included.

File Attachments

1) [Hidden Characters \(W3ds and Textures\).rar](#), downloaded 164 times

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [BlueThen](#) on Sun, 15 Apr 2007 19:18:00 GMT

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Ah. The download doesn't work. But if it's already part of renegade, then there's no use downloading it? Just give the w3d names so you can replace the normal one. What's the name of the old mutant that's in the middle?

Edit: The chicken's w3d path is "characters\chicken\c_chicken.w3d"

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [Zion](#) on Sun, 15 Apr 2007 19:18:33 GMT

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That green one is the eyeboy i was on about. Nice find OWA!

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [BlueThen](#) on Sun, 15 Apr 2007 19:21:15 GMT

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The only ones I know is:

clown.w3d (Clown)

dino.w3d (Dinosaur)

mrtickles.w3d (Mr. Tickles aka the mutant in the tophat)

squidfreek.w3d (The squid guy with one eye)

trike.w3d (The trike... o.O)

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [JeepRubi](#) on Sun, 15 Apr 2007 22:46:00 GMT

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I wonder what the pourpose of the team at WW (or EA) was for making these. Maybe it was to start this very discussion o.O

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [BlueThen](#) on Mon, 16 Apr 2007 00:31:04 GMT

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Must've been bored, or these models are failed models (too big, too glitchy, etc). Or just for plain fun.

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 16 Apr 2007 01:36:25 GMT

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Jeep Rubi wrote on Sun, 15 April 2007 18:46I wonder what the pourpose of the team at WW (or EA) was for making these. Maybe it was to start this very discussion o.O

Ohhahhh they can see the future =O

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [Mighty BOB!](#) on Mon, 16 Apr 2007 08:10:08 GMT

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Sweet jesus.. I've seen the eyeboy unwrap many times as I trawled the always.dat but I had no idea what the model looks like..

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [Zion](#) on Mon, 16 Apr 2007 13:00:10 GMT

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Mighty BOB! wrote on Mon, 16 April 2007 09:10Sweet jesus.. I've seen the eyeboy unwrap many times as I trawled the always.dat but I had no idea what the model looks like..

See! I knew i wasn't seeing things!

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [OWA](#) on Mon, 16 Apr 2007 15:23:10 GMT

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bluethen wrote on Sun, 15 April 2007 20:21The only ones I know is:

clown.w3d (Clown)

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mrtickles.w3d (Mr. Tickles aka the mutant in the tophat)

squidfreek.w3d (The squid guy with one eye)

trike.w3d (The trike... o.O)

The troll-like guy in the middle is 'withered.w3d'

I found these whilst combing the always.dat a while ago and suggested the pack to be hosted at C&C source, but nothing ever came of it.

Thanks for the congrats Merovingian

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [BlueThen](#) on Mon, 16 Apr 2007 19:41:45 GMT

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One Winged Angel wrote on Mon, 16 April 2007 10:23bluethen wrote on Sun, 15 April 2007 20:21The only ones I know is:

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Thanks for the congrats Merovingian

Thanks.

Subject: Re: Hidden Models That You Can't Find In LE
Posted by [_SSnipe_](#) on Fri, 18 Apr 2008 14:32:49 GMT

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Originally Blue wrote on Mon, 16 April 2007 12:41One Winged Angel wrote on Mon, 16 April 2007 10:23bluethen wrote on Sun, 15 April 2007 20:21The only ones I know is:

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squidfreek.w3d (The squid guy with one eye)
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Thanks for the congrats Merovingian

Thanks.

add the chicken and your done...

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [LR01](#) on Fri, 18 Apr 2008 14:58:25 GMT

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maybe, they models intended to be used, well they're not the only unused one

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [cnc95fan](#) on Fri, 18 Apr 2008 15:47:53 GMT

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All I know that is that it's taking up my hdd space. *deletes*

[/joke]

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [The Executor](#) on Fri, 18 Apr 2008 16:00:05 GMT

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Well, they could have had a contest at WW trying to see who was the best and just through them in there.

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [mrÃ£Ã§Ã·z](#) on Fri, 18 Apr 2008 16:18:45 GMT

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Chicken.w3d

or

C_Chicken.w3d

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [Jerad2142](#) on Fri, 18 Apr 2008 16:33:49 GMT

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SSnipe wrote on Fri, 18 April 2008 08:32Originally Blue wrote on Mon, 16 April 2007 12:41One Winged Angel wrote on Mon, 16 April 2007 10:23bluethen wrote on Sun, 15 April 2007 20:21The only ones I know is:

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Thanks for the congrats Merovingian

Thanks.

add the chicken and your done...

The chicken is already in level editor, but you have to remake the preset or else it crashes the game.

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [EA-DamageEverything](#) on Fri, 18 Apr 2008 19:19:08 GMT

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Gen_Blacky wrote on Sat, 14 April 2007 07:53 your renegade dosent have all those models but le has the presets Of course you can play as a Chicken or MrTickles and as a Visceroid too. The three can be found in LE.

If you set CnC_Chicken as the SpawnChar in the SSAOW/SSGM, it will crash your Server. Making it buyable ingame does work though. The CnC_Visceroid works as as SpawnChar (last tested on SSAOW1.5).

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [Rev](#) on Sat, 19 Apr 2008 00:45:15 GMT

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year old topic dont need bumped...

Subject: Re: Hidden Models That You Can't Find In LE

Posted by [_SSnipe_](#) on Sat, 19 Apr 2008 01:35:03 GMT

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all those secret ones are already presets u just need to knopw where to look
