

---

Subject: screen shot please

Posted by [sharra](#) on Wed, 11 Apr 2007 02:09:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

can some one give me screen shots of how to export stuff from gmax and renegade public tools  
trying to make a small mod

---

---

Subject: Re: screen shot please

Posted by [sharra](#) on Wed, 11 Apr 2007 16:46:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

come on some one help

---

---

Subject: Re: screen shot please

Posted by [Jerad2142](#) on Wed, 11 Apr 2007 16:54:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I will give you instructions:

First click file.

Second Click Export.

Third select where you are going to save it to.

Fourth Select W3D.

Fifth click export.

Sixth if it is terrain click terrain otherwise I you will have to wait till I get home and can look up  
what the other ones name is (its going to be the top on the left, check the collisions box, if it has  
an animation check the one below).

If you really need pictures just ask.

---

---

Subject: Re: screen shot please

Posted by [sharra](#) on Wed, 11 Apr 2007 17:16:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ok thanks i will need pics to

---

---

Subject: Re: screen shot please

Posted by [c0vert7](#) on Wed, 11 Apr 2007 18:42:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

www.renhelp.net

---

---

Subject: Re: screen shot please  
Posted by [Jerad2142](#) on Thu, 12 Apr 2007 03:01:49 GMT  
[View Forum Message](#) <> [Reply to Message](#)

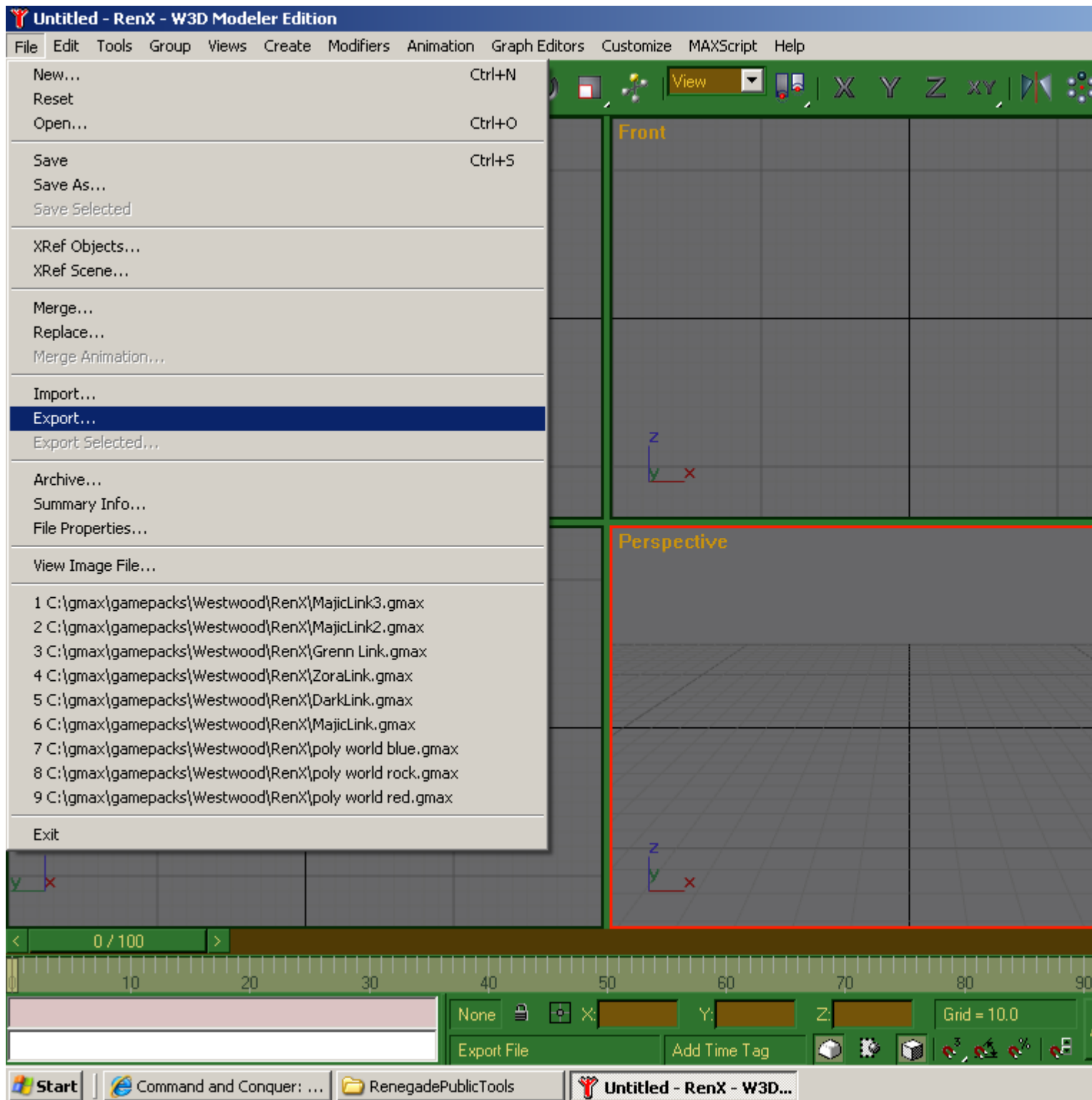
---

Okay if you don't understand this renegade modding probably isn't for you, but if you really want to mod you can keep asking me questions.

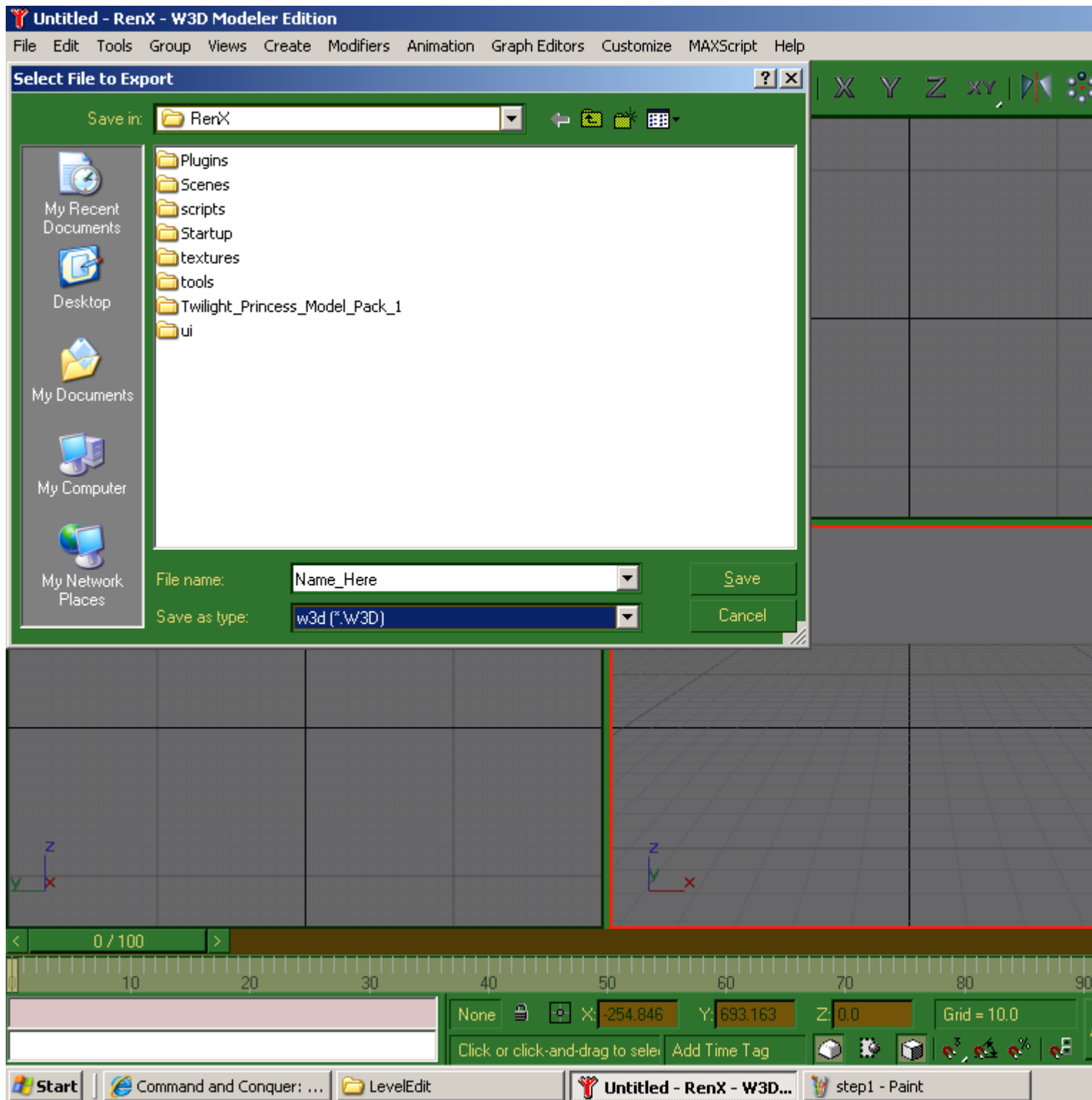
---

#### File Attachments

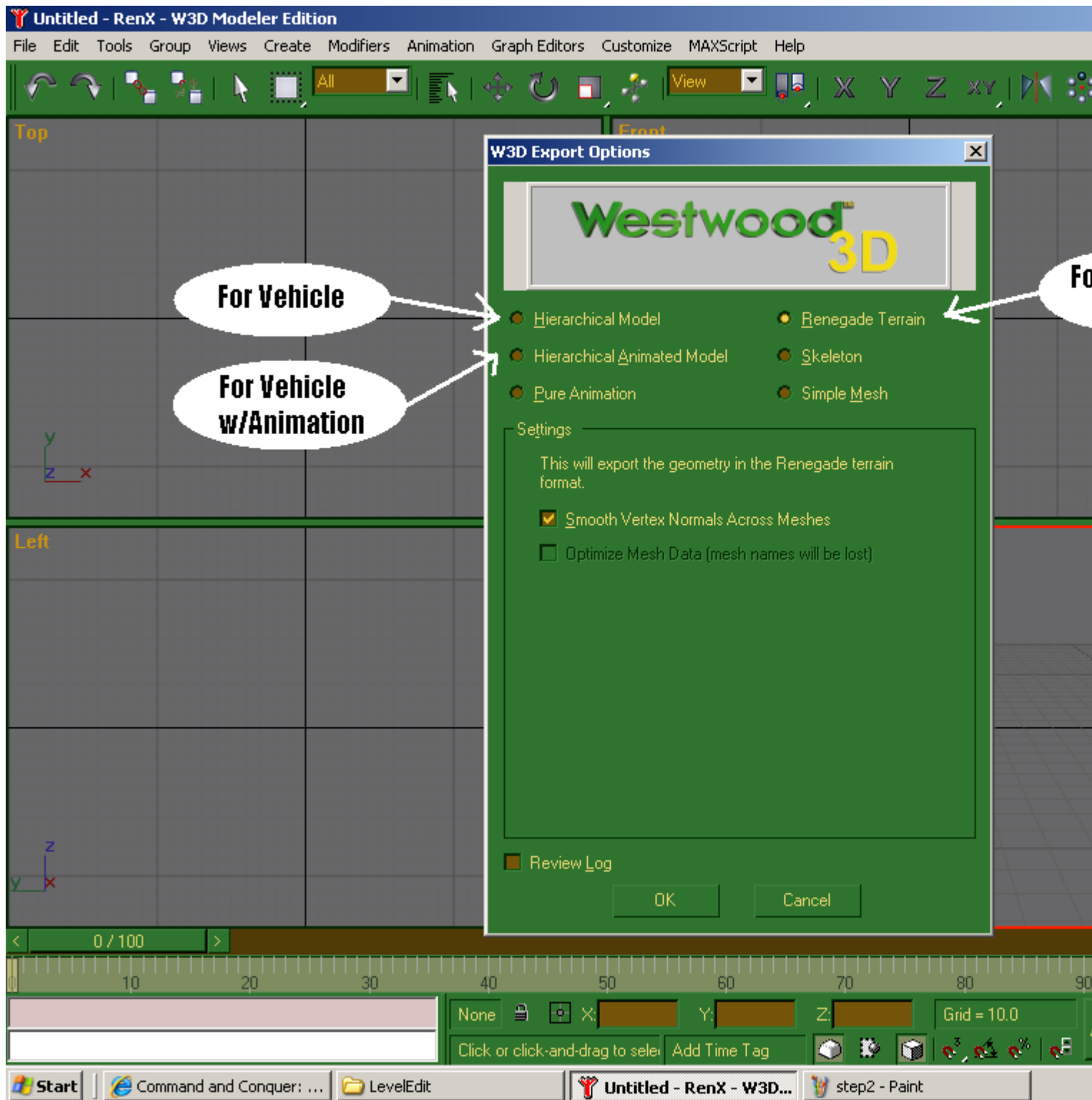
1) [step1.png](#), downloaded 314 times



2) [step2.png](#), downloaded 321 times



3) [step3.png](#), downloaded 328 times



Subject: Re: screen shot please  
Posted by [sharra](#) on Thu, 12 Apr 2007 14:33:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

ok thanks

---