
Subject: NR logs Potential ren bypass
Posted by [mvrtech](#) on Tue, 10 Apr 2007 11:03:17 GMT
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I run ssaow dedicated server fds with NightRegulator and biatch, yesturday i was looking in to player j655 as biatch reported him\her for attempting to use pt anywhere.... and then these 2 messages appeared (j655 is not one of the below players).

[13:49:56] Host: [NR] Player xxxx Is Running Scripts.dll Version 2.900000

[13:50:12] Host: [NR] WARNING: xxxx Is A Potential RenGuard Bypasser!

[13:54:53] Host: [NR] Player oooo Is Running Scripts.dll Version 3.100000

[13:54:55] Host: [NR] WARNING: oooo Is A Potential RenGuard Bypasser!

The 2 players are my clan members (and also family members) and they share the same internet connection and renguard is active and unmolested on both computers, any idea whats causing the logs?

Subject: Re: NR logs Potential ren bypass
Posted by [Carrierll](#) on Tue, 10 Apr 2007 11:38:01 GMT
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I molest my renguard often.

Err, is that server on the connection that the players were using? Or is it that BIATCH labels them as "Potential Renguard Bypassers" because they share the same IP?

Subject: Re: NR logs Potential ren bypass
Posted by [Goztow](#) on Tue, 10 Apr 2007 12:58:22 GMT
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Prolly Nightma built in a message like this whenever BIATCH finds someone buying too far off a PT (which can happen like one time or max two due to lag).

Subject: Re: NR logs Potential ren bypass
Posted by [mvrtech](#) on Tue, 10 Apr 2007 13:04:38 GMT
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The server is here with me and the 2 players are over the other side of the town, they play together on my server on a daily basis and its the first time its happened. NR labled them, biatch was pawning a cheat shortly before hand.

I have had biatch on since it came available and its the first time it has caught anyone, i was kinda wondering if it was related.

Subject: Re: NR logs Potential ren bypass
Posted by [mvrtech](#) on Tue, 10 Apr 2007 13:08:54 GMT
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j655 attempted 4 times to use a pt, 2 of which was from a gdi apc and the other 2 whilst attempting to escape me so i didnt kill him/her.
I hate cheaters!

Subject: Re: NR logs Potential ren bypass
Posted by [Nightma12](#) on Tue, 10 Apr 2007 18:28:27 GMT
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it has nothing to do with BIATCH

that message is basically a mini-**cheat name removed**ook detector

however its not 100% positive, and thus dousnt auto-ban, basically it just detects if somebody joins with an IP + nick.. and then joins with that ip/nick again with a different rg serial hash as the last time they connected then it sends that message, might remove it now since 1.04 is getting nearer and that message spawns too many false positives

Subject: Re: NR logs Potential ren bypass
Posted by [mvrtech](#) on Tue, 10 Apr 2007 19:03:04 GMT
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So its nothing to worry about?

Subject: Re: NR logs Potential ren bypass
Posted by [Nightma12](#) on Tue, 10 Apr 2007 20:34:17 GMT
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pretty much, i would just probably say keep an eye on them.. but if u really know them then i guess its fine

Subject: Re: NR logs Potential ren bypass
Posted by [mvrtech](#) on Tue, 10 Apr 2007 20:58:53 GMT
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It turns out that they both have downloaded some skins from the web somewhere.....and have now removed them.
Should i get the file name for you or are you not bothered?

Subject: Re: NR logs Potential ren bypass
Posted by [Nightma12](#) on Tue, 10 Apr 2007 21:02:56 GMT
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its nothing to do with skins

its to do with the fact they share the same IP.. and are running 2 diff copies of ren - just ignore it, its a false positive. im removing it on next version anyway

Subject: Re: NR logs Potential ren bypass
Posted by [mvrtech](#) on Tue, 10 Apr 2007 21:09:46 GMT
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Thanks for your help
