
Subject: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Viking](#) on Wed, 28 Mar 2007 03:16:34 GMT

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So my brother got a x-box from a friend when he got a 360 and my brother bought Halo 1 and 2 I played and beat them both. Here is what I think.

Seriously, it is a okay game, but it dose nothing innovative and has no replay value at all to me. I barely wanted the finish the game, it was boring. Half-Life 2 is WAY better! In HL2 you can overturn a table and hide behind it and shoot at people, in Halo you can shoot at people and they wont die until you hit them 50 times. Everyone always goes on about how Halo is so fucking awesome and all this shit! No it is not! It is one of the worst games I ever played, and I have played some bad games.

Why do you all claim it is so awesome?

What is it about the game that is not in another FPS?

So you can dual weld big whoop-de-frigging-doo!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [PlastoJoe](#) on Wed, 28 Mar 2007 04:12:29 GMT

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You go from saying it's an okay game to saying it's one of the worst you've ever played? Did you lose a match right in the middle of typing this? At least be consistent.

Try not to use the assault rifle so much and you won't have to hit them 50 times.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Tunaman](#) on Wed, 28 Mar 2007 04:49:10 GMT

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ehhh.. I seemed to have more fun with it with my friends than renegade lol

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Rocko](#) on Wed, 28 Mar 2007 05:10:10 GMT

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It looks better in comparison to everything else that is out there for the xbox.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [icedog90](#) on Wed, 28 Mar 2007 05:30:25 GMT

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I agree with Viking. Halo is not a very good game at all. It is missing SO MUCH in gameplay. It is THE most overrated game in the world.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Dave Anderson](#) on Wed, 28 Mar 2007 05:32:57 GMT

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I never really liked Halo either. The single player was not very fun to play, and the multi-player was only good with over 4-6 people.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Zion](#) on Wed, 28 Mar 2007 07:28:48 GMT

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The end of Half-Life 2 was a great laugh for me and i never used to like that type of games. Now i'm actually considering getting HL1 and Episode 1.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Renerage](#) on Wed, 28 Mar 2007 07:55:37 GMT

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In my opinion, a way better game in terms of gameplay, and multiplayer (excluding the online) is:

Red Faction

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [light](#) on Wed, 28 Mar 2007 09:53:24 GMT

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I've played my way through both Halo 1 and 2 with a mate and I found both very enjoyable.

It's got a solid thought out storyline (for a video game) and gameplay that can be both challenging and fun.

Half-life 2 on the other hand is a series of "Go here and get past the bad people/zombies" which didn't keep my interest.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Ghostshaw](#) on Wed, 28 Mar 2007 10:36:49 GMT

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Halo 2 is very very big fun when you go online on for example Xlink(which is free) and play games of (team)paintball. This absically means that you have a battle rifle and nades and a headshot with the battle rifle is an instant kill(due to reduced armor and damage multipliers). ITS HUGE FUN!

-Ghost-

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?
Posted by [Crusader](#) on Wed, 28 Mar 2007 12:22:24 GMT

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I absolutely agree with Viking in this matter. Halo is the most overrated game today.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?
Posted by [Renx](#) on Wed, 28 Mar 2007 12:31:05 GMT

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As many times as people will try, you can't compare console shooters to PC shooters. PC shooters will win hands down every time. Halo is a very good console shooter, and in terms of other console shooters it is only outdown by Gears of War in my opinion.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?
Posted by [Oblivion165](#) on Wed, 28 Mar 2007 12:36:33 GMT

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Merovingian wrote on Wed, 28 March 2007 03:28The end of Half-Life 2 was a great laugh for me and i never used to like that type of games. Now i'm actually considering getting HL1 and Episode 1.

HL2:Ep1 is awesome! I cant believe i have to wait until November for HL2:Ep2

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?
Posted by [Jonty](#) on Wed, 28 Mar 2007 15:27:12 GMT

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I quite liked Halo on PC, more than I liked the HL2 demo I downloaded and definitely more than Renegade singleplayer.

I'm waiting for Halo2 Vista now, which I'll get whenever it comes out.

I guess I just like sci-fi stuff like that a lot though, and not zombie headcrab things.

EDIT: I'm liking my BF2142 demo a lot too, make of that what you will!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [cheesesoda](#) on Wed, 28 Mar 2007 19:15:18 GMT

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Merovingian wrote on Wed, 28 March 2007 03:28The end of Half-Life 2 was a great laugh for me and i never used to like that type of games. Now i'm actually considering getting HL1 and Episode 1.

He's talking about HALO...

I personally like Halo. It's not the best game, but it's sure better than most I've played.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 28 Mar 2007 19:35:33 GMT

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j_ball430 wrote on Wed, 28 March 2007 14:15Merovingian wrote on Wed, 28 March 2007 03:28The end of Half-Life 2 was a great laugh for me and i never used to like that type of games. Now i'm actually considering getting HL1 and Episode 1.

He's talking about HALO...

I personally like Halo. It's not the best game, but it's sure better than most I've played.

Yeah I agree. Great game, but not the best.

I'll have to admit though, Halo 2 is a hell of a ride online.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Viking](#) on Wed, 28 Mar 2007 19:54:33 GMT

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Half life 2 online is kinda laggy... Why can Valve not fix this?

Maybe its just my suck video card, I will not know because MY NEW VIDEO CARD HAD NO FUCKING ADAPTER LIKE IT WAS SUPPOSED TO!!!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Zion](#) on Wed, 28 Mar 2007 20:10:58 GMT

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Buy an adapter then?

Don't know about HL2 online but Gmod's netcode is horrible. CSS On the other hand is not that bad. So you can't say Sources netcode is stupid.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [icedog90](#) on Wed, 28 Mar 2007 21:25:35 GMT

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Uh, Gmod doesn't have its own netcode. It uses the SAME netcode as HL2DM and Counter-Strike: Source.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Zion](#) on Wed, 28 Mar 2007 22:00:16 GMT

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Why's it so crap then? I know it has to make props and that's why people spam it to crash servers but isn't their a way around it?

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [cmatt42](#) on Thu, 29 Mar 2007 00:21:55 GMT

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Eh, it was okay.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Sn1per74*](#) on Thu, 29 Mar 2007 01:47:03 GMT

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I love Halo! I don't think it's that great on single player, but I love playing multiplayer, even though I suck horribly at it. My friend has an Xbox and I love playing Halo 2 online. Will Halo 2 ever come out for PC?

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Doitie](#) on Thu, 29 Mar 2007 02:56:30 GMT

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You guys seem to have missed the actual shining part of Halo 2. Multiplayer. No one I know says that Halo or Halo 2's singleplayer is awesome. Everyone just plays through it to play through it. Then they play the multiplayer. In the summer me and 7-12 friends would go to a friends house and link a couple xboxes together and play huge Halo 2 battles. It is great fun. I mean you can have your own opinion but to discount Halo 2 and Halo because of the singleplayer. The singleplayer is not much fun at all. Just like Renegades, just like HL2s (in my opinion attack away), just like to tell you the truth most of the games I play.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [ballstein](#) on Thu, 29 Mar 2007 03:22:23 GMT

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Halo's single player is fun, but not that great. The reason that Halo is one of my favorite games is the multiplayer. I have always loved linking 2 xbox's together and playing 4v4 with friends or getting online with Halo 2 and playing against people. That's why it's such a great game. Ren's still my fav multiplayer game though.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Viking](#) on Thu, 29 Mar 2007 03:25:41 GMT

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Renegade FTW!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [genetix](#) on Thu, 29 Mar 2007 04:12:31 GMT

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Group of friends all in their teens; prime years in highschool. 4 xbox's 4 tv's 4 copies of HALO 1. Party pack of donuts(few people work at the local donut shop), bunch of drinks(people work at the local wholesale grocery store). Fill up all 4 xbox's with people. Arrange everyone on coaches in the same room so people on one tv can't see any other tv screens.

Your about to have the best 6 hours of our life. For those of you who think not you probably haven't experienced it.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Rocko](#) on Thu, 29 Mar 2007 04:37:34 GMT

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Back in high school we played pong and masturbated.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [icedog90](#) on Thu, 29 Mar 2007 06:12:12 GMT

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I've been to Halo parties numerous times. Yeah, they were fun, but the game itself wasn't. Instead, it was fun to scream at people across the room...

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [nopol10](#) on Thu, 29 Mar 2007 10:09:18 GMT

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IMO, Gears of War has a great single player but Renegade has the best multiplayer.

Halo is just average.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Jerad2142](#) on Thu, 29 Mar 2007 17:51:13 GMT

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Halo PC version is way more fun for pc then it is for XBox.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Crusader](#) on Thu, 29 Mar 2007 18:46:43 GMT

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Jerad Gray wrote on Thu, 29 March 2007 13:51Halo PC version is way more fun for pc then it is for XBox.

I heard the same...Halo PC has been on my mind for a long time now. But I heard that it demands a solid comp. Is this true?

If it is, then I need to upgrade my rig big time.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Jonty](#) on Thu, 29 Mar 2007 19:16:22 GMT

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IronBalls wrote on Thu, 29 March 2007 19:46Jerad Gray wrote on Thu, 29 March 2007 13:51Halo PC version is way more fun for pc then it is for XBox.

I heard the same...Halo PC has been on my mind for a long time now. But I heard that it demands a solid comp. Is this true?

If it is, then I need to upgrade my rig big time.

I can run it fine with a 3.4Ghz Sempron (OK, that's 2.4Ghz then), 1.5Gb of RAM and a GF6200. Which reminds me, I need to get a new graphics card.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Canadacdn](#) on Thu, 29 Mar 2007 19:22:11 GMT

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I thought the first Halo for computer was good, but I didn't really like Halo 2.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Nukelt15](#) on Thu, 29 Mar 2007 19:41:04 GMT

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There are a lot of things I like about Halo, but there are also a lot of things I don't like. I've played both Halo and Halo 2 on XBox and find them to be amusing but largely unimpressive, especially since both games have some very silly gameplay mechanics (Halo 1's immortal vehicles that transfer all damage done to them to the passengers instead, Halo 2's lack of falling damage, etc).

A lot of that, I'm sure, comes from the fact that I've never been too fond of console shooters- the controls piss me off and they usually lack quite a bit of depth compared to their PC counterparts. However, Halo falls far, far short of being even in the top fifteen shooters of all time; maybe it would rate top ten for consoles, but certainly not overall. Then again, I also have spectacularly high expectations for my shooters; my introduction to the FPS genre was Tribes.

Honestly, I would buy Halo 2 PC if it were available for XP; I liked Halo PC just well enough to make it worth buying (though certainly not at full release price). I refuse, however, to believe that a game which was made to run on an XBox would somehow require a brand new OS- even with graphics upgrades- and I just flat out will not ever buy Vista. I don't plan on buying an XBox either, so Halo 2 for me will wait until either someone cracks it to work with XP or MS wises up and does the same.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [cmatt42](#) on Thu, 29 Mar 2007 19:51:03 GMT

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Jerad Gray wrote on Thu, 29 March 2007 11:51Halo PC version is way more fun for pc then it is for XBox.

I would hope so; I've never played the PC version of Halo on the Xbox.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Sniper_De7](#) on Thu, 29 Mar 2007 21:36:51 GMT

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The single player in Halo was just soooooooooooooo boring. I mean I think I've played through it once, or maybe twice. I got easily just as bored with Halo 2 that I didn't even play more than 3 missions or whatever it is. I guess you *could* say the same thinga bout Goldeneye for me (at least for single player) Just that after you got done you could do it on a harder level and you got rewarded with a new level. That, and the fact that if you did them under certain times you got cheats - so there was a lot of stuff to shoot for. (After doing this there isn't much point to do more)

I'd still say the MP in goldeneye was much better, just because of the wide variety of weapons, not only that but it introduced other game types (Hiding in complex with flag when no one knows how to get where you are, not to mention having to face a wall so that they can't tell where it is. The mines were fun and a lot of it was just really nice. Though PD is about the same I still prefer goldeneye just because it was first and because it's james bond.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [PlastoJoe](#) on Fri, 30 Mar 2007 03:24:20 GMT

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Well you know fall damage was turned off in Halo 2 because of the lunge attack. If you lunged down off of a ledge or something, you could die.

As for immortal vehicles, m'eh. Turned out good for tricking at least.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Nukelt15](#) on Fri, 30 Mar 2007 03:45:58 GMT

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That's a pretty lame reason to remove falling damage... if you aren't bright enough to use that move only when you won't fall into oblivion because of it, then you deserve what you get. Should self-inflicted splash damage should be removed because someone might try to use rockets or grenades at point blank? Games should penalize stupidity, not reward it. :/

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Spice](#) on Fri, 30 Mar 2007 04:29:36 GMT

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Command and Conquer is better than both Half Life and Halo.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Spice](#) on Fri, 30 Mar 2007 04:30:46 GMT

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EXdeath wrote on Thu, 29 March 2007 23:29Command and Conquer is better than both Half Life and Halo.

That's so true!!!!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Spice](#) on Fri, 30 Mar 2007 04:31:45 GMT

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EXdeath wrote on Thu, 29 March 2007 23:29Command and Conquer is better than both Half Life and Halo.

QFT.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Oblivion165](#) on Fri, 30 Mar 2007 05:15:11 GMT

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Spam-tastic!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [OWA](#) on Fri, 30 Mar 2007 11:50:55 GMT

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EXdeath wrote on Fri, 30 March 2007 05:29Command and Conquer is better than both Half Life and Halo.

You know Exdeath, you are totally right. Half Life was a good game, Halo not as good. Command and Conquer though, hell I have had more fun on that game than any other game ever. So it technically wins.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Doitie](#) on Fri, 30 Mar 2007 12:44:00 GMT

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Falling damage isn't off in Halo 2. If you fall off lockout or ascension or any of the maps with edges you will most certainly die. Short distance fall damage is off. You are a cyborg marine. Not a Rice-Paper and Glass Baby.

"The Master Chief is a SPARTAN-II Super Soldier, a biologically-enhanced and cybernetically-augmented commando. Extensive surgical alteration coupled with a rigorous lifelong training regimen has resulted in Master Chief being significantly stronger than even the strongest natural human, and his strength and fighting ability are further augmented by the advanced MJOLNIR battle armor he wears."

Also since when did everyone around here get on this ultra-pretentious kick?

"Then again, I also have spectacularly high expectations for my shooters; my introduction to the FPS genre was Tribes."

What is tribes like the Harvard of shooters? "I can see how you wouldn't understand, I did go to Tribes Law after all, chortle chortle." Should we all be impressed and take your opinions about Pinot Noir and the various city philharmonics as standards now?

"Games should penalize stupidity, not reward it."

Games DO penalize stupidity. If you use the sword at an upward angle and you fly through the person off the edge, theres no sword fairy who flies up and gently caresses you back to earth and pats you on the head. You fly off the edge and die. The reason why the damage from using the sword angled down would be such a problem is... If you use the sword angled down, it would kill you. If you used it angled up... it would fly you off the edge. Soooooo... Unless you were perfectly centered you couldn't use the sword. I know I know, if they had been educated at Tribes Law that would be easy for them you will say. That's not fun. Halo 2 is meant to be fast and fun. Swords would be a chore if you had to make sure your view was centered every time.

Anyhow it really bothers me when people get so very highfalutin about such trivial things. It's a game. You spend a good deal of your day posting on a old game's forum. Your time is not precious, you aren't a leading academic in the field of videogameology. Just say you don't like something for real reasons. Not because you have just so very high standards that you couldn't HELP but not like it.

Also Cocks

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [PlastoJoe](#) on Fri, 30 Mar 2007 13:28:15 GMT

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I'm not talking about flying off the edge of Lockout into oblivion. I'm talking about lunging down from a ledge to the floor below. When they tried to do that with fall damage, the speed from the lunge killed them when they landed. I think you could agree that would be pretty stupid.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Doitie](#) on Fri, 30 Mar 2007 14:03:02 GMT

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Right I was saying there IS still falling damage if you go flying off the map with the sword. But you are safe lunging down with it... Provided you don't lunge down off a ledge.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Jerad2142](#) on Fri, 30 Mar 2007 18:51:22 GMT

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Jonty wrote on Thu, 29 March 2007 13:16IronBalls wrote on Thu, 29 March 2007 19:46Jerad Gray wrote on Thu, 29 March 2007 13:51Halo PC version is way more fun for pc then it is for XBox.

I heard the same...Halo PC has been on my mind for a long time now. But I heard that it demands a solid comp. Is this true?

If it is, then I need to upgrade my rig big time.

I can run it fine with a 3.4Ghz Sempron (OK, that's 2.4Ghz then), 1.5Gb of RAM and a GF6200. Which reminds me, I need to get a new graphics card.

It can run with less than that I played it with 500MB of ram and 5200FX and it will run fine as long as you keep specular turned off. The graphics are also way better on pc (Like master chief and the elites 3D models are improved a lot). And the difficulty is also scaled up (AI in general is much smarter).

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Viking](#) on Fri, 30 Mar 2007 18:55:32 GMT

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Renegade FTW!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Crusader](#) on Fri, 30 Mar 2007 19:45:20 GMT

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Viking wrote on Fri, 30 March 2007 14:55Renegade FTW!

Renegade > Halo

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Jonty](#) on Fri, 30 Mar 2007 19:55:46 GMT

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I have to agree on that!

However, I still love Halo, and I've just preorder Halo2 PC, which is apparently released half-way through May.

Which look awesome, by the way.

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Sn1per74*](#) on Sat, 31 Mar 2007 03:20:35 GMT

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Great Avatar Viking!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [Jerad2142](#) on Sat, 31 Mar 2007 16:06:07 GMT

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Sn1per74(2) wrote on Fri, 30 March 2007 21:20Great Avatar Viking!

Hail EA!

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [terminator 101](#) on Sat, 07 Apr 2007 06:26:57 GMT

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I played halo, and to me it is basically Unreal Tournament 1 with vehicles, reloading and different maps.

Anyway, I know this one game(on PS3) that is very similar to Halo. It is called Resistance: Fall of the Man. However, unlike Halo, RFOM huge maps, more weapon variety, and requires more strategy. It has two races: human and Chimera. Humans can use radar and sprint indefinitely(but can't shoot while running). Chimera can't really use radar much but can go into rage mode(for short time) and during that time, they can run and shoot, see through walls and do more damage. No vehicles in multiplayer, but they don't make the game any less fun. No on-line multiplayer split screen though.

Other than these things, the game is basically a much better version of halo(minus on-line multiplayer split screen).

Subject: Re: So ummm... Why dose everyone say Halo is so f*king awesome?

Posted by [jsmi12345](#) on Mon, 16 Apr 2007 23:13:15 GMT

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I PLAY HALO AT MY FRIENDS HOUSE AND IT IS O.K. BUT THERE IS ALOT BETTER GAMES OUT THERE. BACK WHEN HALO 1 WAS RELEASED IT WAS A GAMING FRANCHISE BUT NOW IT IS JUST ANOTHER GAME ON THE MARKET. AND A LITTLE OFF TOPIC BUT CAN NE1 TELL ME WHERE I CAN GET C&C3 CHEAP(NOT ON E-BAY)WHEN IT IS RELEASED IF IT IS NOT ALREADY RELEASED?

File Attachments

1) [K.bmp](#), downloaded 81 times
