
Subject: What's this?

Posted by [nopol10](#) on Sat, 24 Mar 2007 01:32:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

I just joined Jelly-Server Mappack and I got this:

I don't have any hacks or whatever and I'm using the Renguard Beta, what's wrong?

File Attachments

1) [renguardscrewedup.PNG](#), downloaded 870 times

COMMAND & CONQUER RENEGADE

Experience C&C from a whole new perspective.



[Community MOTD](#)

[Server List](#)

[Beginner's Guide](#)

[Help](#)

[About RenGuard](#)

[RenGuard.com](#)

[Support Chat](#)

[Renegade Wiki](#)

[Terms of Service](#)



ERROR

We didn't find you in any server on the RenGuard network. [Click here](#) to try again.



[09:16] To launch Renegade, please click 'Renegade'.

[09:16] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.

[09:19] You have joined Jelly-Server.com [MapPack].

[09:19] Message from RenGuard: You have been kicked from the RenGuard Network by RenGuard for: Radar Hack

[09:19] You have been disconnected from RenGuard, Nopol.

Renegade

Options

Renegade

Options

RenGuard 1.032 *BETA 5* - 431 user(s) on 83 server(s).



Command and Conquer: ...

RenGuard 1.032 *BET...

Subject: Re: What's this?
Posted by [Lone0001](#) on Sat, 24 Mar 2007 02:56:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have got this problem too and same as him i don't use hacks I just loaded renegade up again and it worked.

Subject: Re: What's this?
Posted by [Tunaman](#) on Sat, 24 Mar 2007 04:01:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

I got booted from Jelly about 9 times in a row for it in a few minutes before I just gave up on the new beta. :\

Subject: Re: What's this?
Posted by [0x90](#) on Sat, 24 Mar 2007 05:47:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

i guess there are just some small bugs / false positives regarding radarhack on this new beta which need to be fixed since radarhack detection is new and not that trivial!

just be patient and wait for the final release. im pretty sure this detection method is the right way to go!

regards
0x90

Subject: Re: What's this?
Posted by [trooprm02](#) on Sat, 24 Mar 2007 05:53:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

stop h4x=no kick, just turn em all off b4 playing in jelly

Subject: Re: What's this?
Posted by [nopol10](#) on Sat, 24 Mar 2007 11:55:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Sat, 24 March 2007 13:53stop h4x=no kick, just turn em all off b4 playing in jelly

You miss the point entirely...
