Subject: CnC_Canyon Barracks glitch?
Posted by Crusader on Wed, 21 Mar 2007 13:58:41 GMT
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Subject: Re: CnC_Canyon Barracks glitch?
Posted by Ryu on Wed, 21 Mar 2007 16:33:03 GMT
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The server most probably had a teleporter hidden ontop to stop you from useing that "glitch".

Subject: Re: CnC_Canyon Barracks glitch?
Posted by puddle_splasher on Wed, 21 Mar 2007 22:12:41 GMT
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Alex wrote on Wed, 21 March 2007 10:33The server most probably had a teleporter hidden ontop to stop you from useing that "glitch".

If so, the teleporter should take him away from his own BAR. But on this occasion it put him inside it?

More to the point! What server did this happen on?

Subject: Re: CnC_Canyon Barracks glitch?
Posted by Ryu on Wed, 21 Mar 2007 22:15:36 GMT
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Well, Maybe the person that modded the map thought he could use the teleporter if he was on Nod?

Subject: Re: CnC_Canyon Barracks glitch?
Posted by Crusader on Wed, 28 Mar 2007 02:48:35 GMT
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Subject: Re: CnC_Canyon Barracks glitch?
Posted by Renerage on Wed, 28 Mar 2007 08:06:21 GMT
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I think if you can imagine it, any kind of bug can happen at least once.

Subject: Re: CnC_Canyon Barracks glitch?
Posted by Crusader on Wed, 28 Mar 2007 12:16:46 GMT
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Subject: Re: CnC_Canyon Barracks glitch?
Posted by TD on Mon, 09 Apr 2007 14:15:11 GMT
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I think you smoked a big pot of rene before you played that map and became rene-high.

Subject: Re: CnC_Canyon Barracks glitch?
Posted by Crusader on Mon, 09 Apr 2007 18:24:59 GMT
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Subject: Re: CnC_Canyon Barracks glitch?
Posted by MexPirate on Wed, 11 Apr 2007 11:57:57 GMT
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No rene-smokin plx