
Subject: XpzElite [by the XpzDev team] ... a scripts.dll bot

Posted by [theplague](#) on Sun, 18 Mar 2007 13:29:01 GMT

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Off the Xphaze forums:

Quote: XiaoRulez (Xphaze Forums)Well, it's been a while since we (the XpzDev team) started work on XpzElite. It's been a bumpy ride, but we sat thou*cheat name removed* most of it. As you may have all seen recently, the Xphaze community has taken a blow, one in which many members have left the community. This is upsetting because all but 2 members of the dev team where in the group whom left.

This project requires all the team members input and support, as well as support from the community, that is why it is, as of now, no longer in development.

I'm shore that many are happy with the new brenbot, and wouldn't have it any other way ;P

These people made it happen, thanks for a wonderful memory:

Andysh - Main organiser, coder, you kept it together.

Matty3K10 - Main objects developer (sorry i didn't add you before... no excuse Y_Y sorry, red makes you special tongue.gif)

Mark - Main web coder, IRC adviser, thank you for being apart of this project.

Aslyfox - Irc adviser/coder.

VashTS - The man...

XiaoRulez - myself ;P, Coder

Now, you may ask, 'why am i reading this all?', 'GET TO THE POINT XIAO!'... okey, will do.

The reason i'm posting this as you may have read is that this project is no longer in existance. Thesefore, I have consolted with the team manager, and we have decided to release the code. Remember, this code is not a fully functional version, but it does include some cool stuff which are not in any other bot biggrin.gif

Some of the 'cool stuff':

- Multi-Threaded (hope i did this the right way, but it works tongue.gif), if you use a CPU with hyperthreading, or duel/quad/gazillion core, then you won't see any slowdown of your server due to the bot. Otherwise, there might be a 5ish SFPS slowdown at server startup, changemap and shutdown. and a 1 to 2 SFPS slowdown during operation. (When using a 24 player server)
- There has been a thread set out to be a TS, auto channel switching thing. (Just need to add a few additions, simple socket usage is added, for those java programmers, it's all done for you, which should be easy for you ;P)
- Crates (i belive i put that in :S)
- MySQL based. (You can have a server cluster, ie. 3 FDS's, they will use the same banlist, honor/level list)
- Honor system (Experiance based ranking system)
- Web panel, all player and server information, accesable from fast loading, javascript enabled, dynamic PHP pages (admin web pannel has been made by Mark and is not included within this release, if he chooses to do so, then it falls under the same conditions as this release)

- other stuff... just take a look.

Now a few notes:

- easy socket object
- renguard isn't fully working, someone figger it out tongue.gif everythign looks right.
- XpzDev team is NOT providing furthur support for this project, so please do not ask for updates/fixes (don't count on time consuming questions beeing answerd by a team member, but feel free to try tongue.gif)

Nitty Gritty Agreements:

BY downloading this, you agree to:

- If you are to post a built version of this program, you MUST also include the source code. (Dosn't have to be in one file, but must be accessable from one place)
- Copyright law states that the creator holds exclusive copyright to the creation. The XpzDev team is granting everyone and anyone rights to use/change and distribute the software while abiding to the conditions listed.
- This has only been posted here (Xphaze Forums), if you are to post it on another forum, or post the file to another place, you MUST attach this post to the file you post. (either zip it into the file as a text file, or post it as a quote)
- If you try to profit from this, we WILL hunt you down. (and ask for a commition tongue.gif nono, just kidding. SELL THIS AND DIE)
- Please credit the XpzDev team when you deem acceptable.

Now, a few experianced programmers might go: 'ZOMG!!! WRONG!! WRONG WRONG!!! MEMORY LEAK! BAD ORGANIZATION!'... fine, just remember, i did this in highscool, and i realize the stuff i did wrong now that i'm in uni X_X

Edit: uploaded: (good god... i can't upload files larger tham 1mb, andalso no rar's sleep.gif) if any other admin can help (mark tongue.gif) and add this to the server and edit this post... thx

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<http://www.filefactory.com/file/458b30/>
<http://rapidshare.com/files/21307628/XpzBot.zip.html>
<http://www.megaupload.com/?d=XCI65GYF>
<http://www.mediafire.com/?6moym1tjjmg>
http://www.wikiupload.com/download_page.php?id=104541
<http://www.yourfilelink.com/get.php?fid=299593>
<http://www.savefile.com/files/557171>
<http://fileho.com/download/b86ad4969760/XpzBot.zip.html>
<http://www.yourfileupload.com/file.php?fil...85280839efcd0ad>
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File Attachments

1) [XpzElite_Web.rar](#), downloaded 319 times

Subject: Re: XpzElite [by the XpzDev team] ... a scripts.dll bot
Posted by [CarrierII](#) on Mon, 19 Mar 2007 16:49:20 GMT
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I feel I should point out that the Fog Crate will be in this somewhere, and it rocks.

Subject: Re: XpzElite [by the XpzDev team] ... a scripts.dll bot
Posted by [matty3k10](#) on Mon, 19 Mar 2007 23:19:47 GMT
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Quote:I feel I should point out that the Fog Crate will be in this somewhere, and it rocks.

lucky you
