Subject: Make skins look like the original one with just a different color
Posted by Lopez on Tue, 13 Mar 2007 16:29:40 GMT

Yo ..

I'm just trying to edit some skins and something caught my eyes.

In this screenshot, the red skin is the original one, the green is an skin someone else made and the pink one is the one I made.
But you can see that the one I made isn't that exact like the green one. The green on is axact the same like the original one, but just a different color.

I want to make mine looking axact like the original one, only with differnt colors.

Can anyone explain me how I get it that exact?

TYFVM!~

Subject: Re: Make skins look like the original one with just a different color
Posted by JeepRubi on Tue, 13 Mar 2007 16:31:51 GMT

Go to image>edit>Hue/saturation. Then move the hue slider back and forth untill you get what you want.

Subject: Re: Make skins look like the original one with just a different color
Posted by Lopez on Tue, 13 Mar 2007 16:35:59 GMT

Thank you.

Subject: Re: Make skins look like the original one with just a different color
Posted by Lopez on Tue, 13 Mar 2007 17:21:42 GMT

Another question .. I'm trying to change the color of Shakura and Rav but then the skin color also changes. Is there any way to only change their color clothes wihtout changes their skin color?

And where can I edit my post .. I don't see any edit button.
I only see it on this post, but not on my previous posts ..

Thx!~

Subject: Re: Make skins look like the original one with just a different color
Posted by danpaul88 on Tue, 13 Mar 2007 18:14:07 GMT
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I think you can use the selection tool to select the areas you want to adjust, and change those without affecting the other parts of the image. In paintshop pro you change the selection mode from box to draw mode or something (been a while since I used paintshop).

not sure about photoshop, but the same idea should apply.

Subject: Re: Make skins look like the original one with just a different color
Posted by JeepRubi on Tue, 13 Mar 2007 18:40:07 GMT
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Your best bet it to use the polygon mask tool, and then to change the hue after that.

Subject: Re: Make skins look like the original one with just a different color
Posted by Lopez on Tue, 13 Mar 2007 18:58:08 GMT
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Hmm weird ://

But ehm, a different question. I wanna change the colors of my radar. So GDI, which is yellow on the radarm should be blue etc.

I've never seen that before so is it possible? And if it is, how can I change them?

THX!~

Subject: Re: Make skins look like the original one with just a different color
Posted by JeepRubi on Tue, 13 Mar 2007 19:15:43 GMT
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I think its possible, but it may make it so your unable to join servers. I think jonwil knows, lets see if he responds

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Subject: Re: Make skins look like the original one with just a different color
Posted by Tunaman on Tue, 13 Mar 2007 19:22:19 GMT
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Right now, there are three white boxes on the right side of the HUD_main.dds. The way the HUD works currently is it just takes the red channel out of the white boxes for nod, and the yellow color

out of the white for GDI.. So you technically can change the color of the dots on the radar but you're limited to just the colors that make up yellow. Just fool around with the white boxes on the right(one is for infantry, one is for vehicles, one is for nukes/objectives) and see what happens.

Subject: Re: Make skins look like the original one with just a different color
Posted by JeepRubi on Wed, 14 Mar 2007 13:22:18 GMT
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I thought you meant having a different HUD texture for either team, but now I see what you mean, shouldnt be too much of a problem.

Subject: Re: Make skins look like the original one with just a different color
Posted by Lopez on Wed, 14 Mar 2007 15:04:09 GMT
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Ralphzehunter wrote on Tue, 13 March 2007 13:22Right now, there are three white boxes on the right side of the HUD_main.dds. The way the HUD works currently is it just takes the red channel out of the white boxes for nod, and the yellow color out of the white for GDI.. So you technically can change the color of the dots on the radar but you're limited to just the colors that make up yellow. Just fool around with the white boxes on the right(one is for infantry, one is for vehicles, one is for nukes/objectives) and see what happens. I don't see any with boxes?

Jeep Rubi wrote on Wed, 14 March 2007 07:22I thought you meant having a different HUD texture for either team, but now I see what you mean, shouldnt be too much of a problem.Well, you giving me an idea. For each time a different HUD color if that is possible.