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Subject: Script idea.

Posted by [Viking](#) on Fri, 09 Mar 2007 02:46:56 GMT

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A boink sound script! Plays different boink sounds depending on what you did!

You get a headshot it will play "HEADSHOT!"

Get 2 or so kills in a row "KILLING SPREE!"

Get a regular kill "HOLY SHIT!"

Something like that would be cool!

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Subject: Re: Script idea.

Posted by [Jerad2142](#) on Fri, 09 Mar 2007 03:30:30 GMT

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And then Monster Kill (with cool echoing voice)?

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Subject: Re: Script idea.

Posted by [Canadacdn](#) on Fri, 09 Mar 2007 04:10:17 GMT

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MMMMMMMonster Kill!

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Subject: Re: Script idea.

Posted by [Tunaman](#) on Fri, 09 Mar 2007 05:24:27 GMT

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That would be awesome.. I'd like just to have a different boink for each time I killed someone tho, lol. The same thing over and over gets kinda repetitive. ;\

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Subject: Re: Script idea.

Posted by [Ryu](#) on Fri, 09 Mar 2007 05:35:51 GMT

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DOMINATING!

LLLLLUDICRIS KILL!

No, These sounds on css piss me off, Badly, "HEADSHOT" is the worst culprit, Especially when there are hackers around.

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Subject: Re: Script idea.

Posted by [crazfulla](#) on Fri, 09 Mar 2007 05:36:13 GMT

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Also possibly Boink sounds for when you destroy a tank.

Only thing is, if you want a voice that says Monstor Kill, ppl would have to DL it. But I sure would!

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