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Subject: [model/replacement]New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Wed, 28 Feb 2007 15:26:56 GMT

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ok you lot said more detail needed on the hands well here it is enjoy to your hearts content

PLEASE DONT POST IN THIS THREAD SO I CAN KEEP ALL MODELS CLOSE TO EACH POST please post in the old weapons replacent thread or pm me

#### File Attachments

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- 1) [newp90withgoodhands.wmv](#), downloaded 341 times
  - 2) [p90texsfx.zip](#), downloaded 569 times
  - 3) [p90black.zip](#), downloaded 317 times
- 

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Wed, 28 Feb 2007 16:49:25 GMT

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ok next is the M16A2 Rifle Replacement Enjoy  
and happy senceless killing!!

#### File Attachments

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- 1) [M16a2.wmv](#), downloaded 334 times
  - 2) [rifle replacement M16A2.zip](#), downloaded 599 times
- 

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Canadacdn](#) on Wed, 28 Feb 2007 17:21:26 GMT

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Pictures?

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Wed, 28 Feb 2007 17:36:44 GMT

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Urimas wrote on Wed, 28 February 2007 10:26

PLEASE DONT POST IN THIS THREAD SO I CAN KEEP ALL MODELS CLOSE TO EACH POST please post in the old weapons replacent thread or pm me

erm i asked you not to post on this thread so my guns arnt all over the place -.-

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Subject: Re: New Weapon Replacements by URIMAS!!!

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Posted by [rm5248](#) on Wed, 28 Feb 2007 21:54:32 GMT

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Urimas wrote on Wed, 28 February 2007 11:36  
PLEASE DONT POST IN THIS THREAD SO I CAN KEEP ALL MODELS CLOSE TO EACH  
POST please post in the old weapons replacent thread or pm me  
erm i asked you not to post on this thread so my guns arnt all over the place --

There's an 'edit' button you realize.

---

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Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Jerad2142](#) on Thu, 01 Mar 2007 04:29:28 GMT

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You should just start all over make one post and put all the weapons in as quick as you can.

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Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Urimas](#) on Thu, 01 Mar 2007 19:40:54 GMT

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hmm ok but the edit button does not last very long :s

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Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Urimas](#) on Thu, 01 Mar 2007 21:37:09 GMT

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i hope you enjoy this one it took a good 30 mins to an hour to animate this \*heavy breathing\* the  
glock is now killer

<http://img440.imageshack.us/img440/9424/glockkh8.png>

---

#### File Attachments

- 1) [glock.wmv](#), downloaded 231 times
  - 2) [glock.zip](#), downloaded 201 times
- 

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Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [slavik262](#) on Thu, 01 Mar 2007 22:09:21 GMT

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---

lovely. But one thing. The animations are taking much longer than the actual reload time, which

---

can get sorta disorienting online. Can you speed it up a bit?

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Fri, 02 Mar 2007 00:12:12 GMT

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---

well then it would look freaky :s

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [slavik262](#) on Fri, 02 Mar 2007 02:50:48 GMT

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Yah but a happy median would be nice. Something between the two. Not so fast it looked like on crack, but within a second or so of the actual reload time. Also, the arm fabric looks a bit rough. Could it be smoothed?

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Fri, 02 Mar 2007 22:59:20 GMT

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here is my new katana and the animations are correct

<http://img338.imageshack.us/img338/1346/katanagz6.png>  
enjoy i know im gona use it

#### File Attachments

- 1) [katana.wmv](#), downloaded 266 times
  - 2) [katana.zip](#), downloaded 193 times
- 

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [slavik262](#) on Sat, 03 Mar 2007 23:34:47 GMT

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The katana will be awesome for your map. But until then, can we have something more, gunlike for model replacements?

Btw, the arms and hands are looking more and more amazing. The fabric looks much better. Keep it up.

---

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Slave](#) on Sat, 03 Mar 2007 23:57:15 GMT

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agreed, hope the revision of your older weapons will be masterpieces.

---

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [OWA](#) on Sat, 03 Mar 2007 23:58:57 GMT

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---

I really like what you are doing here Urimas. If you want to come and rig some of the guns for Red Alert 2: Apocalypse Rising, you are welcome to

Here are a couple of guns below

---

### File Attachments

1) [Colt 45 render \(DA\).jpg](#), downloaded 510 times

---



2) [at42.jpg](#), downloaded 483 times



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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Sun, 04 Mar 2007 12:02:05 GMT

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---

sure just send me a link to your forums/site sign me up on your team and i'll help

EDIT: is this for renegade or for Red Alert itself?

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [OWA](#) on Sun, 04 Mar 2007 17:43:31 GMT

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Urimas wrote on Sun, 04 March 2007 12:02sure just send me a link to your forums/site sign me up on your team and i'll help

EDIT: is this for renegade or for Red Alert itself?

This is a total conversion mod for Renegade that turns it into Red Alert 2

Forums here

The site is having a few technical difficulties presently so it may or may not be active.

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Sun, 04 Mar 2007 18:57:07 GMT

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Board Message

Sorry, an error occurred. If you are unsure on how to use a feature, or don't know why you got this error message, try looking through the help files for more information.

The error returned was:

Sorry, the server is too busy to handle your request, please try again in a moment

erm boards having problems to?

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Slave](#) on Sun, 04 Mar 2007 20:24:58 GMT

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---

lol yeah... millions of people are downloading your customized goodness. makes the server lag a little.

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Zion](#) on Sun, 04 Mar 2007 21:26:04 GMT

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It's CnC Sources problem, not urimas. They all overloaded te CPU and aparently it's back up.

---

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Sun, 04 Mar 2007 23:26:34 GMT

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---

humpf i just got kicked from the BadDog gaming server for "cheating" i played for 5 years never needed cheats i got evil satanic skills (in other words i had 56 kills 7 deaths) and a pissed off mod (i killed him 20 times he killed me once) banned me for "cheating" more like whooping his perfetic arse.

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Blazea58](#) on Mon, 05 Mar 2007 06:22:56 GMT  
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That katana is a waste of polygons and should be at most 350 imo for something so small and unneeded in terms of its shape. Someone said it was around 1500, and thats a huge amount for that, as well its texture is kinda iffy. Can you upload the Gmax of it? I just think you could make it look 90% the same with 65% less polygons. Otherwise amazing hand work there, that can be a huge task for anyone that doesnt have time to burn.

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---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Zion](#) on Mon, 05 Mar 2007 08:16:39 GMT  
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---

BadDog gaming has only been around.... 2 months? How the hell do you work out that you've been playing there for 5 years?

PS. i know tony had another clan/community before that.

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Urimas](#) on Mon, 05 Mar 2007 14:27:00 GMT  
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---

ive been playing renegade for 5 years not the server i said ive never cheating in the 5 years that ive played renegade ( people misunderstand me alot :/ )

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Zion](#) on Mon, 05 Mar 2007 22:55:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Just the way you type it lol.

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [bocoboco](#) on Fri, 20 Jul 2007 23:21:28 GMT  
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---

FINALLY AFTER MANY MONTHS IM BACK AND BETTER THAN BEFORE!!!!!!

i finally started playing renegade again and im so used to counter strike source guns (o love ur famas urimas). Is there any chance you can give ur famas f1 the good black handsand post it

---



please?

bocoboco-SFE- Renegade's finest soldiers

---

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Scrin](#) on Mon, 23 Jul 2007 20:35:10 GMT

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Urimas wrote on Wed, 28 February 2007 09:26ok you lot said more detail needed on the hands well here it is enjoy to your hearts content

PLEASE DONT POST IN THIS THREAD SO I CAN KEEP ALL MODELS CLOSE TO EACH POST please post in the old weapons replacent thread or pm me once again this is great mate! and you know what im love you!!!!

sry

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Slave](#) on Mon, 23 Jul 2007 21:29:04 GMT

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---

you do know that you replied to a 6 months old message?

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [AoBfrost](#) on Tue, 24 Jul 2007 05:04:54 GMT

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---

Make the 3 different beta/pre-release snipers already danggit! I cant stand using the standard one, I want my game to be fully beta-fied.....I really want nod bugggy....someone make the nod bugggy too

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [OWA](#) on Wed, 25 Jul 2007 01:12:07 GMT

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I think Urimas is gone for good D:

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [AoBfrost](#) on Wed, 25 Jul 2007 04:06:46 GMT

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Omg.....I swear, why cant someone just model the gun? I know it takes hours to do and lots of work, but i mean why cant someone model it and photoshop the texture? I could make the texture because i know how to use photoshop, if someone would just make the model...especially the other sniper seen in other screenshots, it had a green scope like the one in renegade right now, but it was more high tech looking.

---

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Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Thu, 17 Jan 2008 20:06:56 GMT

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---

long time no see just got windows vista and new (boned) hands (same as before just boned ) so yeah im not doing beta guns im only doing REAL guns

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [The Elite Officer](#) on Thu, 17 Jan 2008 20:31:49 GMT

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Because WE as HUMANS are VERY lazy AND we REALLY don't LIKE to WORK on THINGS alone.

Get the message? Good.

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [Urimas](#) on Thu, 17 Jan 2008 20:40:43 GMT

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xD very errrrrr well put

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!

Posted by [The Elite Officer](#) on Thu, 17 Jan 2008 20:50:12 GMT

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---

Yeah I was refering to this:

AoBfrost wrote on Wed, 25 July 2007 00:06Omg.....I swear, why cant someone just model the gun? I know it takes hours to do and lots of work, but i mean why cant someone model it and photoshop the texture? I could make the texture because i know how to use photoshop, if someone would just make the model...especially the other sniper seen in other screenshots, it had a green scope like the one in renegade right now, but it was more high tech looking.

Thanks!

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Gen\\_Blacky](#) on Thu, 17 Jan 2008 21:32:32 GMT  
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---

Urimas are you Back

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Urimas](#) on Thu, 17 Jan 2008 21:54:54 GMT  
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---

damm right i am!!!

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Gen\\_Blacky](#) on Thu, 17 Jan 2008 22:04:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [OWA](#) on Thu, 17 Jan 2008 23:05:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Welcome back man

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Urimas](#) on Thu, 17 Jan 2008 23:21:34 GMT  
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---

^\_^ well i'll be redoing that modern combat mod i was doing with new animations (no vechs) pure infantry battles.

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Gen\\_Blacky](#) on Thu, 17 Jan 2008 23:28:03 GMT  
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---

good not many people can do infantry animations. People like me

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Urimas](#) on Thu, 17 Jan 2008 23:43:22 GMT  
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---

well i cant animate infantry untill i learn how its set up

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Dreganius](#) on Fri, 18 Jan 2008 08:09:58 GMT  
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---

gunzgunzgunzgunzgunzgunzgunzgunzgunzgunz

I love your deagle and M249 SAW they are EPIC!! the P-90's good too.

Hmm, and the Colt rifle.

Love your work.

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Dreganius](#) on Fri, 18 Jan 2008 08:09:59 GMT  
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---

What the fuck doublepost

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---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [The Elite Officer](#) on Fri, 18 Jan 2008 13:22:49 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

One Winged Angel wrote on Thu, 17 January 2008 18:05>Welcome back man

You actually mean: Welcome black man

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Dealman](#) on Fri, 18 Jan 2008 14:00:57 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The Elite Officer wrote on Fri, 18 January 2008 14:22One Winged Angel wrote on Thu, 17 January 2008 18:05>Welcome back man

You actually mean: Welcome black man

You fail at being funny as normal...

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [The Elite Officer](#) on Fri, 18 Jan 2008 17:14:22 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Thanks, I am never funny over the web; only in person.

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---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Urimas](#) on Fri, 18 Jan 2008 17:45:05 GMT  
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---

o.....k..... well im gona be a bit busy now and then so i may not post sometimes but im still here

---

---

Subject: Re: New Weapon Replacements by URIMAS!!!  
Posted by [Muad Dib15](#) on Sat, 19 Jan 2008 14:12:49 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Urimas wrote on Thu, 17 January 2008 17:21^\_^ well i'll be redoing that modern combat mod i was doing with new animations (no vechs) pure infantry battles.

Good, becuae it needed some work.

---