
Subject: Cambodia finished!

Posted by [Anonymous](#) on Tue, 21 Jan 2003 20:02:00 GMT

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Ok, I will post the link soon but I was an idiot and put in a 12mb song as the background music! Retarded huh? And now I can't open the leveledit file. So I will have to redo the whole of the commando parts over again. But here are some screenies of the finished

product. <http://www.n00bstories.com/image.fetch.php?id=19>

[07493711http://www.n00bstories.com/image.fetch.php?id=17](http://www.n00bstories.com/image.fetch.php?id=17)

[29126309http://www.n00bstories.com/image.fetch.php?id=17](http://www.n00bstories.com/image.fetch.php?id=17)

[58122728http://www.n00bstories.com/image.fetch.php?id=15](http://www.n00bstories.com/image.fetch.php?id=15)

[92246911http://www.n00bstories.com/image.fetch.php?id=11](http://www.n00bstories.com/image.fetch.php?id=11)

[16811486http://www.n00bstories.com/image.fetch.php?id=11](http://www.n00bstories.com/image.fetch.php?id=11)

[34076210http://www.n00bstories.com/image.fetch.php?id=15](http://www.n00bstories.com/image.fetch.php?id=15)

[71980282http://www.n00bstories.com/image.fetch.php?id=17](http://www.n00bstories.com/image.fetch.php?id=17)

[66072177http://www.n00bstories.com/image.fetch.php?id=12](http://www.n00bstories.com/image.fetch.php?id=12)

[72983310http://www.n00bstories.com/image.fetch.php?id=17](http://www.n00bstories.com/image.fetch.php?id=17)

[35879901http://www.n00bstories.com/image.fetch.php?id=13](http://www.n00bstories.com/image.fetch.php?id=13)

[23833903http://www.n00bstories.com/image.fetch.php?id=17](http://www.n00bstories.com/image.fetch.php?id=17)

[36501525http://www.n00bstories.com/image.fetch.php?id=18](http://www.n00bstories.com/image.fetch.php?id=18) 44675706 Just played it, not laggy!

whooot! I'm also stupid as only the host can hear the music apparently. Here is the link to it

though. http://www.fileplanet.com/dl.a.spx/?planetcnc/ammo/nova/c_c_dm_cambodia.zip errors

on it, 2 PT zones (one on each chopper) don't work. But the other 2 do. The third error is a hole in

the map, but it doesn't effect gameplay. You can play the map from this link or wait another

couple of days and get the map minus the 12mb song and the errors from Renegade Realm. But as

I said, me and a buddy just played it online 1 on 1, simply awesome fun! [January 21, 2003,

20:31: Message edited by: DeafWasp]

Subject: Cambodia finished!

Posted by [Anonymous](#) on Tue, 21 Jan 2003 20:42:00 GMT

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Supr3m3 W00t4g3!! But I wish you could hear the music Tool Rules

Subject: Cambodia finished!

Posted by [Anonymous](#) on Wed, 22 Jan 2003 09:06:00 GMT

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Cool! I'm going to get it now, then get the updated map later [January 22, 2003, 09:08:

Message edited by: try_lee]

Subject: Cambodia finished!

Posted by [Anonymous](#) on Wed, 22 Jan 2003 10:25:00 GMT

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map looks good.especially the water.

Subject: Cambodia finished!

Posted by [Anonymous](#) on Wed, 22 Jan 2003 10:32:00 GMT

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Umm...can CNC Zone still post it? [January 22, 2003, 10:32: Message edited by: Neo227]

Subject: Cambodia finished!

Posted by [Anonymous](#) on Wed, 22 Jan 2003 11:10:00 GMT

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no, but you can post the updated version. ETA: 4 hours.

Subject: Cambodia finished!

Posted by [Anonymous](#) on Wed, 22 Jan 2003 13:34:00 GMT

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It actually looks like a decent map, ACK doesn't seem to have negativly commented yet so it must be good.

Subject: Cambodia finished!

Posted by [Anonymous](#) on Wed, 22 Jan 2003 17:00:00 GMT

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Thats becauses ACK is his "friend" heh I think... This map rules! and hey about the PTs that dont work... where were they? The 2 Helicopter ones work

Subject: Cambodia finished!

Posted by [Anonymous](#) on Wed, 22 Jan 2003 17:47:00 GMT

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no, ACK is my freind (i guess) and it isnt a *** n00b map either.And DELETE THE MAP AND DL THE FINAL VERSION IN THE NEW THREAD.
