
Subject: lol ren sp has the wrong sounds
Posted by [Veyrdite](#) on Sat, 10 Feb 2007 05:58:50 GMT
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lol
i find it wierd how i got the file so small
dunno if this was a original bug or created by cp/pkgs or something

File Attachments

1) [whoah2.avi](#), downloaded 217 times

Subject: Re: lol ren sp has the wrong sounds
Posted by [Viking](#) on Sat, 10 Feb 2007 10:26:43 GMT
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Yah I think the SBH sounds like that.

Subject: Re: lol ren sp has the wrong sounds
Posted by [Oblivion165](#) on Sat, 10 Feb 2007 17:38:17 GMT
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I dont get it.

Subject: Re: lol ren sp has the wrong sounds
Posted by [puddle_splasher](#) on Sat, 10 Feb 2007 22:06:08 GMT
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Oblivion165 wrote on Sat, 10 February 2007 12:38I dont get it.

Is that picture for real?

The donkey in the field looks the same

Subject: Re: lol ren sp has the wrong sounds
Posted by [Oblivion165](#) on Sun, 11 Feb 2007 03:50:38 GMT
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puddle_splasher wrote on Sat, 10 February 2007 17:06Oblivion165 wrote on Sat, 10 February 2007 12:38I dont get it.

Is that picture for real?

The donkey in the field looks the same

Yes I am a unfortunate looking person...What Donkeys? What field?

Subject: Re: lol ren sp has the wrong sounds
Posted by [Veyrdite](#) on Sun, 11 Feb 2007 08:55:56 GMT
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the first was a SBH and the second a mutant. i first noticed it when a prisoner said something about spotting an enemy.

Subject: Re: lol ren sp has the wrong sounds
Posted by [Veyrdite](#) on Sun, 11 Feb 2007 08:58:54 GMT
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lol, noticed on the ship level on sp that outside bit seperating two compartments has a skewed door

File Attachments

1) [scew wiff door.JPG](#), downloaded 568 times



Subject: Re: lol ren sp has the wrong sounds
Posted by [Cpo64](#) on Sun, 11 Feb 2007 09:49:21 GMT
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I saw that today too.
