
Subject: Windows keeps terminating RG
Posted by [Prulez](#) on Thu, 08 Feb 2007 15:36:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Everytime I start up RG, it takes 3 seconds be4 windows comes with a message like: There is an error in game.exe and has to be terminated"

I tried reinstalling RG, and it didnt work. Still got the error.

I added the crashdump.txt for you, hope it works something out. If you need something else, just ask me

Thanks in advance,

Prulez/JointPrul
Jelly-Server Moderator

File Attachments

1) [crashdump.txt](#), downloaded 274 times

Subject: Re: Windows keeps terminating RG
Posted by [Drkpwn3r](#) on Thu, 08 Feb 2007 16:10:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

Exception occured at 00EC90C4 .text:100290C4 (xfire_toucan_24278.dll)

^ Your problem is Xfire.

You're using the DirectX 9 scripts, no? For the easiest fix, disable in-game support for Renegade (Tools -> Options -> Games).

If you would LIKE Xfire in-game to work with the DX9 scripts, then do the following:

- 1) Open %programfiles%\Xfire\xfire_games.ini
 - 2) Ctrl+F -> Renegade (2 entries)
 - 3) Change the in-game renderer to d3d9 from d3d8
 - 4) If you'd like in-game to work (RenGuard), also change game.exe to game2.exe
 - 5) Restart Xfire, your problems should be fixed.
-

Subject: Re: Windows keeps terminating RG
Posted by [Prulez](#) on Thu, 08 Feb 2007 16:14:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you very much, problem solved!

Subject: Re: Windows keeps terminating RG

Posted by [Drkpwn3r](#) on Thu, 08 Feb 2007 16:16:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

No problem, always glad to help.
