Subject: CnC3 Forum
Posted by FeaR on Fri, 02 Feb 2007 19:16:32 GMT
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Hi all,

We just finished the forum and now where going live
seeing as the other CnC3 forums died mostly ive decided to make my own one

i also run Fan-maps but the new forum is seperateed from that.

www.cnc3forum.com

Hope to see you there and have fun

Spacer

Subject: Re: CnC3 Forum
Posted by light on Fri, 02 Feb 2007 21:55:59 GMT
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Looks pretty clean for IPB, good job.

(I'd register if I had an interest in CNC3)

Subject: Re: CnC3 Forum
Posted by Crimson on Fri, 02 Feb 2007 22:56:17 GMT
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Too bad you used the wrong logo for C&C3 in the header and in the forum icons.

Subject: Re: CnC3 Forum
Posted by FeaR on Fri, 02 Feb 2007 23:13:28 GMT
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Crimson wrote on Fri, 02 February 2007 16:56Too bad you used the wrong logo for C&C3 in the header and in the forum icons.

I did that on purpose bc i dont like the look of the new logo

Subject: Re: CnC3 Forum
Posted by Renx on Sat, 03 Feb 2007 17:31:51 GMT
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I like the text in the new logo, just not the new 3.

Subject: Re: CnC3 Forum
Posted by icedog90 on Sat, 03 Feb 2007 18:56:59 GMT
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The three shouldn't even be there, but EA decided to use it anyway.

Subject: Re: CnC3 Forum
Posted by C4miner on Sun, 04 Feb 2007 16:35:02 GMT
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You got a problem with the original C&C logo? Or, moreover, a "3" that doesn't look like the bastard child of a B and an 8?

Well, given such disgusting opinions, I refuse to ever visit your site and will warn others of its danger.

File Attachments
1) cc_logo3.gif, downloaded 676 times

Subject: Re: CnC3 Forum
Posted by icedog90 on Sun, 04 Feb 2007 21:02:19 GMT
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All EA needs to do is remove the 3 and then it will look like a true C&C logo.

Subject: Re: CnC3 Forum

Posted by Dave Anderson on Sun, 04 Feb 2007 21:21:00 GMT
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Calling it C&C3 doesn't even make sense.

Subject: Re: CnC3 Forum
Posted by light on Sun, 04 Feb 2007 22:09:46 GMT
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C4miner wrote on Mon, 05 February 2007 05:35Well, given such disgusting opinions, I refuse to ever visit your site and will warn others of its danger.
Heck, given your attitude in that post I'm sure he's glad about that.

Subject: Re: CnC3 Forum
Posted by FeaR on Sun, 04 Feb 2007 22:44:27 GMT
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C4miner wrote on Sun, 04 February 2007 10:35

You got a problem with the original C&C logo? Or, moreover, a "3" that doesn't look like the bastard child of a B and an 8?

Well, given such disgusting opinions, I refuse to ever visit your site and will warn others of its danger.

Well im glad you dont, bc from your very agressive reply here i dont even want you on that forum,its for people that just to have some fun discussing the game and get some more info about it.

as for the logo there will be a poll about it so the people who do visite there can give there opinions wich one they prefer more, i only did that logo bc i personally dont like the new logo,but in the end its all about your members that are gonna visit there what they want, and thats what they will get.

Subject: Re: CnC3 Forum
Posted by Jecht on Mon, 05 Feb 2007 19:11:25 GMT
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Don't stretch pictures like you did in your banner. Other than that it's not a bad look.

Subject: Re: CnC3 Forum
Posted by R2Rynis on Mon, 05 Feb 2007 23:00:11 GMT
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Dave Anderson wrote on Sun, 04 February 2007 15:21Calling it C&C3 doesn't even make sense.

Makes Sense, The original C&C + C&C The Covert Ops - Was with Tiberium(War 1) also C&C Tiberian Sun + C&C Firestorm(War 2)
And Now They Have another one (War 3) Right?

Subject: Re: CnC3 Forum
Posted by fl00d3d on Tue, 06 Feb 2007 07:08:45 GMT
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Yes, but they weren't called C&C1, C&C2, and C&C3 respectively.

They are:

Command & Conquer (Command & Conquer: Tiberian Dawn)
Tiberian Sun (Command & Conquer: Tiberian Sun)
Tiberian Wars (Command & Conquer 3: Tiberian Wars)

Do you now see why the #3 is so incredibly retarded?

Subject: Re: CnC3 Forum
Posted by icedog90 on Tue, 06 Feb 2007 07:22:02 GMT
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It shouldn't even be Tiberium Wars, it should be Tiberian Twilight. This is so far the only thing I really disagree on with C&C3.

Subject: Re: CnC3 Forum
Posted by R2Rynis on Wed, 07 Feb 2007 22:12:12 GMT
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Quote:I want you to have the privlege of starting the 3rd tibirum war. The war to end all wars.
-Kane C&C3

Well there basing in on that - "3rd tibirium war".
I agree though that it doesn't make sence to call it C&C3 but i understand why they call it the third tibirium war.

Subject: Re: CnC3 Forum
Posted by fl00d3d on Wed, 07 Feb 2007 23:44:45 GMT
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Well, yeah ... but then again its all technically one huge ongoing war. Not like it ever stopped................

But the point is putting the 3 into the name is just retarded.

Subject: Re: CnC3 Forum
Posted by PlastoJoe on Wed, 07 Feb 2007 23:57:34 GMT
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Technically, hostilities stopped when Kane was "killed" both times. Nod went into hiding and built themselves up, kind of how the Nazis secretly(?) built Germany into a powerhouse between the two World Wars. People were still getting killed, but that was mostly by the proliferation of tiberium.

Subject: Re: CnC3 Forum
Posted by Jecht on Thu, 08 Feb 2007 02:01:46 GMT
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icedog90 wrote on Tue, 06 February 2007 01:22It shouldn't even be Tiberium Wars, it should be Tiberian Twilight. This is so far the only thing I really disagree on with C&C3.

I agree with you about the name, but it looks like a good game anyway.

!preordered

Subject: Re: CnC3 Forum
Posted by Renx on Thu, 08 Feb 2007 18:00:03 GMT
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There's probably some business logic behind it. Perhaps games with numbers in the title sell better. If that's the case then it's a win-win situation. EA gets more money, more people gain interest in C&C and more games may be made.

Subject: Re: CnC3 Forum
Posted by fl00d3d on Thu, 08 Feb 2007 18:47:03 GMT
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Renx wrote on Thu, 08 February 2007 13:00There's probably some business logic behind it. Perhaps games with numbers in the title sell better. If that's the case then it's a win-win situation. EA gets more money, more people gain interest in C&C and more games may be made.

There is. Most modern RTS's were founded by Command & Conquer (the building block for all RTS's) and also many of today's largest title's are sold to a generation who hasn't seen a Tiberium game.

They want to market the affiliation with C&C and they want to let people know there are others. No doubt this is a strategic move by EA, but I still think Westwood > EA and Westwood would have never pulled that shit.

Subject: Re: CnC3 Forum
Posted by PlastoJoe on Thu, 08 Feb 2007 19:09:22 GMT
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Westwood wouldn't have needed to. They would've kept the series alive instead of leaving it to the fans for 5 years.

Subject: Re: CnC3 Forum
Posted by Oblivion165 on Thu, 08 Feb 2007 21:59:10 GMT
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icedog90 wrote on Sun, 04 February 2007 16:02All EA needs to do is remove the 3 and then it will look like a true C&C logo.

Agreed, it would look perfect.

Subject: Re: CnC3 Forum
Posted by Goztow on Fri, 09 Feb 2007 08:10:49 GMT
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SpyGuy246 wrote on Thu, 08 February 2007 20:09Westwood wouldn't have needed to. They would've kept the series alive instead of leaving it to the fans for 5 years.
7 years, dear friend.

Subject: Re: CnC3 Forum
Posted by PlastoJoe on Fri, 09 Feb 2007 14:13:14 GMT
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Either way. I was counting since Renegade, but you're counting from the last RTS. Regardless, my point stands I think

Subject: Re: CnC3 Forum
Posted by FeaR on Sat, 10 Feb 2007 13:59:33 GMT
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Updated the Banner and post logo's

CnC3forum.com