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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Mon, 20 Jan 2003 19:55:00 GMT  
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Before anything, I'd like to thank Dante for the CTF scripts. Without him, this wouldn't be possible. Announcing CTF\_Forts, a port of the Quake 3 CTF Level "Deuling Keeps!" I'll be needing beta testers this week, and I'm looking for those who are dedicated and will actually test, rather than run through the level once or twice. Beta will be finished later this week, please email me and reply here if you'd like to test. My email is: [SomeRhino@juno.com](mailto:SomeRhino@juno.com) Thanks, and enjoy the screens! <http://www.n00bstories.com/image.fetch.php?id=1239504784> <http://www.n00bstories.com/image.fetch.php?id=1748774875> <http://www.n00bstories.com/image.fetch.php?id=1304562939> <http://www.n00bstories.com/image.fetch.php?id=2067392051> <http://www.n00bstories.com/image.fetch.php?id=1399547180> <http://www.n00bstories.com/image.fetch.php?id=1669007467> <http://www.n00bstories.com/image.fetch.php?id=1230346777> <http://www.n00bstories.com/image.fetch.php?id=1613683010> <http://www.n00bstories.com/image.fetch.php?id=1824399446> <http://www.n00bstories.com/image.fetch.php?id=1773524190> <http://www.n00bstories.com/image.fetch.php?id=1690950617>

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Mon, 20 Jan 2003 20:32:00 GMT  
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Man, thats great, you obviously put care into that one. I never played the game so it is not familiar to me. But the bright colors! woah! It looks like its going to be a pretty good CTF map. possibly very fun. But im not into testing other peeps maps, I would rather try the end product

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 04:02:00 GMT  
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I already tested this map with SomeRhino, and it's amazing ! I dont see why people arn't lining up to beta test it. I'm telling you now it really worth it. Do it, i am.

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 04:29:00 GMT  
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maybe they are, they could be just e-mailing their request instead of posting.

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 08:27:00 GMT  
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Somerhinos all your levels kick @\$\$, (Im still playing the new one w/ Communication Centers )  
Sure ill be glad to help. my email is Metal\_Combot@yahoo.com

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 15:28:00 GMT  
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yo I'll beta test (thrilled to get more awesome projects to test)

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 17:09:00 GMT  
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Alright, the beta was sent off to all you beta testers.  
Thanks!-----CTF Forts Beta ReadmeFirst, thanks to Dante for writing these CTF scripts, wouldn't be possible without him. Second, thank you all very much for beta testing. Install this by extracting the entire zip to your main renegade folder (e.g. C:\Westwood\Renegade), NOT your data folder. It needs to install the scripts for this to work, and will install the map into the data folder automatically if you do this. The load screen is not complete, I still have to finish the image, so only the strings are available to read. Check for typos while loading I guess. The reference screen isn't complete either, again, strings are only shown. Jonathan Wilson hasn't released scripts.dll 1.0, so the jump pads aren't yet functional. I've placed ladder controllers in the jump areas temporarily. Other than this, it should be working flawlessly. I'm still trying to think of more radio commands for the Alt button, any suggestions are welcome. Feel free to suggest anything else as well, but I don't guarantee it will be implemented. Thanks, and happy testing! Bug reports and suggestions go to: SomeRhino@juno.com. If a lot of the map is modified during these tests, then I may want to release another beta before the final release. -SomeRhino [ January 21, 2003, 17:10: Message edited by: SomeRhino ]

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 17:14:00 GMT  
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quote:Originally posted by imdgr8one:yo I'll beta test (thrilled to get more awesome projects to test) Couldn't find your email address, email me if you still want it.

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 17:49:00 GMT  
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I shall Help you in your Beta test needs (zero\_the\_psycho@hotmail.com) I have beta tested other

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maps like ACKs and others

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Tue, 21 Jan 2003 18:11:00 GMT  
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\*Ahem\* Right here! kidrage11@attbi.com

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Thu, 23 Jan 2003 20:49:00 GMT  
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Updated Beta released, go take screens of vis errors, testers!

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Thu, 23 Jan 2003 20:59:00 GMT  
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released where? I didn't get a new email. Just redownload from the initial link?

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Thu, 23 Jan 2003 21:07:00 GMT  
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Hmm, I sent it to your email... I'll resend it again to you I guess.

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Subject: Announcing CTF\_Forts, Need Testers  
Posted by [Anonymous](#) on Fri, 24 Jan 2003 11:26:00 GMT  
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sure i will test it if u need more testersemail me @ mees.blom@planet.nl

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