
Subject: WTF?

Posted by [jnz](#) on Sat, 27 Jan 2007 19:23:37 GMT

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what more can i say? i downloaded another version of kernel32.dll and it still happend :/

File Attachments

1) [WTF.JPG](#), downloaded 267 times



Subject: Re: WTF?

Posted by [Carrierll](#) on Sat, 27 Jan 2007 20:07:03 GMT

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Windows?

Let me find mine, hold on...

found three of them () so uploaded them all (size difference)

File Attachments

1) [kernel32.dll](#), downloaded 53 times

Subject: Re: WTF?

Posted by [Ryu](#) on Sun, 28 Jan 2007 06:01:22 GMT

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Tryed restarting?

Subject: Re: WTF?

Posted by [jnz](#) on Sun, 28 Jan 2007 13:43:53 GMT

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tried the new kernel 32.dll and no luck. tried restarting too.

Subject: Re: WTF?

Posted by [Ryu](#) on Sun, 28 Jan 2007 16:20:49 GMT

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Try starting Game2.exe if you use RenGuard.

Subject: Re: WTF?

Posted by [Carrierll](#) on Sun, 28 Jan 2007 16:54:16 GMT

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From the SS, it's WWconfig.exe that's bugging up. Not using Render9's WWconfig.exe with Jonwil's scripts are you?

Subject: Re: WTF?

Posted by [jnz](#) on Sun, 28 Jan 2007 21:48:01 GMT

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tried Game2.exe and i tried using the scripts.dll that came with it and scripts.dll that jonwil made.

i dunno what render9's wwconfig.exe even is
