
Subject: Visible in drivers

Posted by [Canadacdn](#) on Sat, 27 Jan 2007 06:25:16 GMT

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How on earth do you do it? Can someone help me out here?

Subject: Re: Visible in drivers

Posted by [Veyrdite](#) on Sat, 27 Jan 2007 06:44:31 GMT

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i think you have to export with human bones on your vehicle, and then check the box in le. i am only guessing

Subject: Re: Visible in drivers

Posted by [Viking](#) on Sat, 27 Jan 2007 06:49:49 GMT

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Take the model for the charictor. Put it in a sitting position and take the bones out.

Put the seat1 or whatever it is called bone for the vchile and put it where you want the visible driver to be.

Use a script (JWF_Visible_Ocupant i think) and choose the model of the sitting person you made!

Thats it I think... Chronojam would know.
