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Subject: mod vehicles

Posted by [hoooraah](#) on Sun, 14 Jan 2007 03:21:18 GMT

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i can make the shells of the vehiclkes in gmax all i need is some people to come forward and list their strengths like meshes or sounds and we can pass the file along and complete it in like an assembly line

im working on an F-22A Raptor

and a chinook with a gun on the side and some rapelling ropes.

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