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Subject: mods or suggestions

Posted by [FireRescue343](#) on Sat, 13 Jan 2007 21:15:48 GMT

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i dont know if this is the right section to put this in but still, i think there should be a mod for having spawn points which they already have and make it so you can spawn from or rather jump out of, either the nod transport plane like my avatar or for gdi let your self be brought to the map by hover craft if there is water (if desired) like in the first level of ren, or if not you could be brought by transport helicopter and rope down, or you could spawn in a building. same with nod except either way you could be dropped by air. and in multiplayer you can i belive fly your own transport helicopter, and when you are in it you could choose to rope down or climb up the rope depending on your position if you want to enter or exit the transport.

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Subject: Re: mods or suggestions

Posted by [Lone0001](#) on Sun, 14 Jan 2007 00:44:17 GMT

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that sounds like it might be pretty hard or impossible to do

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Subject: Re: mods or suggestions

Posted by [jnz](#) on Sun, 14 Jan 2007 01:36:41 GMT

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not too hard, im sure it can be done with that new thing in scripts.dll (can't remeber what it is called :/)

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