Subject: Public release for 1.04?
Posted by Pillsburry on Wed, 10 Jan 2007 04:36:49 GMT
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I am wondering when version 1.04 will actually come out, if it will come out - no new news on the website for almost a year - and I am tired of getting frg-ed on servers because I can't run rengaurd. Will there be a public beta or something that all people who get that buffer overflow error can use, and test?
thanks!

Subject: Re: Public release for 1.04?
Posted by light on Wed, 10 Jan 2007 07:14:20 GMT
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Assume never, you won't be disappointed.

Subject: Re: Public release for 1.04?
Posted by Goztow on Wed, 10 Jan 2007 07:57:02 GMT
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Why can't you run Renguard? Win2000 or 64bit?

Subject: Re: Public release for 1.04?
Posted by Pillsburry on Fri, 12 Jan 2007 01:07:08 GMT
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windows 2000

Subject: Re: Public release for 1.04?
Posted by PunkeD on Mon, 15 Jan 2007 13:45:16 GMT
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Go WinXP?

Subject: Re: Public release for 1.04?
Posted by wangtrip on Thu, 18 Jan 2007 03:57:03 GMT
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64 Bit, thinking of setting up a 32bit install just to play ren again

Subject: Re: Public release for 1.04?
Posted by v00d00 on Thu, 18 Jan 2007 14:03:07 GMT
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The problem with using a 64-bit OS should be fixed soon.

Subject: Re: Public release for 1.04?
Posted by Sir Kane on Thu, 18 Jan 2007 14:51:30 GMT
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We're working hard on it right now, trying to get a usable private beta out in about two weeks.

Subject: Re: Public release for 1.04?
Posted by Canadacdn on Fri, 19 Jan 2007 00:08:06 GMT
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Hurrah. Another PRIVATE beta. How much longer until everyone else has something they can actually use?

Subject: Re: Public release for 1.04?
Posted by Blazer on Fri, 19 Jan 2007 00:17:42 GMT
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The reason for the private beta is to ensure that RG works well for everyone. We dont want to just mass release it and then have problems. Even with all the extensive testing we did with RG 1.0, problems with Win2000 and other bugs still popped up after the full release.

We are much more streamlined now though, and I don't imagine the private beta going for very long before we were ready to push out the update to everyone.

Don't worry, it won't be long. We are all tired of these radar hacks and aimbots that are ruining games.

Subject: Re: Public release for 1.04?
Posted by Ryu on Fri, 19 Jan 2007 00:39:06 GMT
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Blazer wrote on Thu, 18 January 2007 18:17The reason for the private beta is to ensure that RG works well for everyone. We dont want to just mass release it and then have problems. Even with all the extensive testing we did with RG 1.0, problems with Win2000 and other bugs still popped up after the full release.

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Are you guys going to fix that damn bug with Xfire + D3X9 (forgot the fps patch name) + RenGuard?

Subject: Re: Public release for 1.04?
Posted by Blazer on Fri, 19 Jan 2007 00:47:21 GMT
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I'm not aware of that bug, but I will ask the other guys about it. The new RG is all new code, including the backend network, so I would expect all the old bugs to be gone, and fresh new ones to deal with!

Subject: Re: Public release for 1.04?
Posted by Ryu on Fri, 19 Jan 2007 02:49:34 GMT
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This bug

http://www.renegadeforums.com/index.php?t=msg&th=22072&start=0&rid=2 1684

I hope it's fixed, i want the ability to play Renegade with Xfire while proving I'm cheat free!

Subject: Re: Public release for 1.04?
Posted by MaverickSS on Fri, 19 Jan 2007 07:39:45 GMT
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Goztow wrote on Wed, 10 January 2007 01:57Why can't you run Renguard? Win2000 or 64bit?

Honestly. I mean no disrespect, but when will you muffins (yes i mean this to imply the fact that you are all a little doughy, yet with some humour) realize that there are more reasons Renguard doesn't work? That's all you do!! Someone comes in saying RG doesn't work and you immediately spam 64bit? windows 2000? Norton? SVKP? Firewall?
Any halfwit can take a 30 second glance at the forum and see that there are half a dozen threads on each of these just sitting there.
Ok fine. Ask the question. But seriously...if someone tells you they know it's not that, or it's a problem that hasn't been solved like that, and you tell them to disable something like Norton or some other pointless hullabaloo, stop it. It doesn't help.

Anyways. Will this 1.04 update be forced on us when it comes out? Or will we be able to continue using 1.03 and still be "running Renguard" for a while as more of the bugs are worked out?

Subject: Re: Public release for 1.04?
Posted by Goztow on Fri, 19 Jan 2007 07:43:08 GMT
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MaverickSS wrote on Fri, 19 January 2007 08:39Goztow wrote on Wed, 10 January 2007 01:57Why can't you run Renguard? Win2000 or 64bit?

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Ok fine. Ask the question. But seriously...if someone tells you they know it's not that, and oyu tell them to disable something like Norton or some other pointless hullabaloo, stop it. It doesn't help.
I don't wanna annoy you but this is my first question to be sure this is ruled out. If someone says "When will RG 1.04 come out? I can't run 1.03", then i assume they have Win2000 or Win 64bit first. If they say they don't, then I'll tell them "then let's try and fix your problem".

A lot of RG 1.03 problems have been fixed, as you can see here:
http://www.renegadecommunity.com/page.php?link=rgfaq .

Subject: Re: Public release for 1.04?
Posted by Khaos1987 on Fri, 19 Jan 2007 17:52:06 GMT
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Besides Maverick man, We all know that a lot of people ask a question about their problem before looking for an appropriate topic. That's usually why there's five different topics on the same problem. As for them asking the same stuff when you say you've got a problem, I understand that. For the majority of people, the problem comes from one of the things you mentioned before. If it's not, let them know what's up and they'll try to help ya with it.

Subject: Re: Public release for 1.04?
Posted by Blazer on Fri, 19 Jan 2007 18:00:39 GMT
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We are not fixing bugs in 1.03 (which is actually 1.031) RG 1.04 is all new code and it is THE fix At most we considered releasing a 1.032 that was basically the current RG client, except with SVKP removed, which would allow win2k and 64bit users to use it, but we have recently accelerated our work on 1.04 by so much that we expect to have it out soon - soon enough that we don't want to bother people by pushing out a 1.032 and then 1.04 a couple weeks later.

Subject: Re: Public release for 1.04?
Posted by MaverickSS on Fri, 19 Jan 2007 19:04:30 GMT

Alright, I see your point. But back when I was here trying to get help, no one had anything useuful. As mentioned above, they spammed Norton etc etc even after I told them that wasn't the problem. And to this day, in the other threads that have the same problem, those Norton, SVKP, firewall spammers are still going at it.