
Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Sat, 18 Jan 2003 08:10:00 GMT
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Hello guys ,I have downloaded and installed Renegade Public Tools . I have this problem : In Level Edit folder there is no Always , Characters and Presets folders . So , when I run Commando Editor , Terrain tree is empty (there is no + sign on its left) . Many other trees also can't be opened .Can you help me ?P.S. Sorry , my spelling is maybe too bad .

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Sat, 18 Jan 2003 08:52:00 GMT
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yeah, when you load up leveledit, click new and make a new mod folder. sometimes it gets messed up if you save or something.

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Sat, 18 Jan 2003 14:02:00 GMT
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I've been having problems with leveledit also. Whenever I try to import the w3d file it shows up like this. Problem My terrain does not show up and I continusly fall. (P.S. - I got it into the terrain list successfully) and set up the Barriers+Collision settings

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Sat, 18 Jan 2003 14:15:00 GMT
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Oh yeah, I used the Sphere to act as by Barrier.

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Sat, 18 Jan 2003 14:22:00 GMT
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I know why your terrain doesn't show up.Your terrain name has about 17 characters.Use small names.Max 15 characters. Otherwise your terrain doesn't show up.

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Sat, 18 Jan 2003 14:30:00 GMT
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quote:Originally posted by Slayer 143:I know why your terrain doesn't show up.Your terrain name has about 17 characters.Use small names.Max 15 characters. Otherwise your terrain doesn't show up. That didn't work, it still doesn't show up. Which name are you talking about? The Filename or the Terrain Preset name?

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Sat, 18 Jan 2003 14:30:00 GMT
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quote:Originally posted by Slayer 143:I know why your terrain doesn't show up.Your terrain name has about 17 characters.Use small names.Max 15 characters. Otherwise your terrain doesn't show up. Right!NEVER use names longer than 15 chars in W3D or for names of mesh or you will get several problems.

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Mon, 20 Jan 2003 08:50:00 GMT
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doesn't show up.Your terrain name has about 17 characters.Use small names.Max 15 characters. Otherwise your terrain doesn't show up. Right!NEVER use names longer than 15 chars in W3D or for names of mesh or you will get several problems.I don't get it. I renamed the File to Unholy.w3d and the Preset name to Unholy as well, but it still does not show up. The wierd thing is if I look at it in w3d viewer, it shows up fine.

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Mon, 20 Jan 2003 13:30:00 GMT
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quote: I don't get it. I renamed the File to Unholy.w3d and the Preset name to Unholy as well, but it still does not show up. The wierd thing is if I look at it in w3d viewer, it shows up fine. Open up gmax, then open your map and then export it as a terrain file.Don't use more than 15 characters.DON'T re-name w3d file.hope this will work.

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Tue, 21 Jan 2003 07:02:00 GMT
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quote:Originally posted by Griever89:I've been having problems with leveledit also. Whenever I try to import the w3d file it shows up like this. Problem My terrain does not show up and I continusly fall. (P.S. - I got it into the terrain list successfully) and set up the Barriers+Collision settingsI got exactly the same problem!Finally i gave up and uninstalled the tools....

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Tue, 21 Jan 2003 10:14:00 GMT
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Do you have Renegade installed?-> Zelord

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Tue, 21 Jan 2003 16:48:00 GMT
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quote:Originally posted by Zelord:Do you have Renegade installed?-> ZelordIs that a rhetorical question?Anyway, Of Course I do!

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Tue, 21 Jan 2003 17:45:00 GMT
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reason he asks that is because you have the EXACT same problems as when you don't have renegade installed.

Subject: Troubles with Renegade Public Tools
Posted by [Anonymous](#) on Tue, 21 Jan 2003 17:46:00 GMT
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quote:Originally posted by Dante:reason he asks that is because you have the EXACT same problems as when you don't have renegade installed.I guess, but anyway, I fixed the problem I was having so...
