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Subject: single player crashes with the scripts.dll  
Posted by [jonwil](#) on Thu, 04 Jan 2007 00:53:28 GMT  
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I am looking for information on the single player crashes people are reporting with the scripts.dll.

In order for a crash to be usefull for diagnosis, you need to be running stock unmodified scripts.dll 3.1. NOT 3.0 or 2.9.2 or a modified version or whatever else.

I need people who are experiencing the crash using 3.1 to provide the following:

Any crashdump.txt generated when the crash happens

Exactly what was happening at the time it crashed

Information on the crash (is it reproducible? Does it always happen in the same place? Is there some specific event that triggers it? etc)

Any relavent data files (for example, if its crashing when reloading a saved game file, I need the exact saved game file thats crashing)

Only crashes occurring with scripts.dll 3.1 will be looked into.

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Subject: Re: single player crashes with the scripts.dll  
Posted by [Canadacdn](#) on Thu, 04 Jan 2007 01:23:09 GMT  
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Crashes happen most often on M01 when the loading bar is near the end.  
I still need to get a crashdump from it, I lost the old one.

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Subject: Re: single player crashes with the scripts.dll  
Posted by [c0vert7](#) on Thu, 04 Jan 2007 01:29:35 GMT  
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I have crashdumps generated when it crashed on SP.

Oh and info on it, so far that I have made it to was, I made it past the first mission and then once I got onto the second mission loading screen with teh hovercraft it crashes 9/10 the way done. I have tried this numerous times and has done it atleast 5 times. Same spot. Also it seems that renegade takes longer to load up after I click renegade on reneguard console. If that helps any either.

#### File Attachments

1) [crashdump.txt](#), downloaded 136 times

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Subject: Re: single player crashes with the scripts.dll

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Posted by [Jerad2142](#) on Thu, 04 Jan 2007 05:32:28 GMT

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Renegade crashes whenever I try to load a save, even if I just finished watching the movie on level 1 and save, then load that save the game will crash.

And here is the crash dump form when I tried to do the above.

#### File Attachments

1) [crashdump.txt](#), downloaded 221 times

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Subject: Re: single player crashes with the scripts.dll

Posted by [TSS888](#) on Thu, 04 Jan 2007 13:12:09 GMT

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Jerad Gray wrote on Wed, 03 January 2007 23:32Renegade crashes whenever I try to load a save, even if I just finished watching the movie on level 1 and save, then load that save the game will crash.

And here is the crash dump form when I tried to do the above.

I am running 2.9.2 and I seem to have the same problem as you. Mine crashes right after the cinematic in which Havoc steals a hovercraft. And the save game also crashes whenever I try to load it. I will get the crashdump.txt as soon as possible, or is it a different file for 2.9.2?

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Subject: Re: single player crashes with the scripts.dll

Posted by [Try\\_lee](#) on Thu, 04 Jan 2007 15:35:56 GMT

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I told you that you fucked this up ages ago, but you said you wouldn't fix it. What changed?

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Subject: Re: single player crashes with the scripts.dll

Posted by [Jerad2142](#) on Thu, 04 Jan 2007 17:59:05 GMT

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Well mine just flat out crashes when ever you try to load.

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Subject: Re: single player crashes with the scripts.dll

Posted by [jonwil](#) on Thu, 04 Jan 2007 23:17:23 GMT

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ok, I can see why its crashing now, going to investigate.

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